



COM783 – Mecânica de Sistemas Inteligentes: Revisão de Dinâmica Não-Linear e Caos

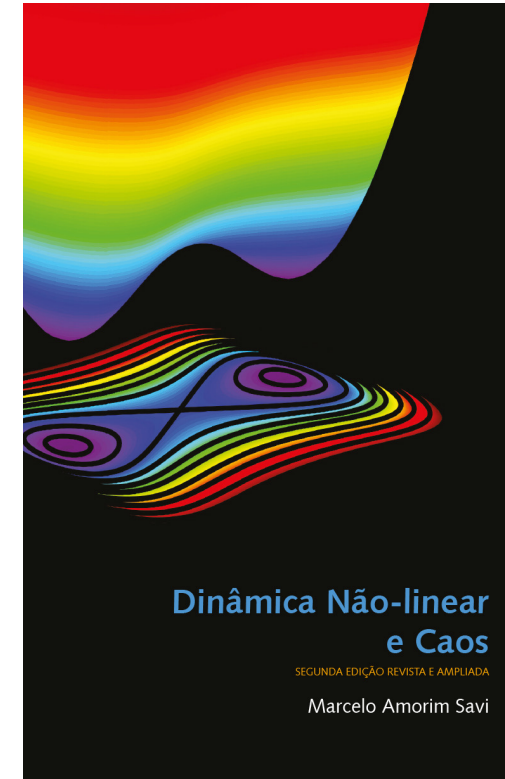
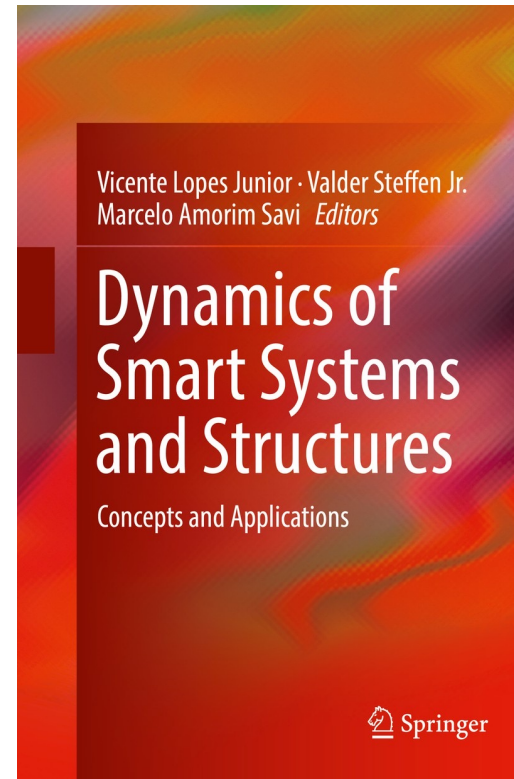
Prof. Luã G. Costa

Universidade Federal do Rio de Janeiro (COPPE/UFRJ)

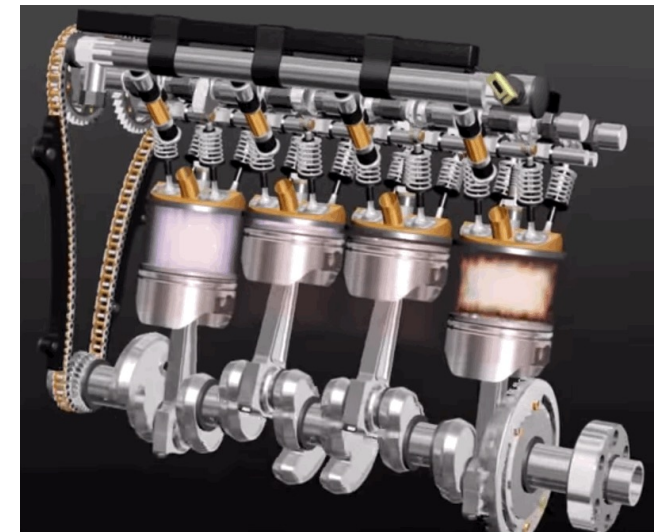
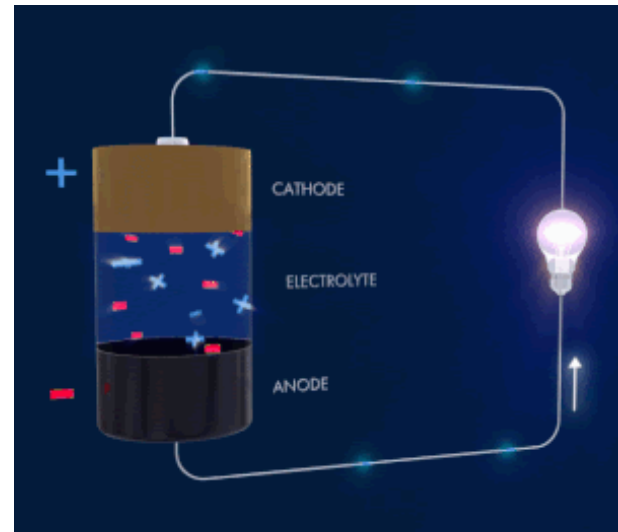
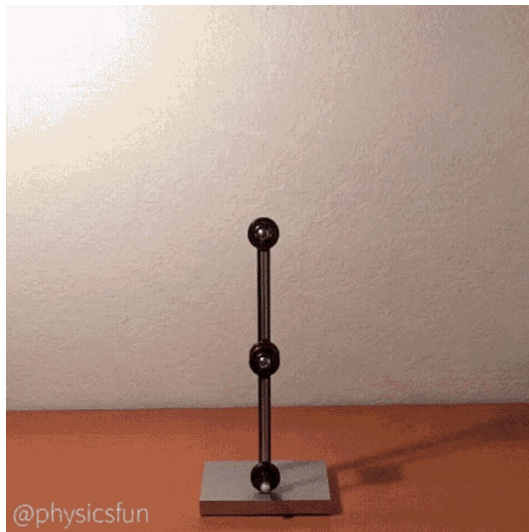
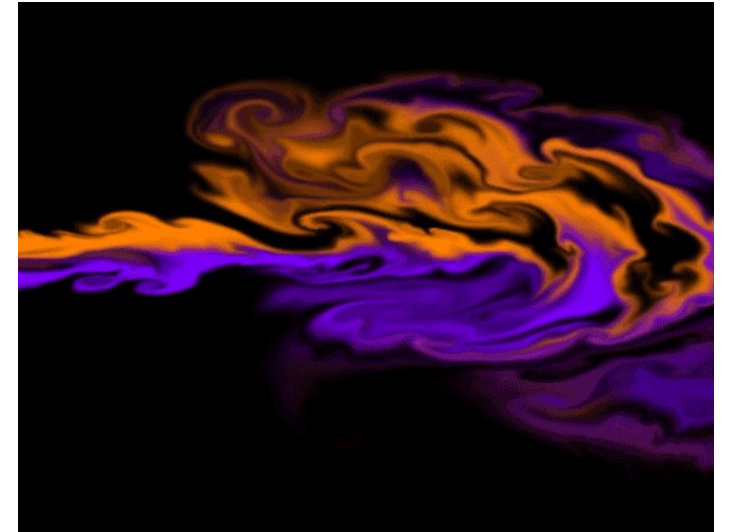
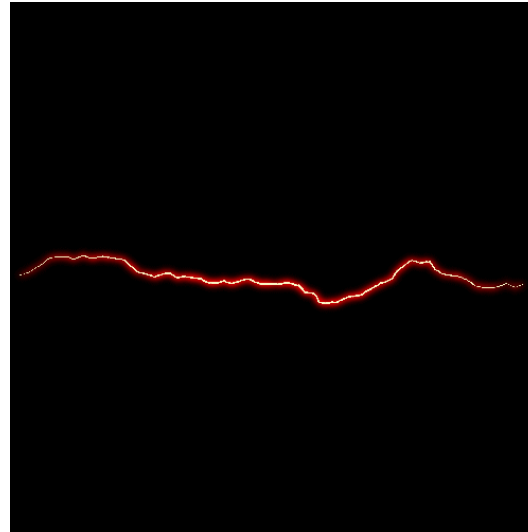
Programa de Engenharia Mecânica (PEM)

Lista 1 e Bibliografia

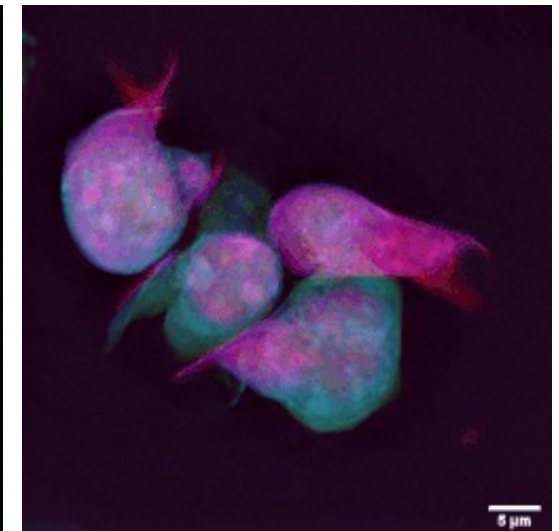
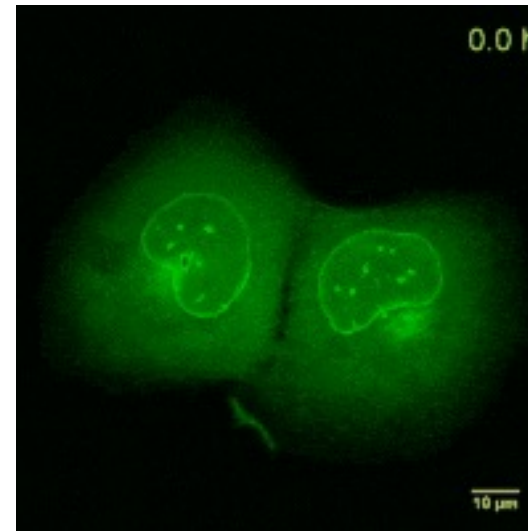
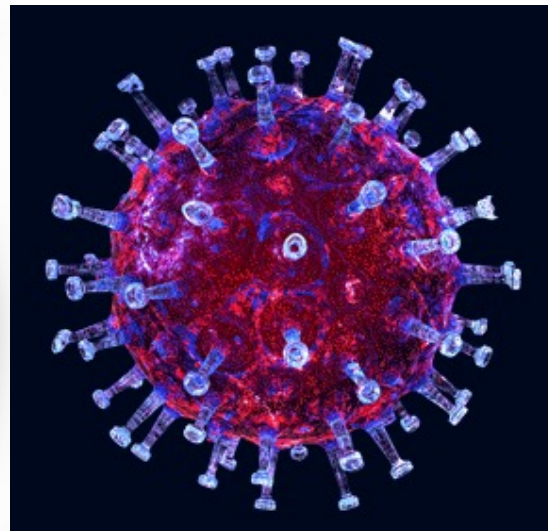
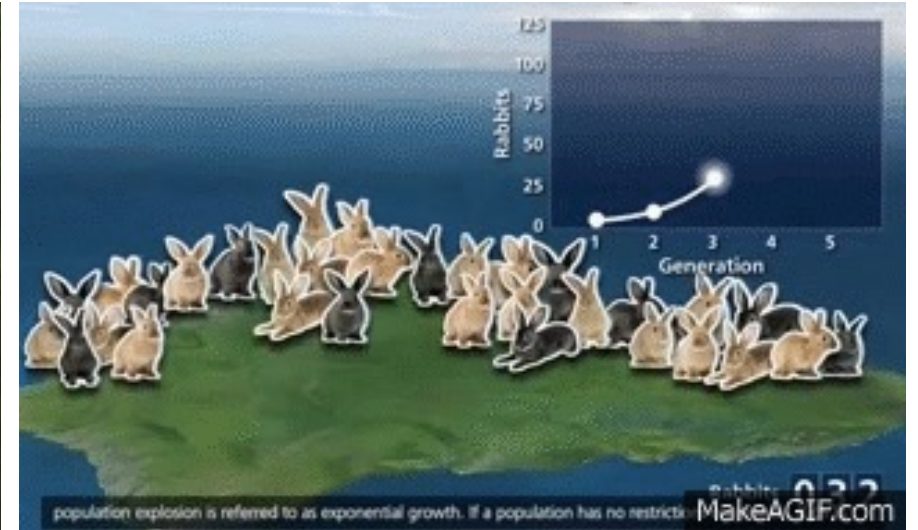
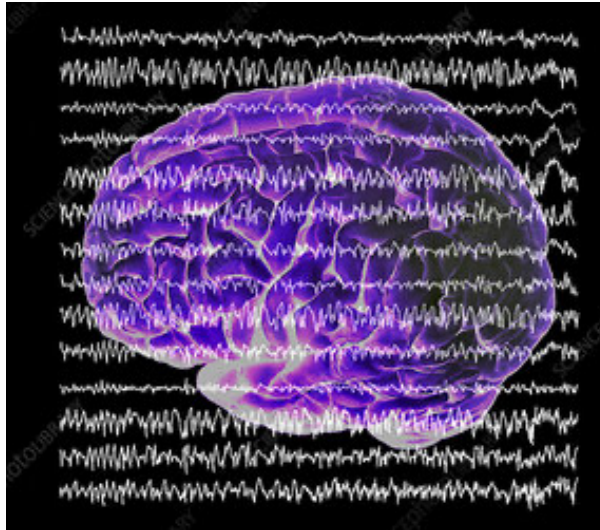
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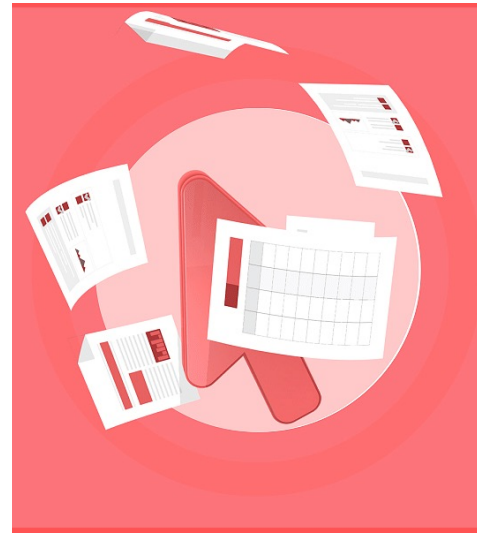
Sistemas Dinâmicos (Engenharia)



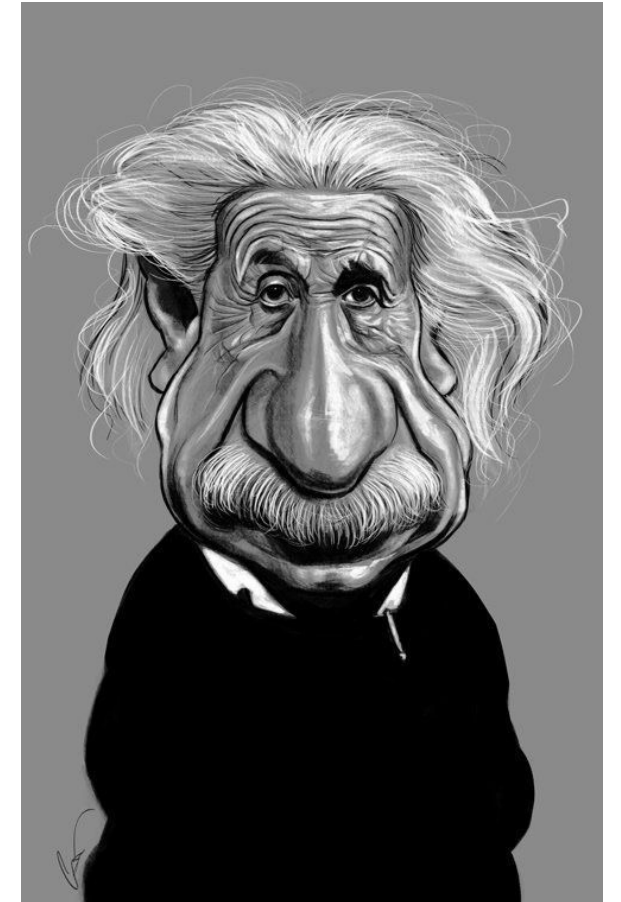
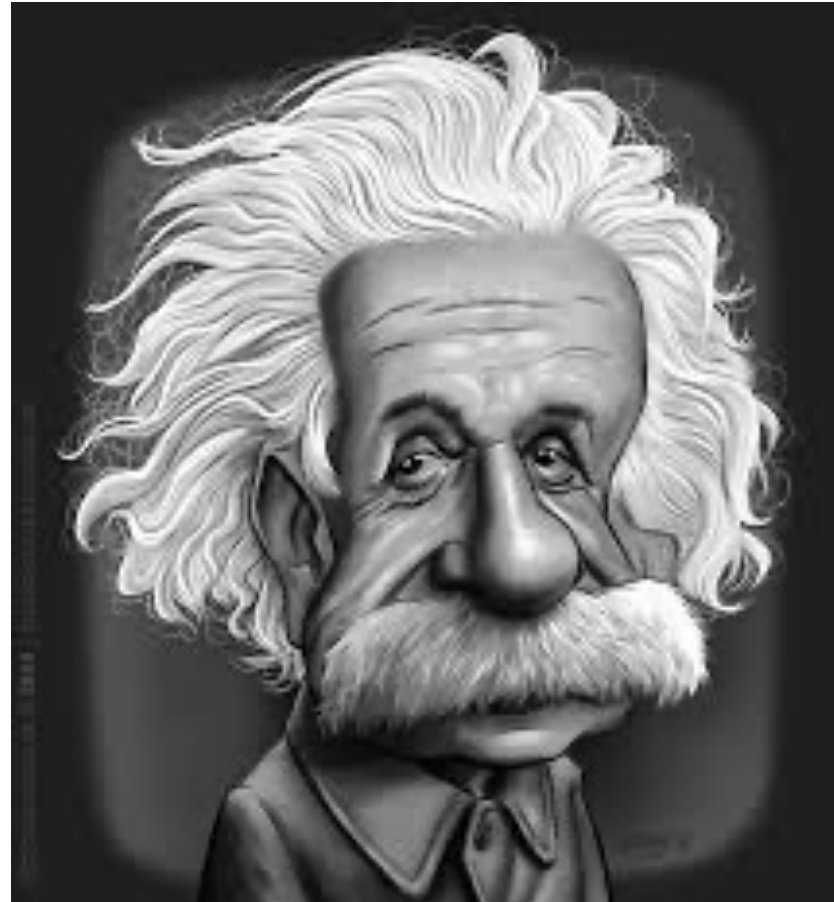
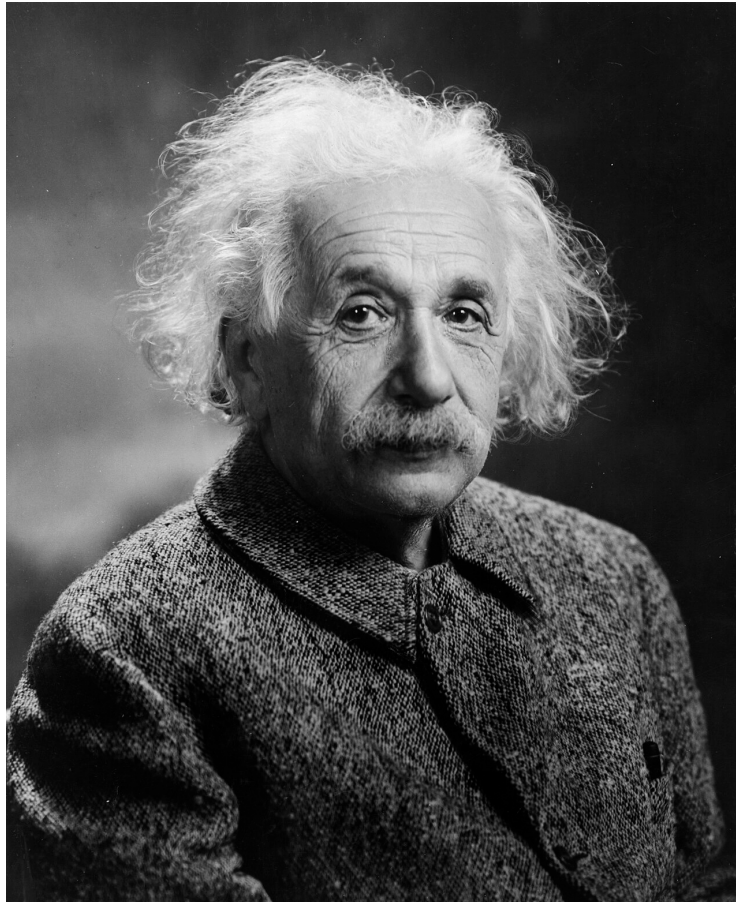
Sistemas Dinâmicos (Biológicos)



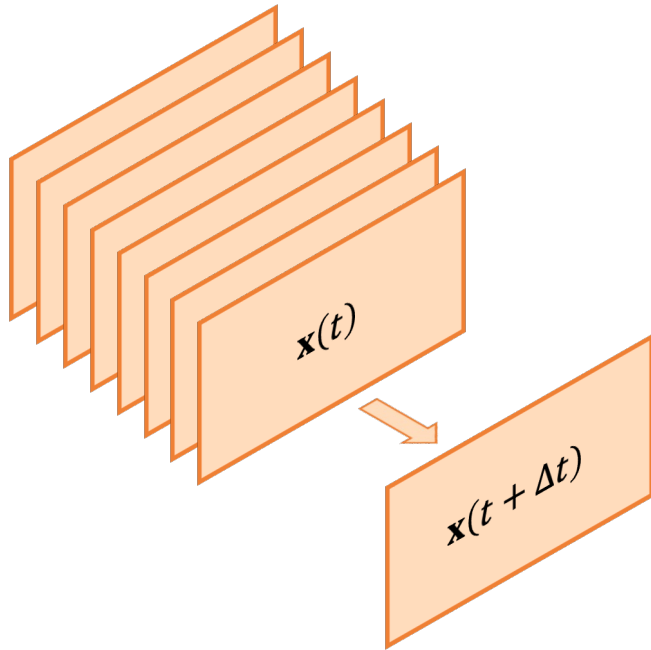
Sistemas Dinâmicos (Socioeconômicos)



Modelando a Realidade



Sistema Dinâmico



→ O estado de um sistema dinâmico é definido por variáveis de estado e sua evolução no tempo é governada por uma equação de evolução.

Tempo Discreto (Mapas)

$$\dot{\mathbf{X}}_{n+1} = \mathbf{f}(\mathbf{X}_n); \quad \mathbf{X} \in \mathbb{R}^n$$

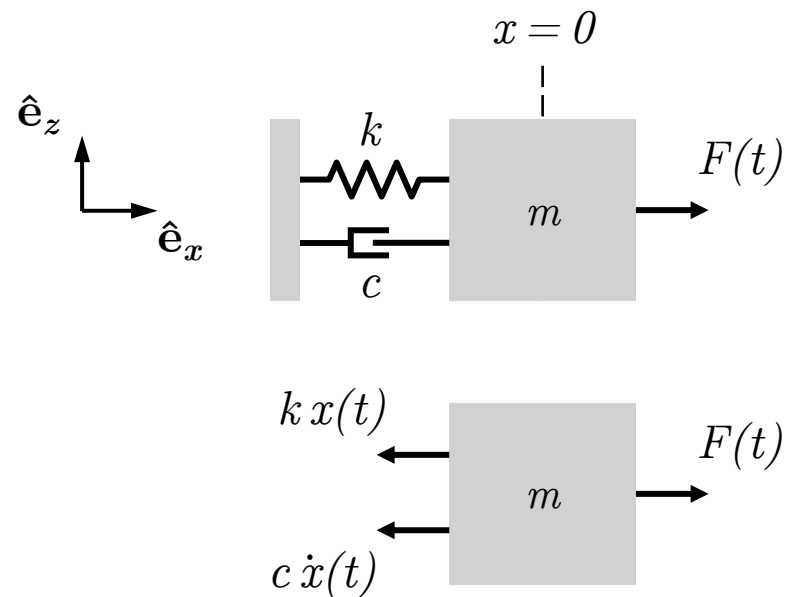
Tempo Contínuo (EDOs)

$$\dot{\mathbf{x}}(t) = \mathbf{f}(\mathbf{x}(t)); \quad \mathbf{x}(t) \in \mathbb{R}^n$$

Tempo e Espaço Contínuos (EDPs)

$$\dot{\mathbf{x}}(t) = \mathbf{f}(\mathbf{x}(t), \mathbf{x}'(t), \mathbf{x}''(t), \dots); \quad \mathbf{x}(t) \in \mathbb{R}^n$$

Sistema Dinâmico – Exemplo



$$\sum F = m\ddot{x}(t)$$

$$F(t) - kx(t) - c\dot{x}(t) = m\ddot{x}(t)$$

$$m\ddot{x}(t) + c\dot{x}(t) + kx(t) = F(t)$$

EDO 2ª Ordem

Variáveis de Estado

$$\mathbf{x}(t) = \begin{Bmatrix} x(t) \\ \dot{x}(t) \end{Bmatrix} = \begin{Bmatrix} \text{Posição} \\ \text{Velocidade} \end{Bmatrix}$$

$\dot{\mathbf{x}}(t) = \mathbf{f}(\mathbf{x}(t)); \mathbf{x}(t) \in \mathbb{R}^n$ **Sistema de EDOs de 1ª Ordem**

$$\dot{\mathbf{x}}(t) = \begin{Bmatrix} \dot{x}(t) \\ \ddot{x}(t) \end{Bmatrix} = \begin{Bmatrix} \dot{x}(t) \\ \frac{1}{m} [F(t) - kx(t) - c\dot{x}(t)] \end{Bmatrix}$$

Sistema Dinâmico

Sistema Autônomo

→ Não depende explicitamente do tempo

$$\dot{\mathbf{x}}(t) = \mathbf{f}(\mathbf{x}(t)); \quad \mathbf{x}(t) \in \mathbb{R}^n$$

→ Exemplo: Sistema de Lorenz

$$\dot{\mathbf{x}}(t) = \begin{Bmatrix} \sigma[y(t) - x(t)] \\ x(t)[\rho - z(t)] - y(t) \\ x(t)y(t) - \beta z(t) \end{Bmatrix}$$

Sistema Não-Autônomo

→ Depende explicitamente do tempo

$$\dot{\mathbf{x}}(t) = \mathbf{f}(\mathbf{x}(t), t); \quad \mathbf{x}(t) \in \mathbb{R}^n$$

→ Exemplo: Oscilador Linear

$$\dot{\mathbf{x}}(t) = \begin{Bmatrix} \dot{x}(t) \\ \frac{1}{m}[F(t) - c\dot{x}(t) - kx(t)] \end{Bmatrix}$$

Sistema Dinâmico Não-Autônomo em Autônomo

Sistema Não-Autônomo

$$\dot{\mathbf{x}}(t) = \mathbf{f}(\mathbf{x}(t), t); \quad \mathbf{x}(t) \in \mathbb{R}^n$$



Sistema Autônomo

$$\dot{\mathbf{x}}(t) = \mathbf{f}(\mathbf{x}(t)); \quad \mathbf{x}(t) \in \mathbb{R}^{n+1}$$

$$\dot{x}_1(t) = f_1(x_1(t), t)$$

$$\dot{x}_2(t) = f_2(x_2(t), t)$$

$\vdots$

$$\dot{x}_n(t) = f_n(x_n(t), t)$$

$$x_{n+1}(t) = t$$



$$\dot{x}_1(t) = f_1(x_1(t))$$

$$\dot{x}_2(t) = f_2(x_2(t))$$

$\vdots$

$$\dot{x}_n(t) = f_n(x_n(t))$$

$$\dot{x}_{n+1}(t) = 1$$

Sistemas Equivalentes!

Sistemas Lineares vs Não Lineares

Linearidade:

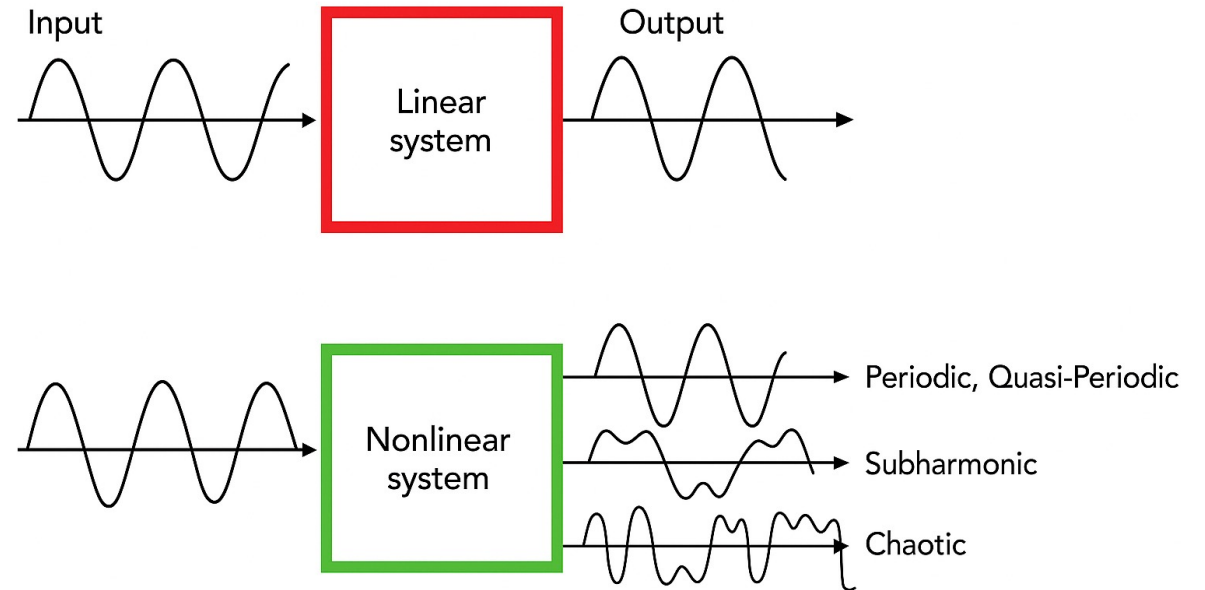
$$f(x + y) = f(x) + f(y) \rightarrow \text{Aditividade}$$

$$f(\alpha x) = \alpha f(x) \rightarrow \text{Homogeneidade}$$

→ Pequenas causas estão relacionadas a pequenos efeitos (Princípio da Superposição)

Não-Linearidade:

$$x^n \mid \sin(x) \mid x(t)y(t) \mid \dots$$

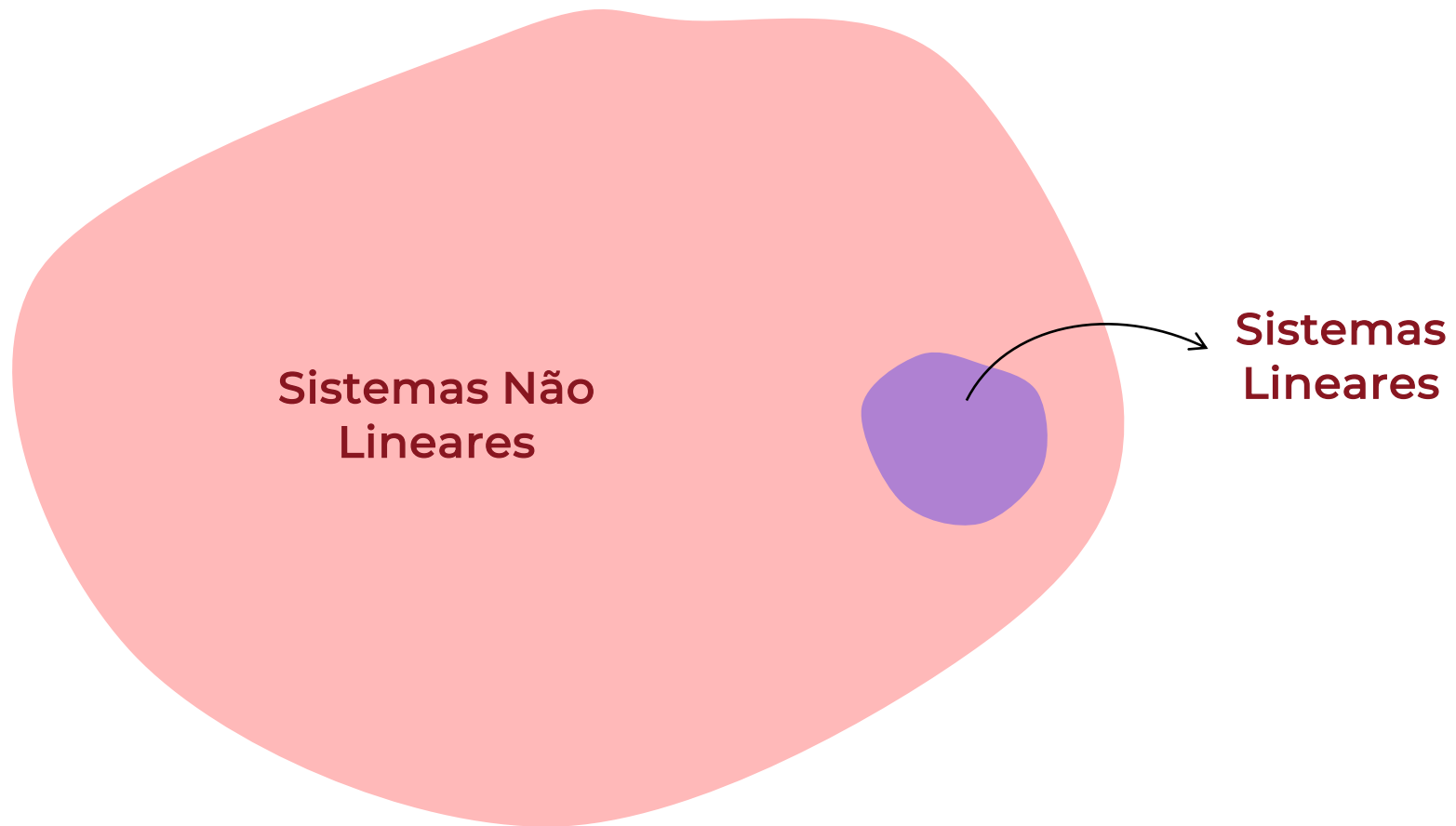


→ Em geral, sistemas dinâmicos não lineares não possuem solução analítica.

→ Apresentam soluções estáveis e instáveis

→ Cada solução é única!

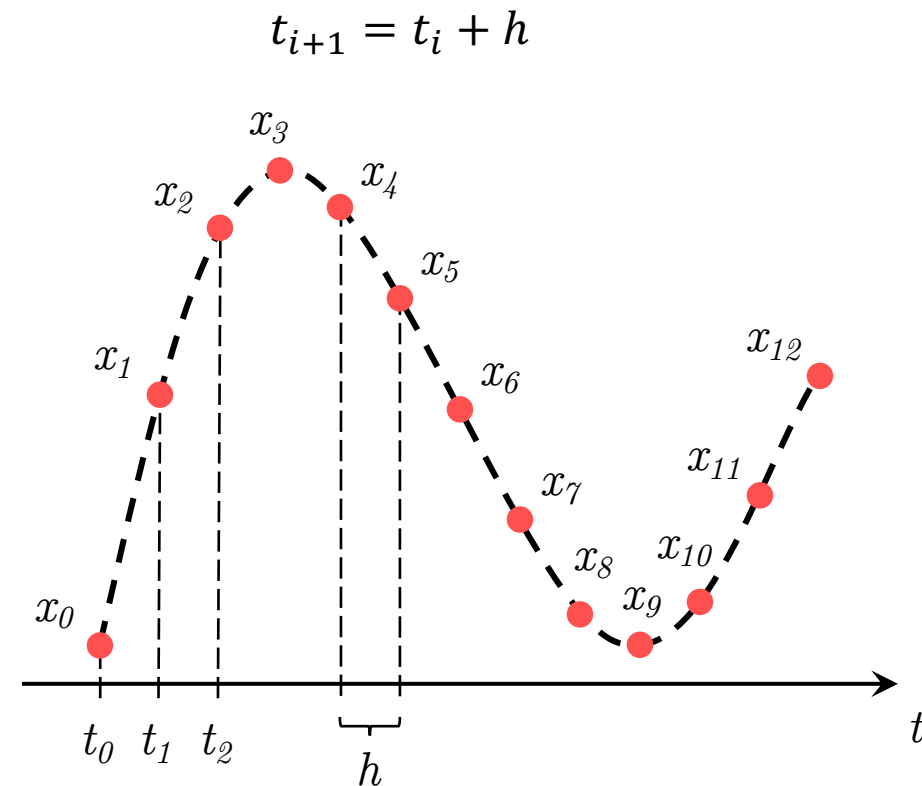
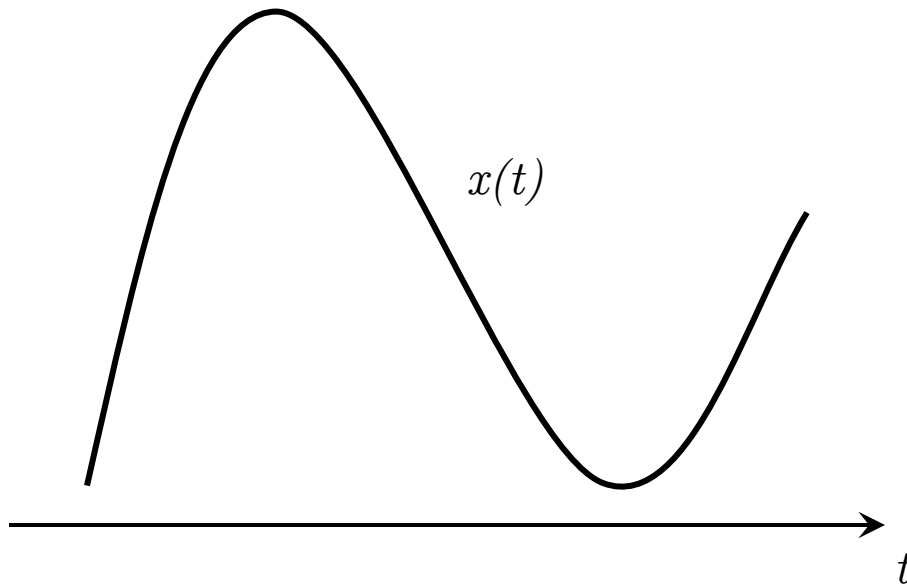
Sistemas Dinâmicos Lineares e Não Lineares



Métodos de Solução Numérica

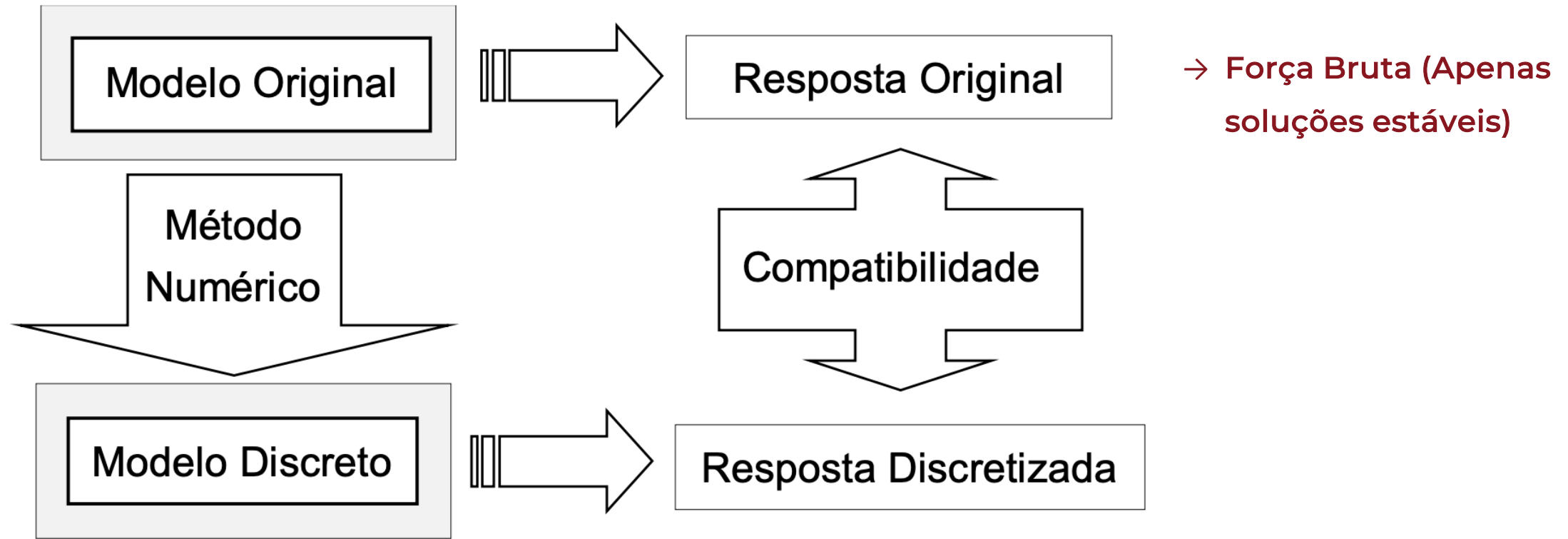
→ Descrevem o problema real, contínuo no tempo, através de uma discretização.

$$\dot{\mathbf{x}}(t) = \mathbf{f}(\mathbf{x}(t), t); \quad \mathbf{x}(t_0) = \mathbf{x}_0$$



Métodos de Solução Numérica

→ Descrevem o problema real, contínuo no tempo, através de uma discretização.



Ideia Geral

→ Problema de valor inicial:

$$\dot{x} = f(x, t); \quad x(t_0) = x_0$$

→ Discretização:

$$t_{i+1} = t_i + h$$

→ O valor $x(t_{i+1})$ pode ser obtido por expansão em série de Taylor:

$$x(t_{i+1}) = x(t_i) + \dot{x}(t_i)h + \ddot{x}(t_i)\frac{h^2}{2!} + \ddot{\ddot{x}}(t_i)\frac{h^3}{3!} + \ddot{\ddot{\ddot{x}}}(t_i)\frac{h^4}{4!} + \dots$$

→ É possível escrever as derivadas temporais de x em função de $f(x, t)$:

$$\dot{x} = f(x, t)$$

$$\ddot{x} = \frac{d}{dt}[f(x, t)] = \frac{\partial f}{\partial x} \frac{\partial x}{\partial t} + \frac{\partial f}{\partial t} \frac{\partial t}{\partial t} = f'f + \dot{f}$$

Ideia Geral

→ O valor $x(t_{i+1})$ pode ser obtido por expansão em série de Taylor:

$$x(t_{i+1}) = x(t_i) + \dot{x}(t_i)h + \ddot{x}(t_i)\frac{h^2}{2!} + \ddot{\ddot{x}}(t_i)\frac{h^3}{3!} + \ddot{\ddot{\ddot{x}}}(t_i)\frac{h^4}{4!} + \dots$$

→ É possível escrever as derivadas temporais de x em função de $f(x, t)$:

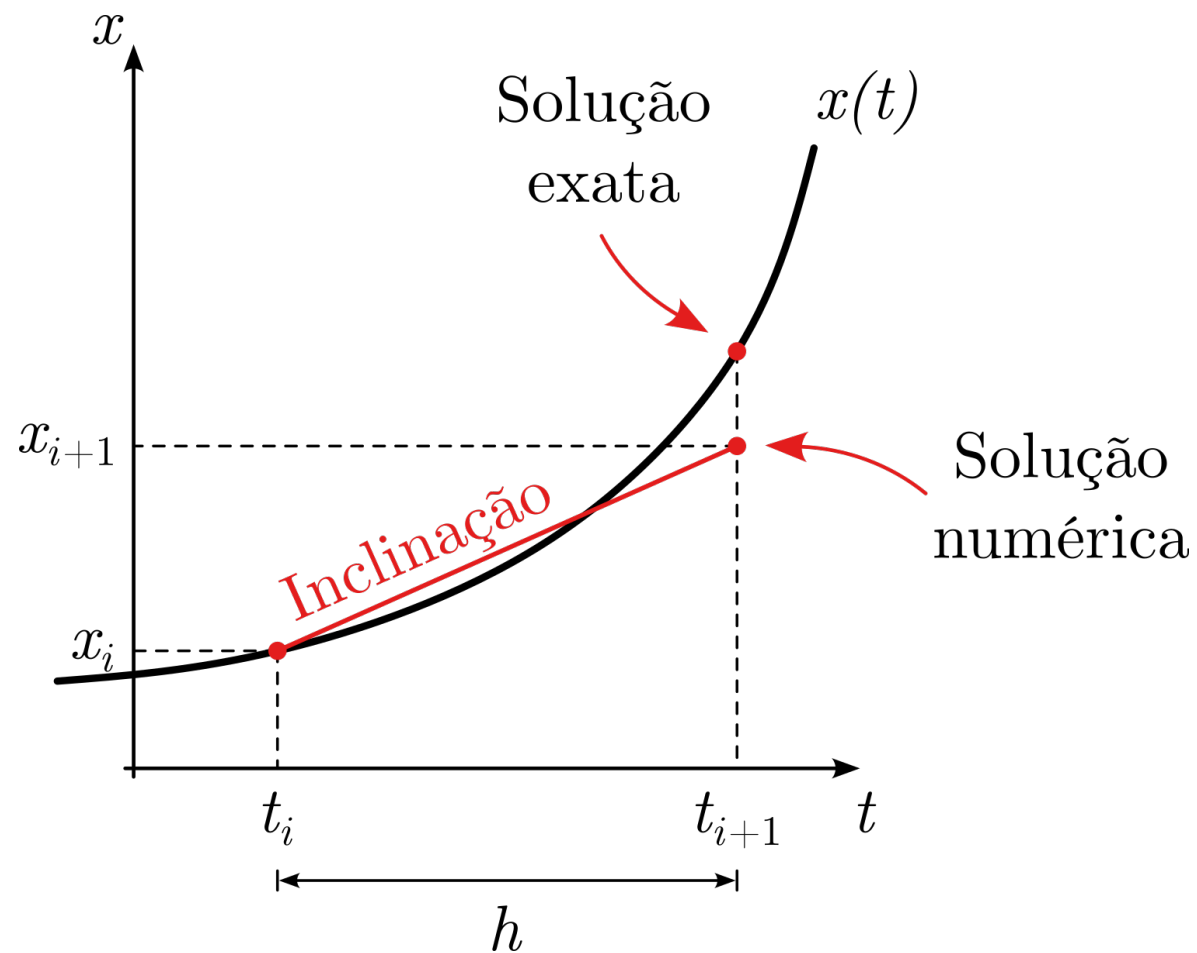
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$$\ddot{\ddot{x}} = \frac{d}{dt}[f'f + \dot{f}] = \frac{\partial}{\partial x}[f'f + \dot{f}] \frac{\partial x}{\partial t} + \frac{\partial}{\partial t}[f'f + \dot{f}] \frac{\partial t}{\partial t} = \ddot{f} + f'\dot{f} + 2\dot{f}'f + (f')^2f + f''(f)^2$$

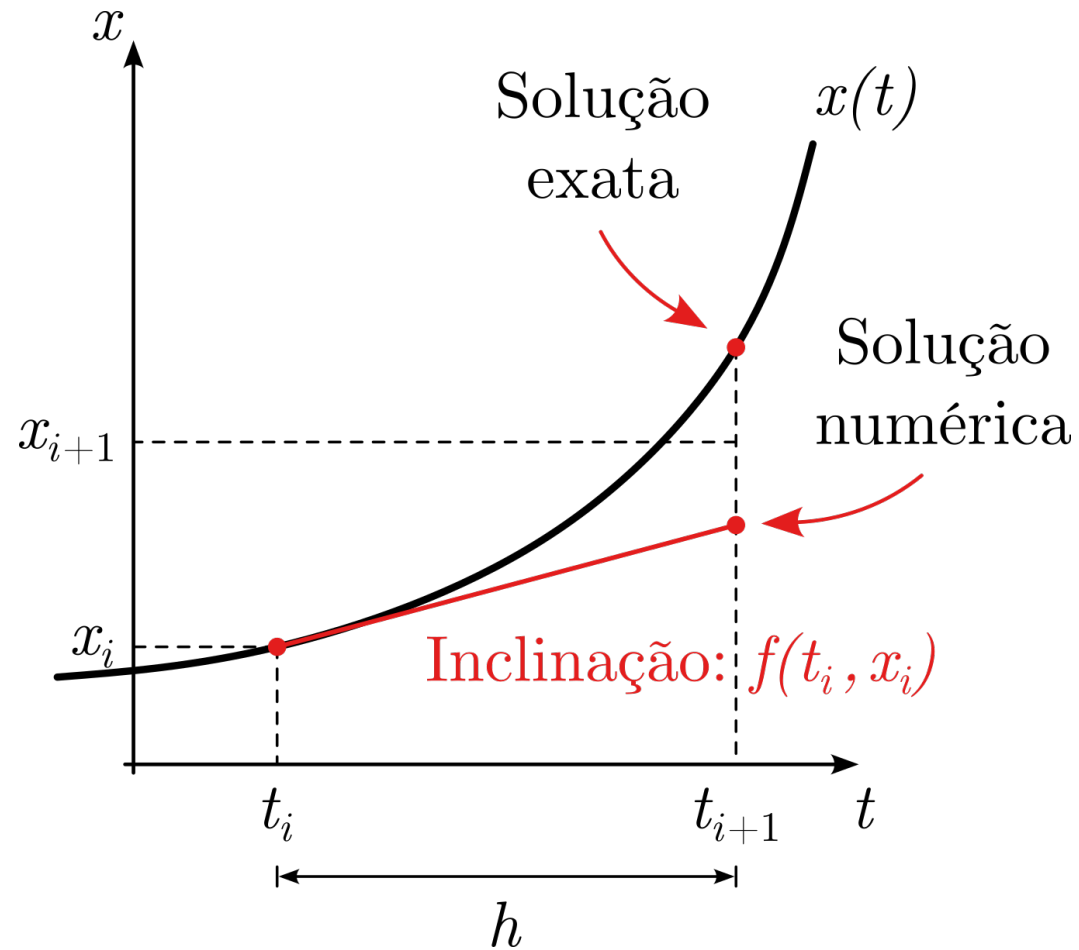
$$\ddot{\ddot{\ddot{x}}} = \ddot{\ddot{f}} + 3\ddot{f}'f + f'''(f)^3 + \ddot{f}f' + 3f''\dot{f}f + 3\dot{f}'''(f)^2 + 5\dot{f}'f'f + 4f''f'(f)^2 + 3\dot{f}'\dot{f} + (f')^2\dot{f} + (f')^3f$$

Métodos Explícitos



$$t_{i+1} = t_i + h$$
$$x_{i+1} = x_i + \text{Inclinação} \cdot h$$

Métodos Explícito de Euler

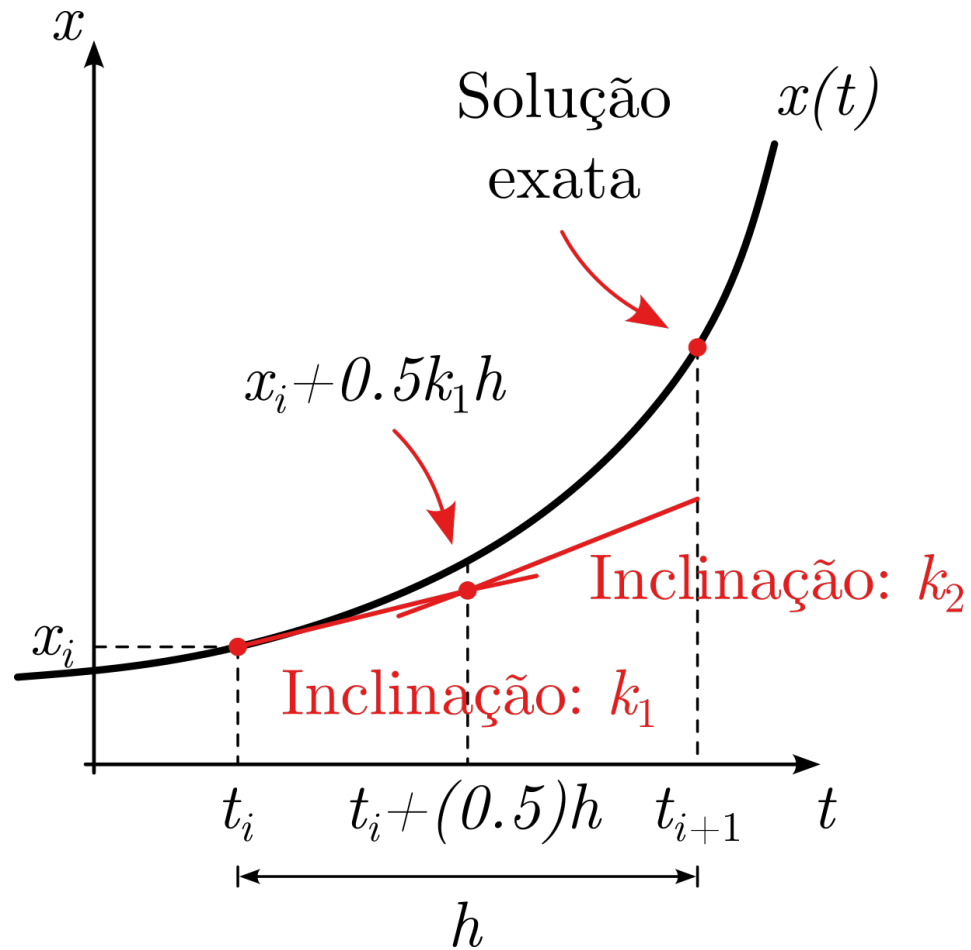


$$\text{Inclinação} = \left. \frac{dx}{dt} \right|_{t=t_i} = f(t_i, x_i)$$

$$t_{i+1} = t_i + h$$

$$x_{i+1} = x_i + f(t_i, x_i) \cdot h$$

Runge-Kutta de 2ª Ordem



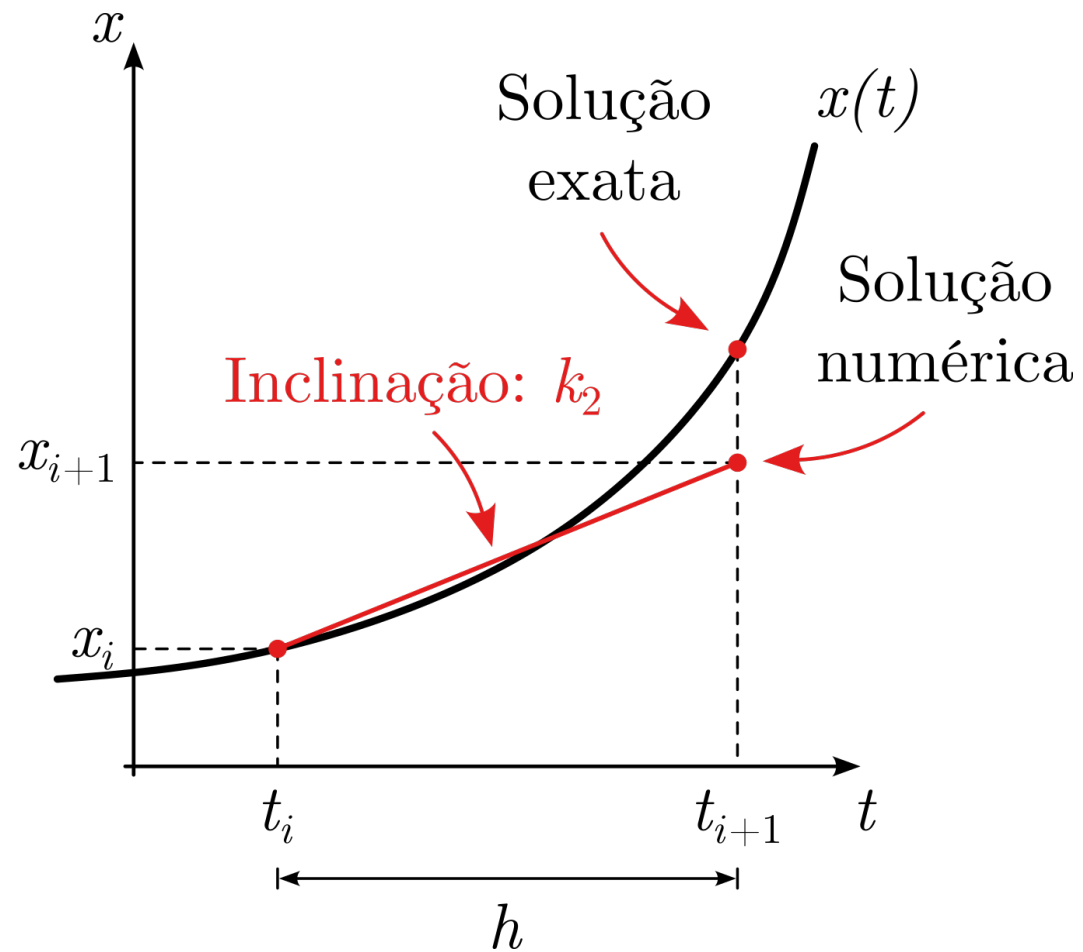
$$t_{i+1} = t_i + h$$

$$k_1 = f(t_i, x_i)$$

$$k_2 = f\left(t_i + \frac{1}{2}h, x_i + \frac{1}{2}k_1h\right)$$

$$x_{i+1} = x_i + k_2h$$

Runge-Kutta de 2ª Ordem



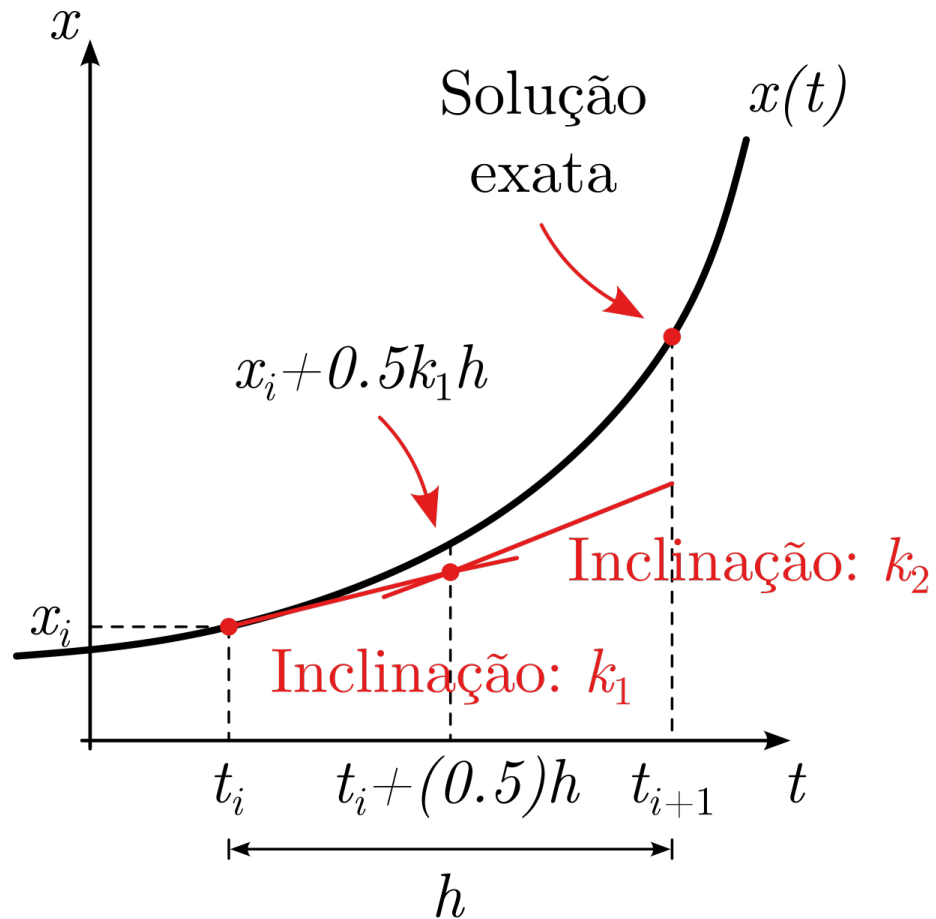
$$t_{i+1} = t_i + h$$

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$$k_2 = f\left(t_i + \frac{1}{2}h, x_i + \frac{1}{2}k_1h\right)$$

$$x_{i+1} = x_i + k_2h$$

Runge-Kutta de 4ª Ordem



$$t_{i+1} = t_i + h$$

$$k_1 = f(t_i, x_i)$$

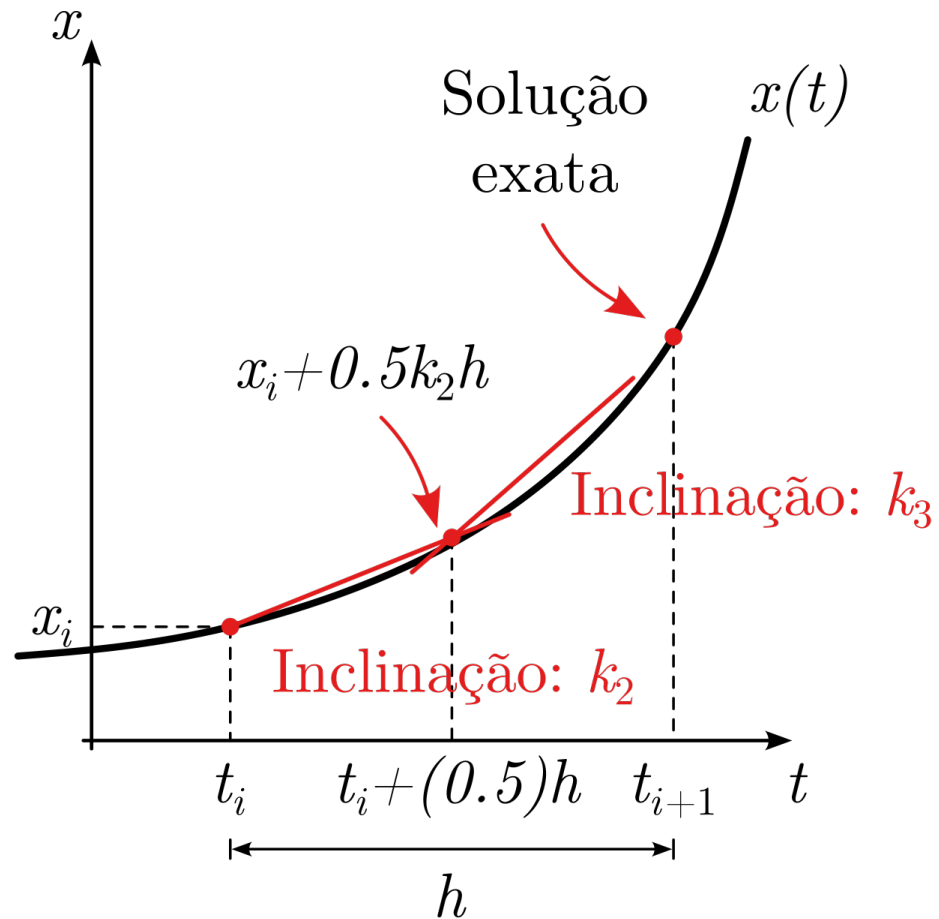
$$k_2 = f\left(t_i + \frac{1}{2}h, x_i + \frac{1}{2}k_1h\right)$$

$$k_3 = f\left(t_i + \frac{1}{2}h, x_i + \frac{1}{2}k_2h\right)$$

$$k_4 = f(t_i + h, x_i + k_3h)$$

$$x_{i+1} = x_i + \frac{1}{6}h(k_1 + 2k_2 + 2k_3 + k_4)$$

Runge-Kutta de 4ª Ordem



$$t_{i+1} = t_i + h$$

$$k_1 = f(t_i, x_i)$$

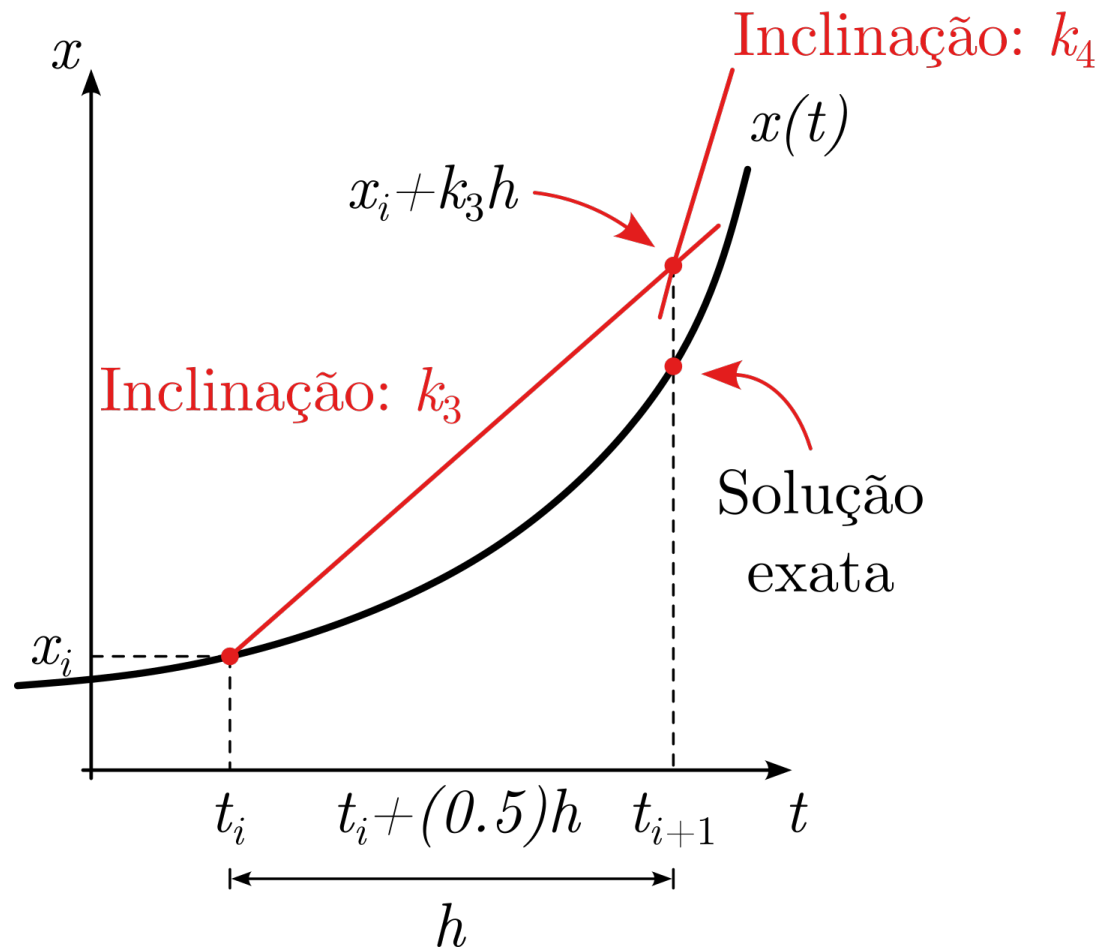
$$k_2 = f\left(t_i + \frac{1}{2}h, x_i + \frac{1}{2}k_1h\right)$$

$$k_3 = f\left(t_i + \frac{1}{2}h, x_i + \frac{1}{2}k_2h\right)$$

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Runge-Kutta de 4ª Ordem



$$t_{i+1} = t_i + h$$

$$k_1 = f(t_i, x_i)$$

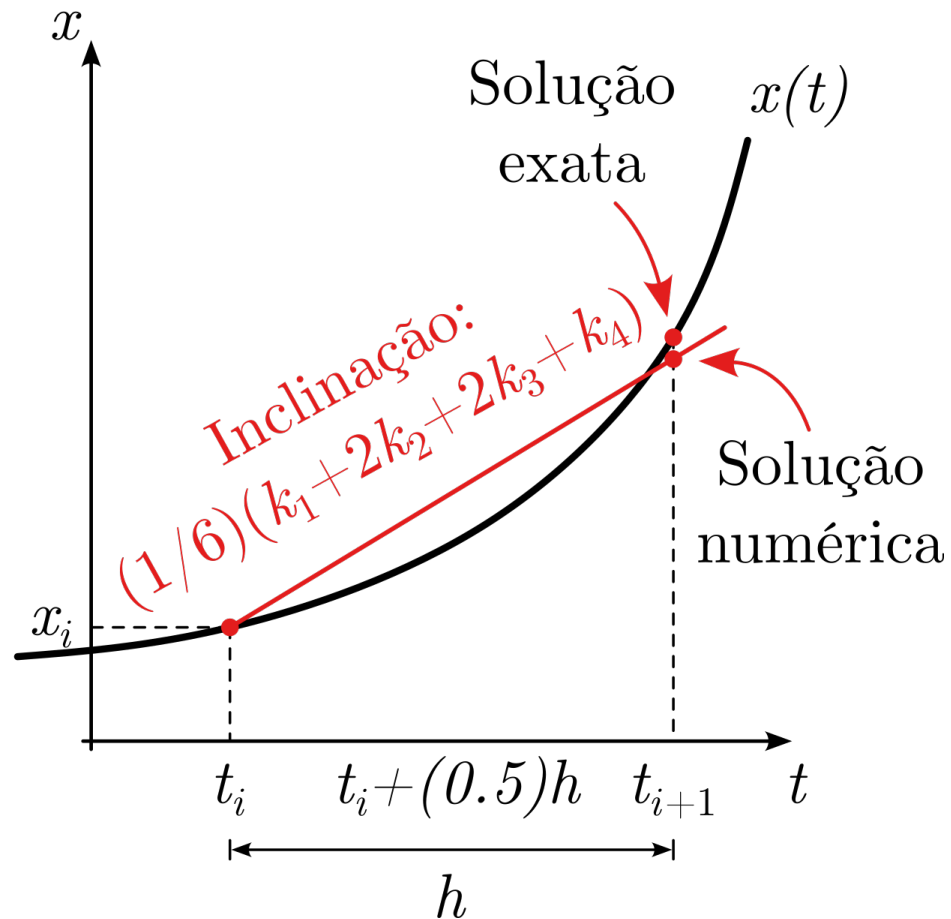
$$k_2 = f\left(t_i + \frac{1}{2}h, x_i + \frac{1}{2}k_1h\right)$$

$$k_3 = f\left(t_i + \frac{1}{2}h, x_i + \frac{1}{2}k_2h\right)$$

$$k_4 = f(t_i + h, x_i + k_3h)$$

$$x_{i+1} = x_i + \frac{1}{6}h(k_1 + 2k_2 + 2k_3 + k_4)$$

Runge-Kutta de 4ª Ordem



$$t_{i+1} = t_i + h$$

$$k_1 = f(t_i, x_i)$$

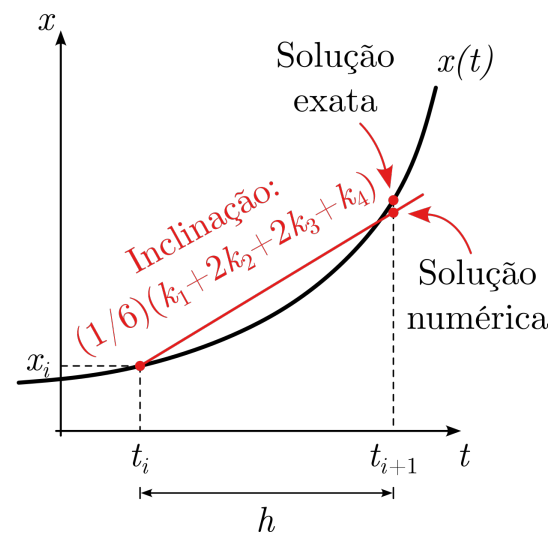
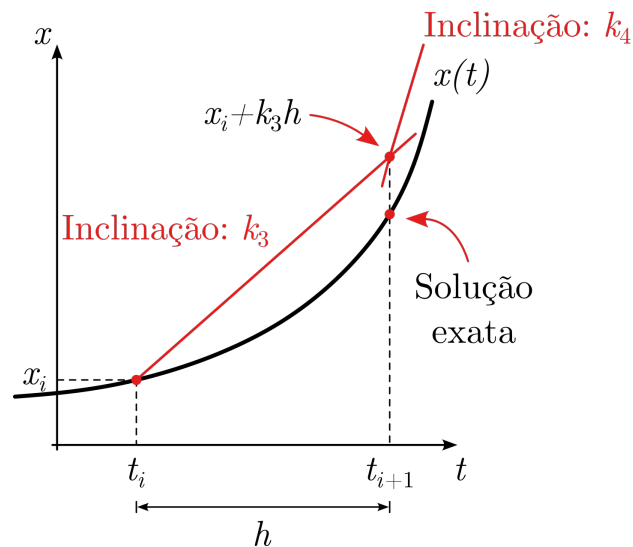
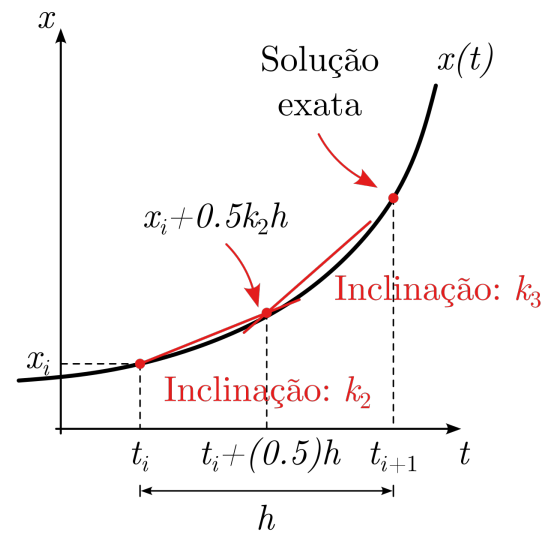
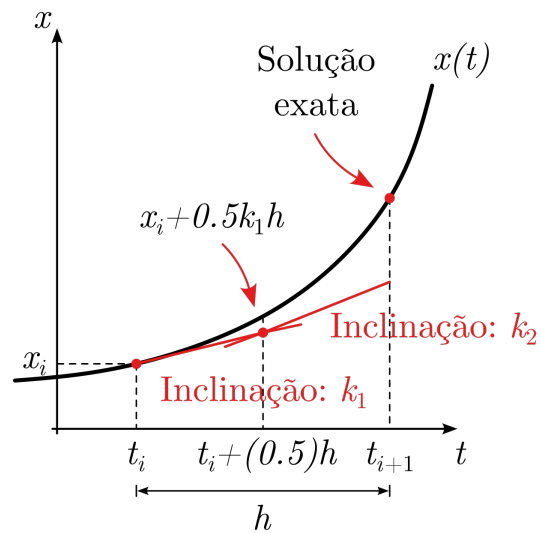
$$k_2 = f\left(t_i + \frac{1}{2}h, x_i + \frac{1}{2}k_1h\right)$$

$$k_3 = f\left(t_i + \frac{1}{2}h, x_i + \frac{1}{2}k_2h\right)$$

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Runge-Kutta de 4ª Ordem



$$t_{i+1} = t_i + h$$

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$$k_4 = f(t_i + h, x_i + k_3h)$$

$$x_{i+1} = x_i + \frac{1}{6}h(k_1 + 2k_2 + 2k_3 + k_4)$$

Generalização dos Métodos Runge-Kutta Explícitos

$$t_{i+1} = t_i + h$$

$$x_{i+1} = x_i + h \sum_{j=1}^s b_j k_j$$

$$k_1 = f(t_i, x_i),$$

$$k_2 = f(t_i + c_2 h, x_i + h(a_{21} k_1)),$$

$$k_3 = f(t_i + c_3 h, x_i + h(a_{31} k_1 + a_{32} k_2)),$$

$$\vdots$$

$$k_s = f(t_i + c_s h, x_i + h(a_{s1} k_1 + a_{s2} k_2 + \cdots + a_{s,s-1} k_{s-1}))$$

Tabela de Butcher

0					
c_2	a_{21}				
c_3	a_{31}	a_{32}			
$\vdots$	$\vdots$		$\ddots$		
c_s	a_{s1}	a_{s2}	$\cdots$	$a_{s,s-1}$	
	b_1	b_2	$\cdots$	b_{s-1}	b_s

Generalização dos Métodos Runge-Kutta Explícitos

Método Explícito de Euler

$$x_{i+1} = x_i + f(t_i, x_i) \cdot h$$

$$\begin{array}{c|c} 0 & \\ \hline & 1 \end{array}$$

Runge-Kutta de 2ª Ordem

$$k_1 = f(t_i, x_i)$$

$$k_2 = f\left(t_i + \frac{1}{2}h, x_i + \frac{1}{2}k_1h\right)$$

$$x_{i+1} = x_i + k_2h$$

$$\begin{array}{c|cc} 0 & & \\ \hline 1/2 & 1/2 & \\ \hline & 0 & 1 \end{array}$$

Runge-Kutta de 4ª Ordem

$$k_1 = f(t_i, x_i)$$

$$k_2 = f\left(t_i + \frac{1}{2}h, x_i + \frac{1}{2}k_1h\right)$$

$$k_3 = f\left(t_i + \frac{1}{2}h, x_i + \frac{1}{2}k_2h\right)$$

$$k_4 = f(t_i + h, x_i + k_3h)$$

$$x_{i+1} = x_i + \frac{1}{6}h(k_1 + 2k_2 + 2k_3 + k_4)$$

$$\begin{array}{c|cccc} 0 & & & & \\ \hline 1/2 & 1/2 & & & \\ 1/2 & 0 & 1/2 & & \\ 1 & 0 & 0 & 1 & \\ \hline & 1/6 & 1/3 & 1/3 & 1/6 \end{array}$$

Métodos Runge-Kutta Explícitos Adaptativos

→ Métodos que estimam o erro de truncamento durante a execução, e adaptam (diminuem ou aumentam) o passo de acordo com o erro.

$$t_{i+1} = t_i + h$$

$$x_{i+1} = x_i + h \sum_{j=1}^s b_j k_j \quad (\text{Passo de Ordem } p)$$

$$x_{i+1}^* = x_i + h \sum_{j=1}^s b_j^* k_j \quad (\text{Passo de Ordem } p - 1)$$

$$e_{i+1} = x_{i+1} - x_{i+1}^* = h \sum_{j=1}^s (b_j - b_j^*) k_j$$

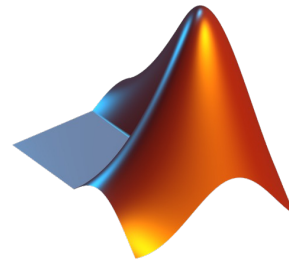
Tabela de Butcher

0					
c_2	a_{21}				
c_3	a_{31}	a_{32}			
$\vdots$	$\vdots$		$\ddots$		
c_s	a_{s1}	a_{s2}	$\cdots$	$a_{s,s-1}$	
	b_1	b_2	$\cdots$	b_{s-1}	b_s
	b_1^*	b_2^*	$\cdots$	b_{s-1}^*	b_s^*

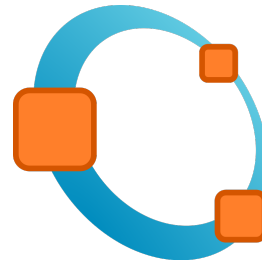
Método Runge-Kutta-Fehlberg (Ordem 4 e 5)

0						
1/4	1/4					
3/8	3/32	9/32				
12/13	1932/2197	-7200/2197	7296/2197			
1	439/216	-8	3680/513	-845/4104		
1/2	-8/27	2	-3544/2565	1859/4104	-11/40	
	16/135	0	6656/12825	28561/56430	-9/50	2/55
	25/216	0	1408/2565	2197/4104	-1/5	0

Método Runge-Kutta-Dormand-Prince (Ordem 4 e 5)



Matlab
ODE45



Octave
ODE45



Scipy
SOLVEIVP



Julia
DifferentialEquations.jl

0							
1/5	1/5						
3/10	3/40	9/40					
4/5	44/45	-56/15	32/9				
8/9	19372/6561	-25360/2187	64448/6561	-212/729			
1	9017/3168	-355/33	46732/5247	49/176	-5103/18656		
1	35/384	0	500/1113	125/192	-2187/6784	11/84	
	35/384	0	500/1113	125/192	-2187/6784	11/84	0
	5179/57600	0	7571/16695	393/640	-92097/339200	187/2100	1/40

Outros Métodos Relevantes

Métodos de Ordem Superior (Maior Precisão)

- Runge-Kutta-Fehlberg 7-8 (RKF78)
- Runge-Kutta-Dormand-Prince (RKDP78)

Métodos Implícitos (Para Sistemas Rígidos)

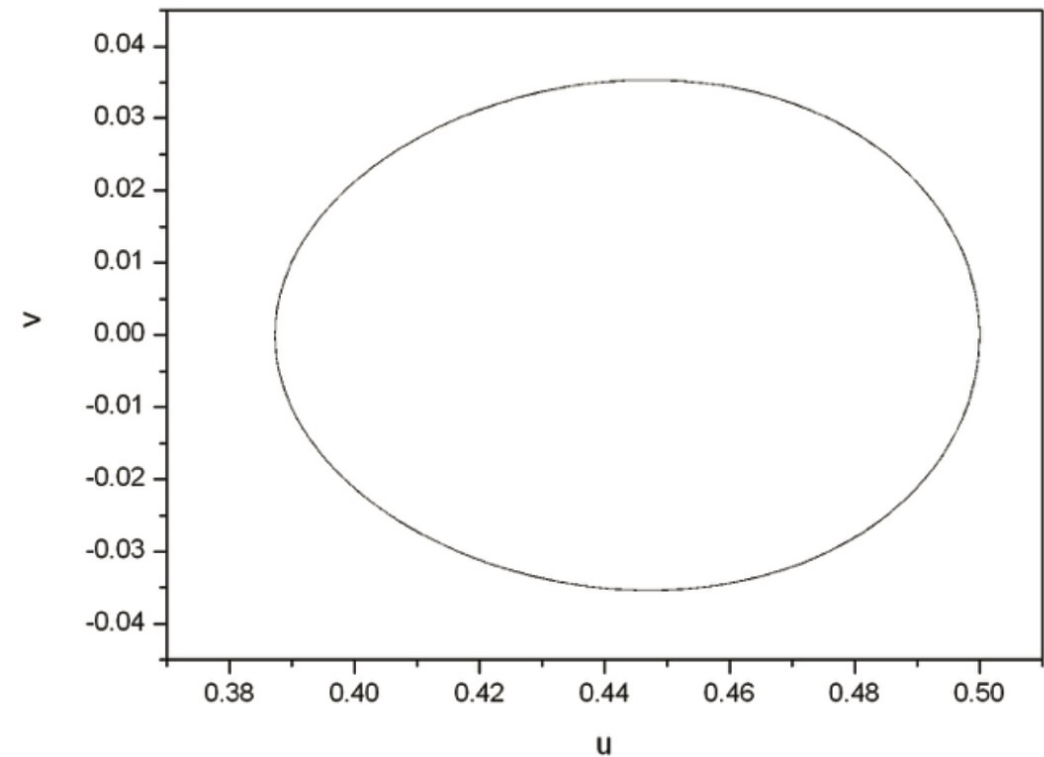
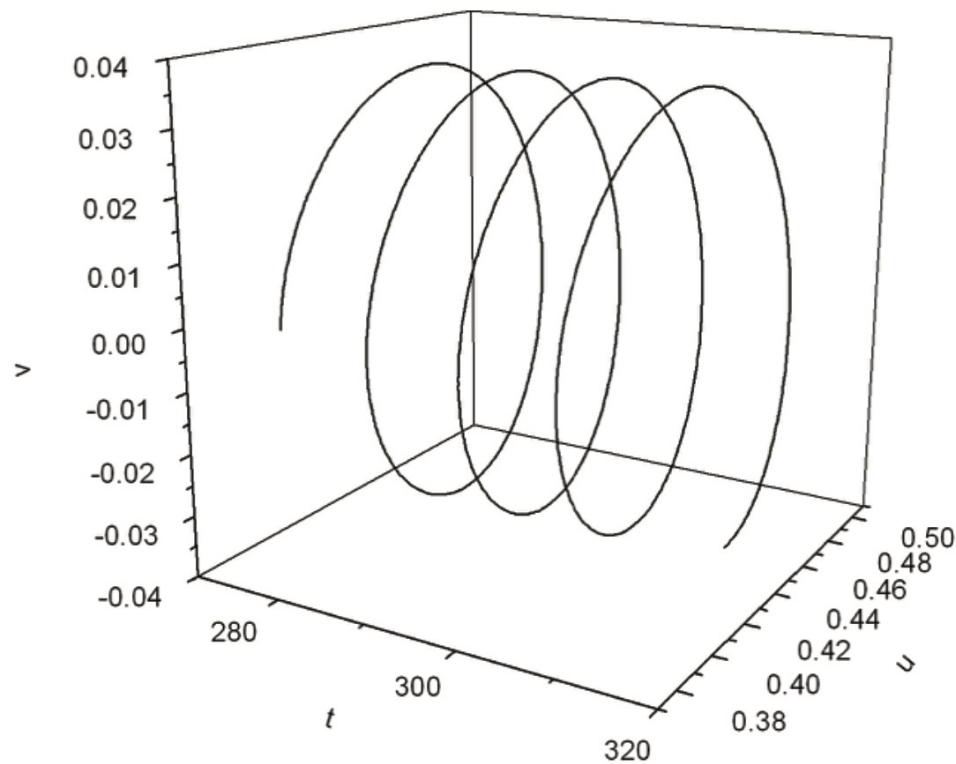
- Runge-Kutta Implícitos
- Runge-Kutta Diagonalmente Implícitos (DIRK)

Métodos Preservam a Estrutura do Sistema (Mantém Energia e Estrutura Geométrica)

- Integradores Simpléticos (Sistemas Hamiltonianos)
- Integradores Variacionais (Equações de Euler-Lagrange)

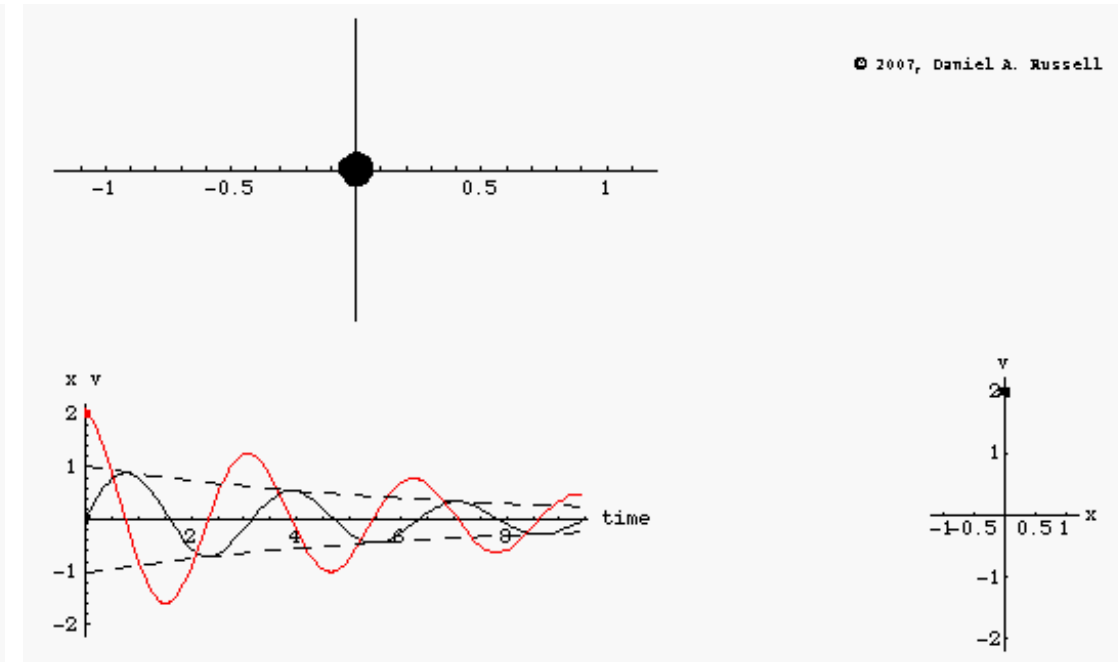
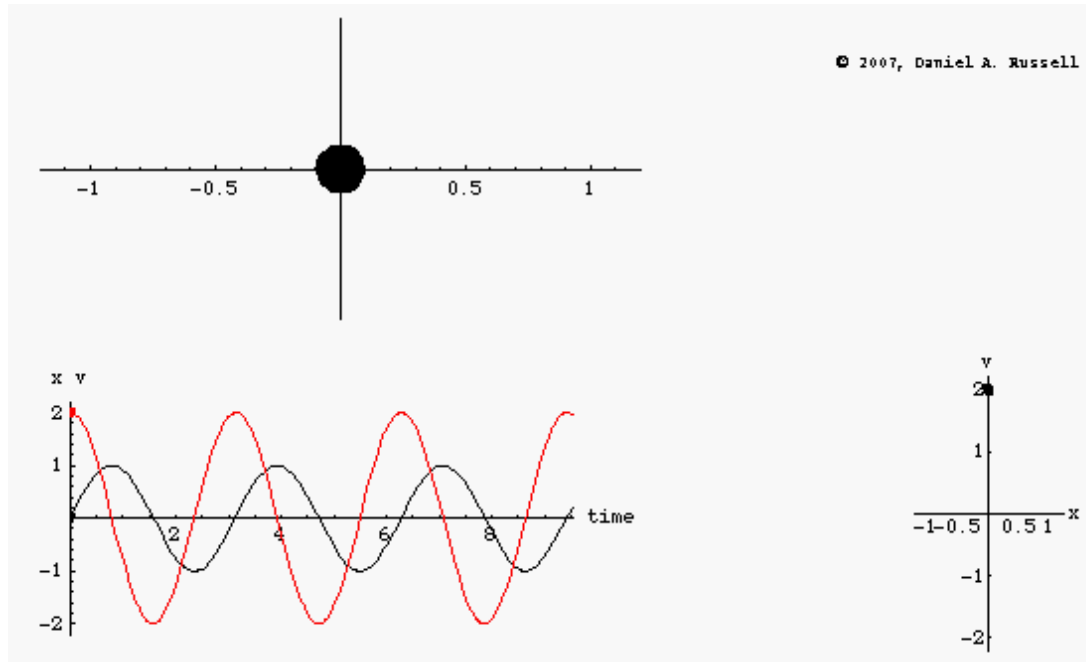
Espaço de Fase

→ Espaço formado pelas variáveis dependentes do sistema (coordenadas generalizadas / graus de liberdade)



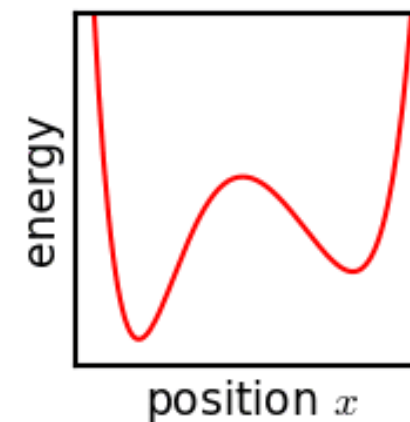
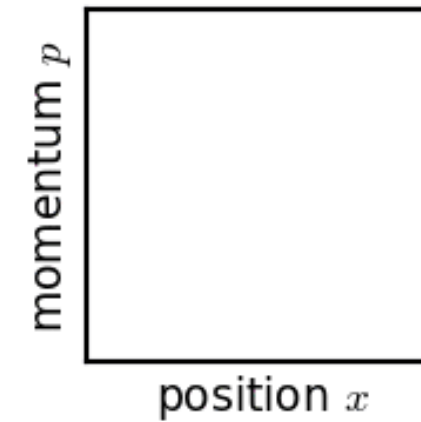
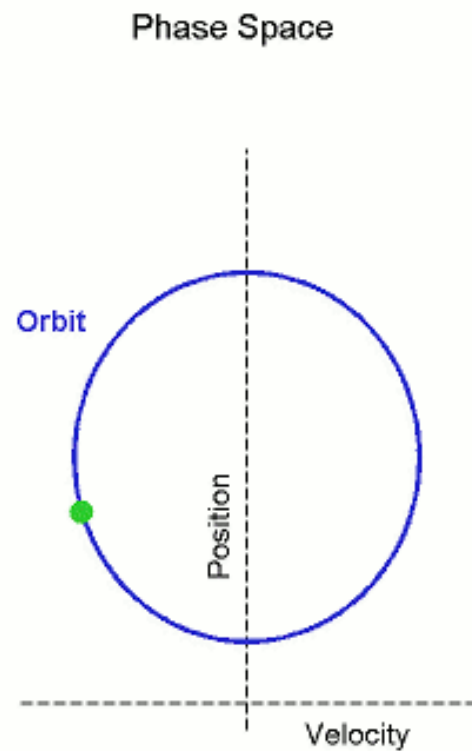
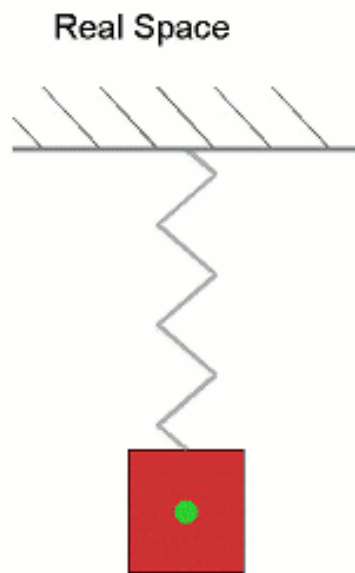
Espaço de Fase

→ Espaço formado pelas variáveis dependentes do sistema (coordenadas generalizadas / graus de liberdade)



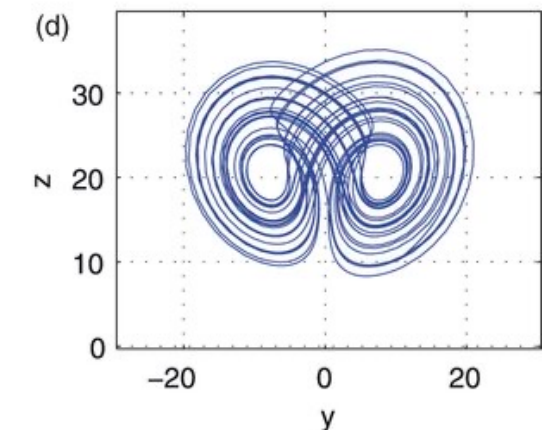
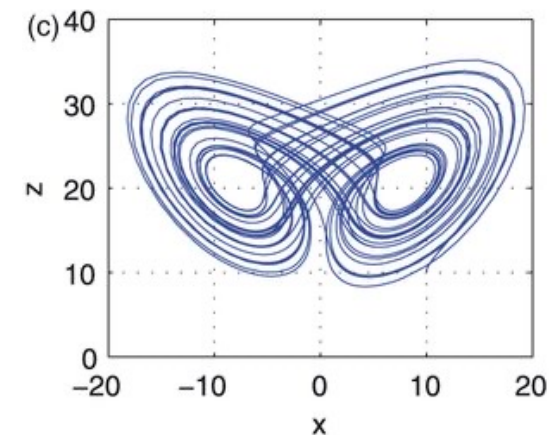
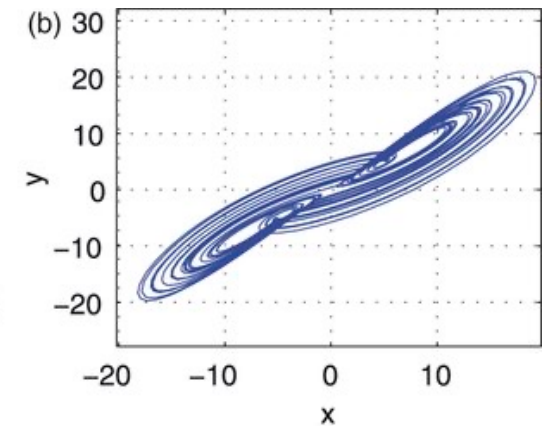
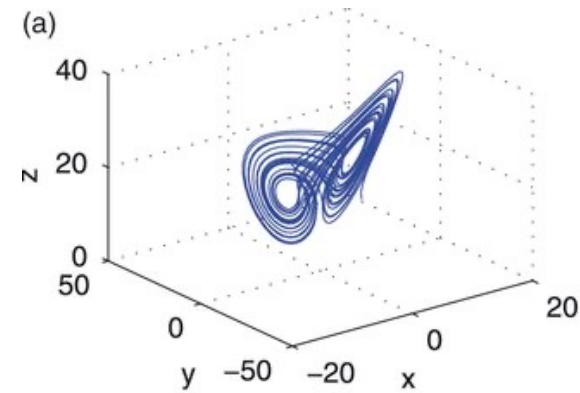
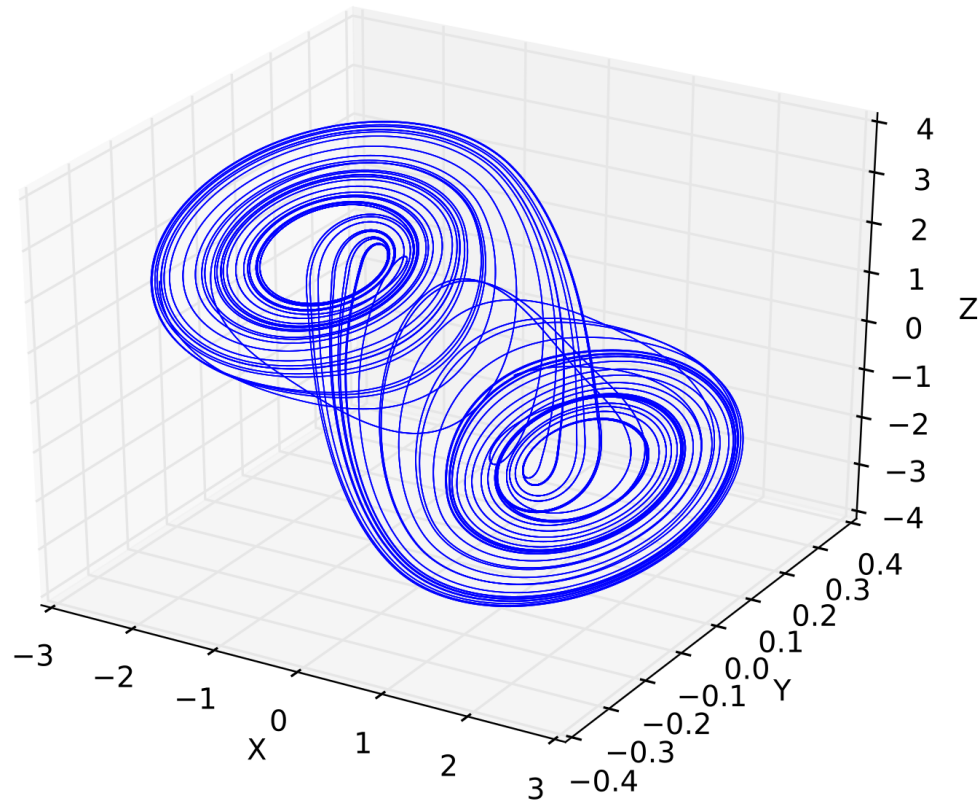
Espaço de Fase

→ Espaço formado pelas variáveis dependentes do sistema (coordenadas generalizadas / graus de liberdade)



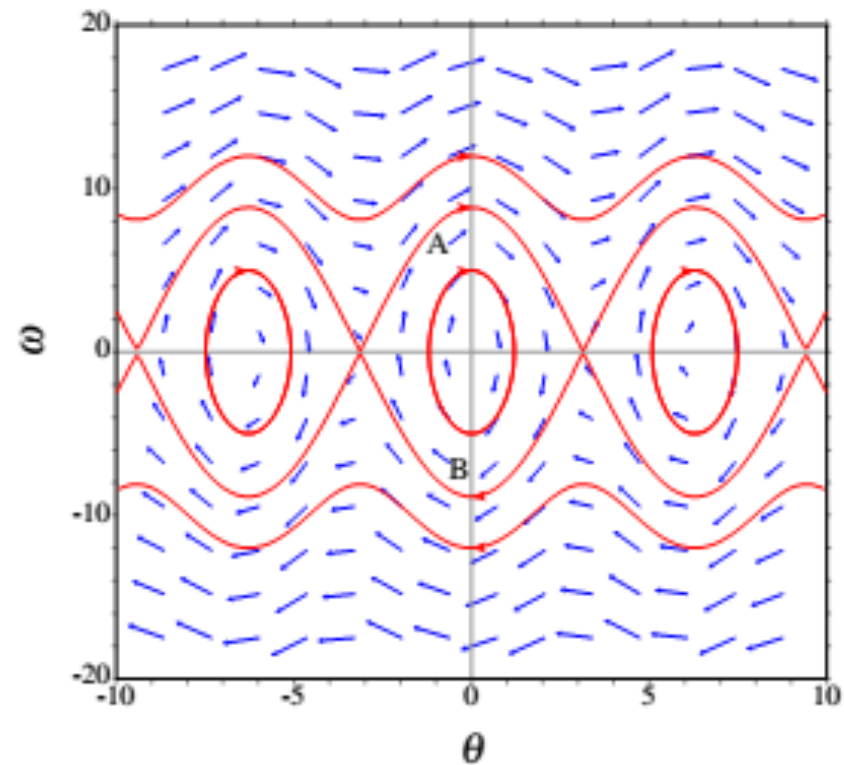
Espaço de Fase (Espaço vs Subespaço)

→ Espaço formado pelas variáveis dependentes do sistema (coordenadas generalizadas / graus de liberdade)



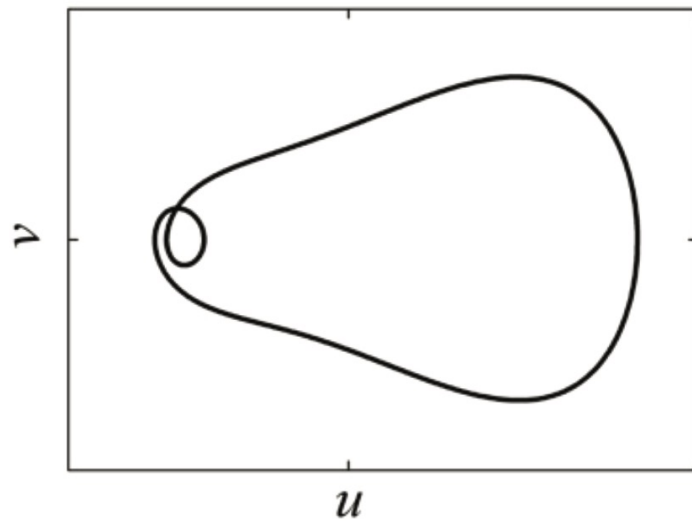
Espaço de Fase (Campo Vetorial)

→ Espaço formado pelas variáveis dependentes do sistema (coordenadas generalizadas / graus de liberdade)

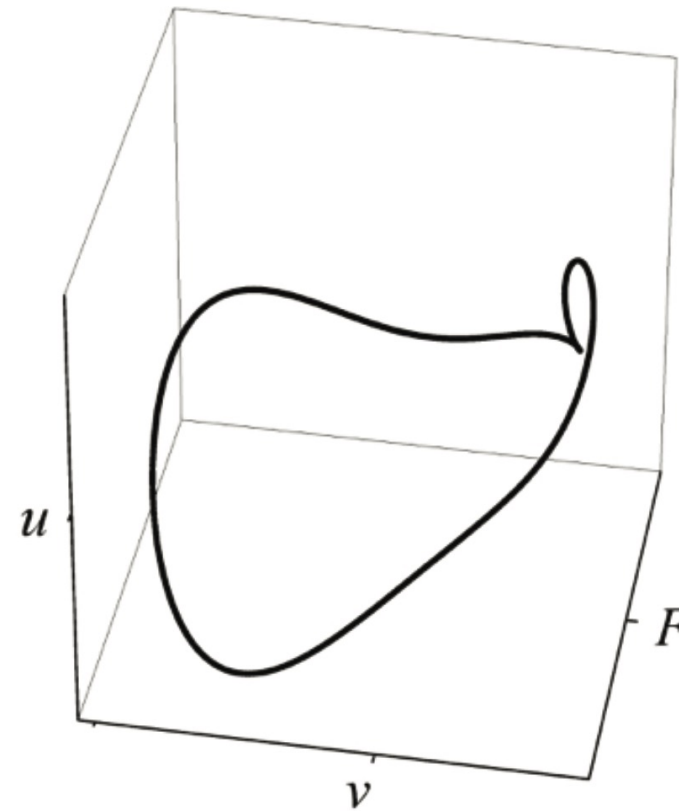


Tipos de Visualização Podem Limitar a Compreensão do Sistema

Sistema Não-Autônomo

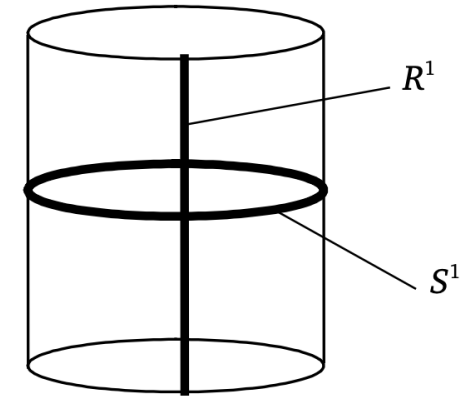
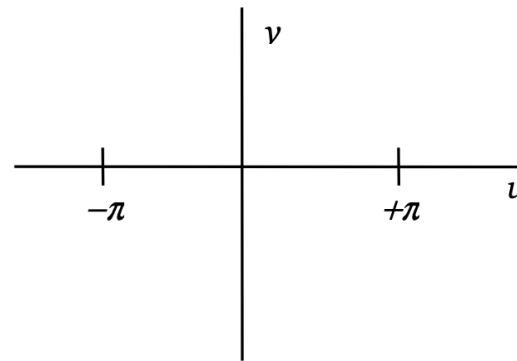
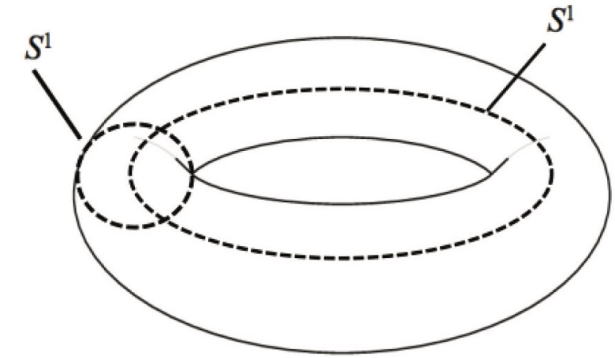
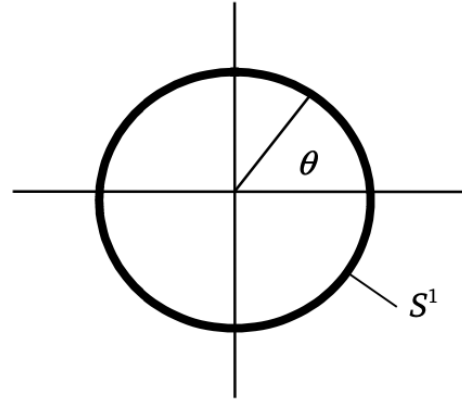
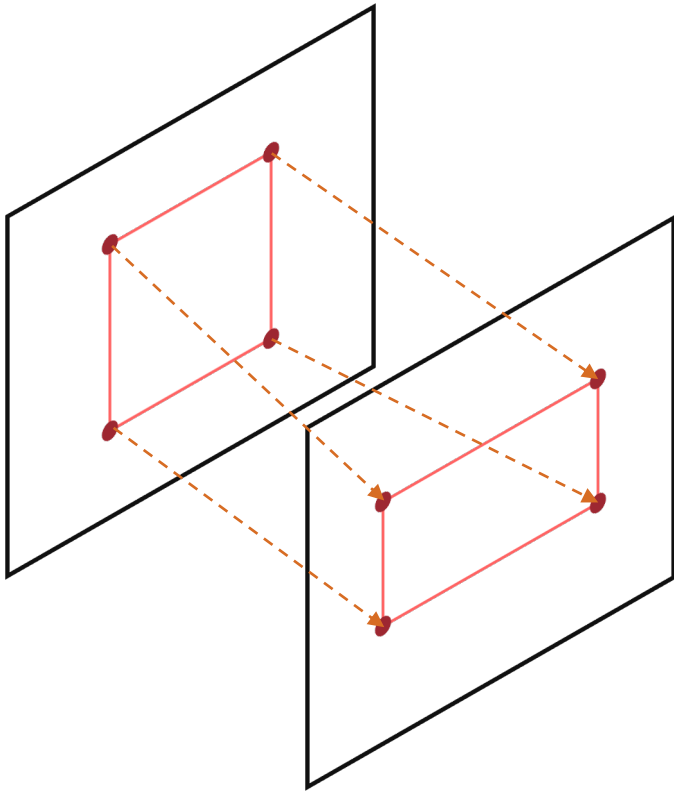


Sistema Autônomo Equivalente

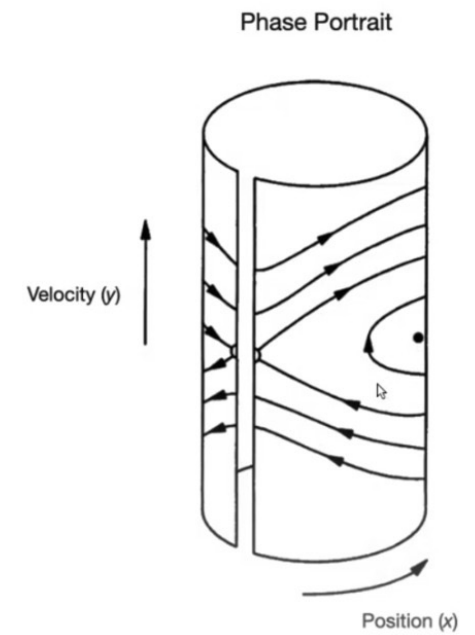
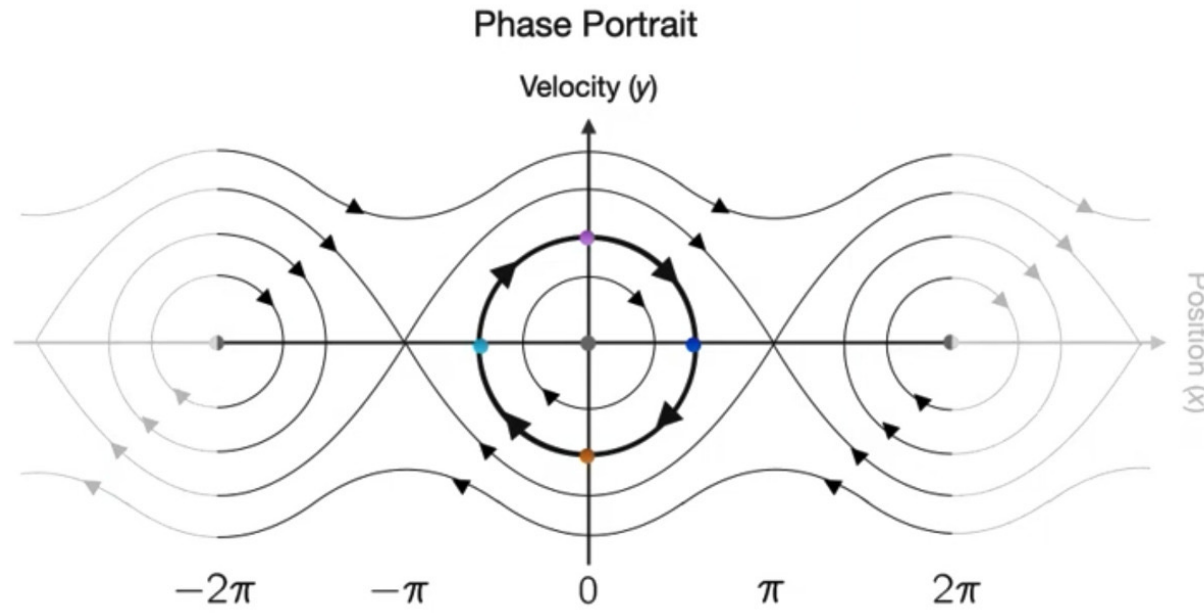
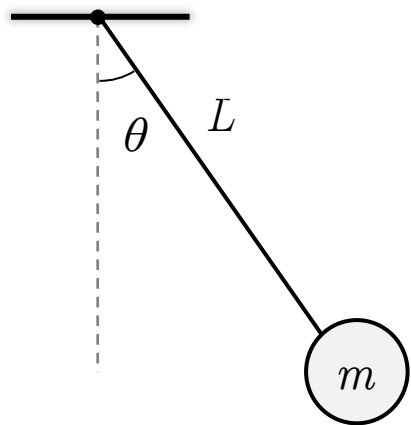


Topologia

$$\dot{\mathbf{x}}(t) = \mathbf{f}(\mathbf{x}(t)); \quad \mathbf{x}(t) \in \mathbb{R}^n$$



Topologia

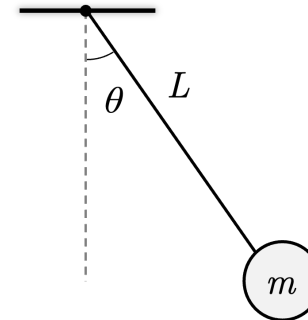


Sistemas Lineares vs Não Lineares (Exemplo)

VIBRAÇÕES LIVRES SEM AMORTECIMENTO

Ângulo Inicial: $\theta_0 = -10^\circ$

Velocidade Inicial: $\dot{\theta}_0 = 0^\circ/s$

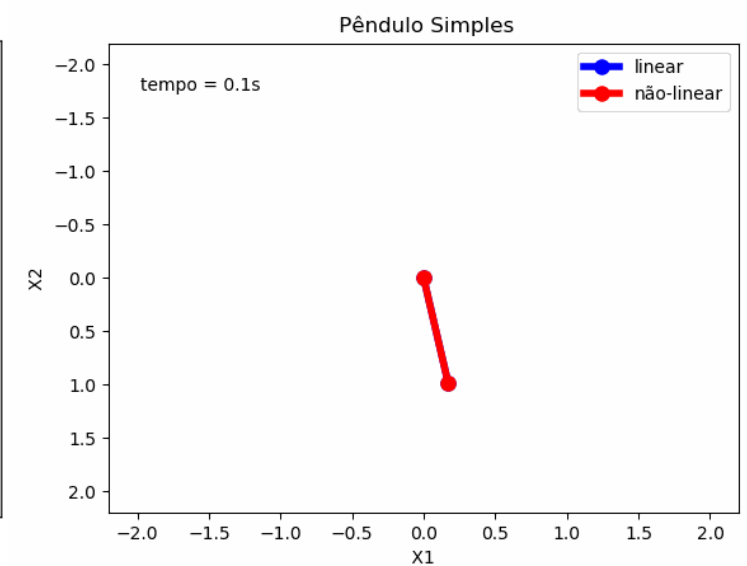
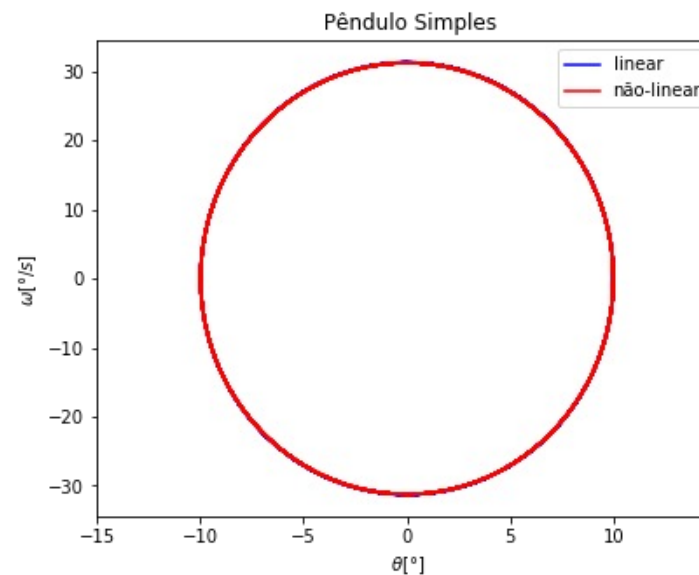
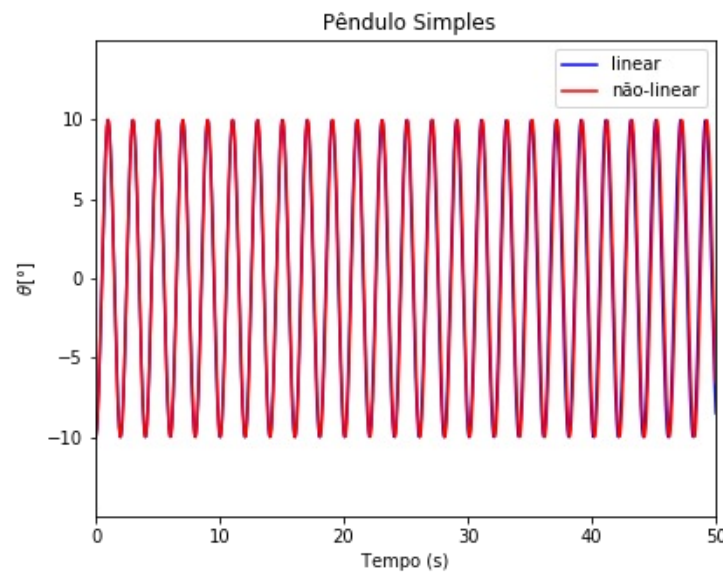


Não Linear

$$\ddot{\theta} + 2\zeta\omega_n\dot{\theta} + \omega_n^2 \sin(\theta) = f(t)$$

Linear

$$\ddot{\theta} + 2\zeta\omega_n\dot{\theta} + \omega_n^2 \theta = f(t)$$

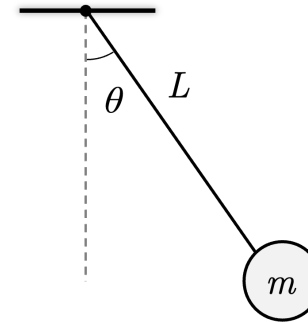


Sistemas Lineares vs Não Lineares (Exemplo)

VIBRAÇÕES LIVRES SEM AMORTECIMENTO

Ângulo Inicial: $\theta_0 = -120^\circ$

Velocidade Inicial: $\dot{\theta}_0 = 0^\circ/s$

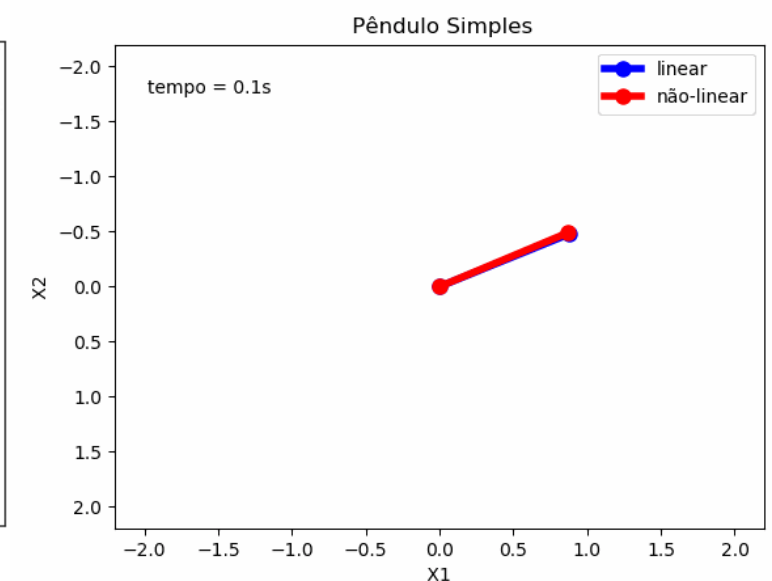
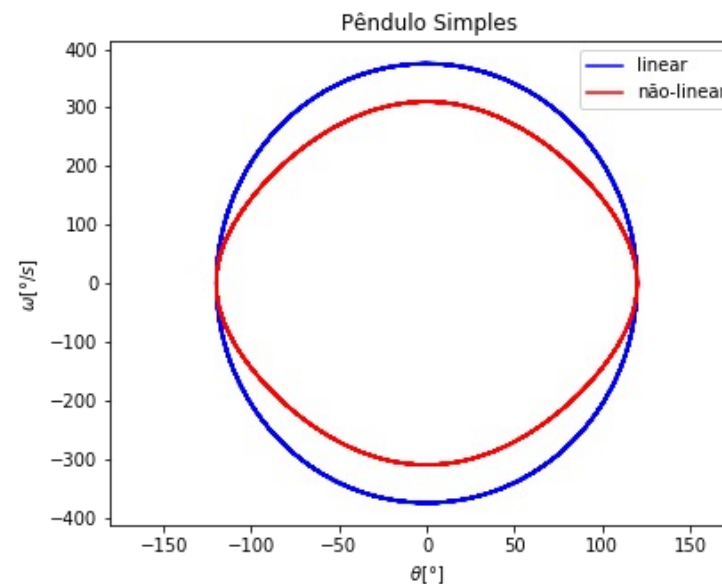
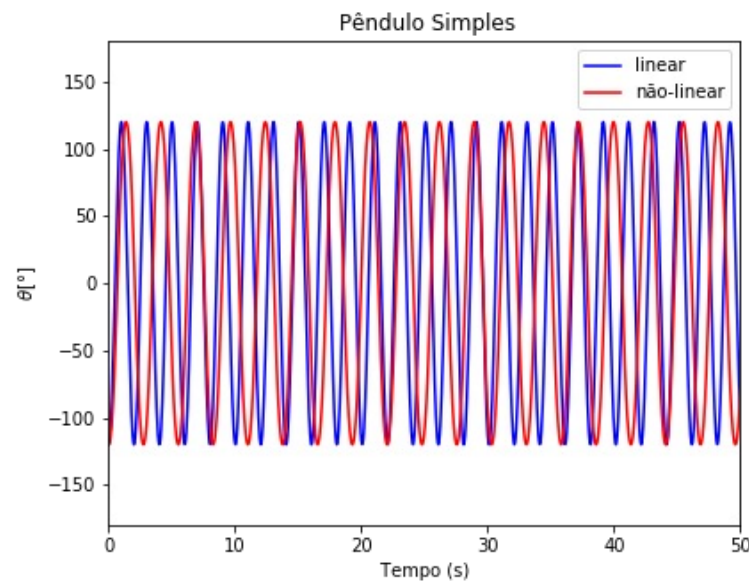


Não Linear

$$\ddot{\theta} + 2\zeta\omega_n\dot{\theta} + \omega_n^2 \sin(\theta) = f(t)$$

Linear

$$\ddot{\theta} + 2\zeta\omega_n\dot{\theta} + \omega_n^2 \theta = f(t)$$

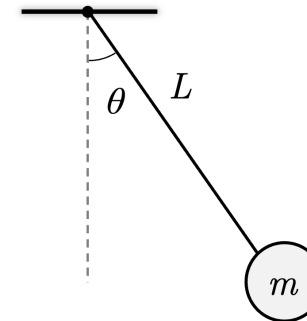


Sistemas Lineares vs Não Lineares (Exemplo)

VIBRAÇÕES LIVRES SEM AMORTECIMENTO

Ângulo Inicial: $\theta_0 = -120^\circ$

Velocidade Inicial: $\dot{\theta}_0 = 200^\circ/\text{s}$

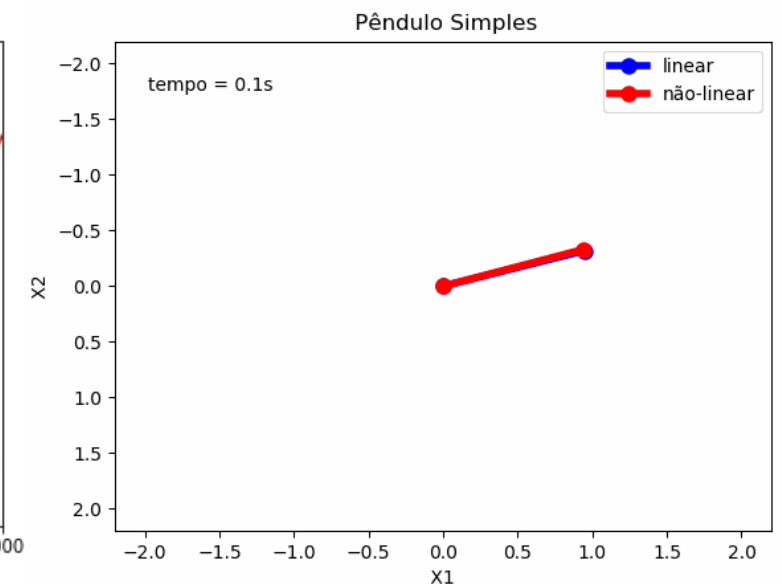
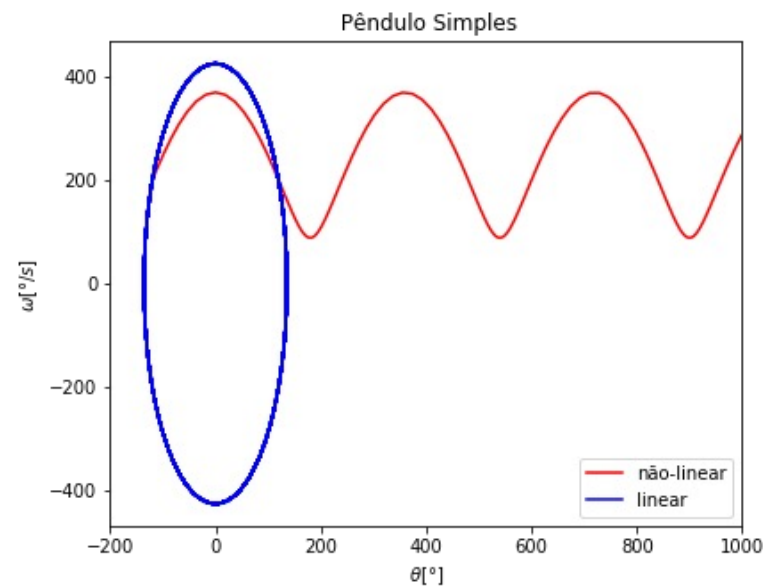
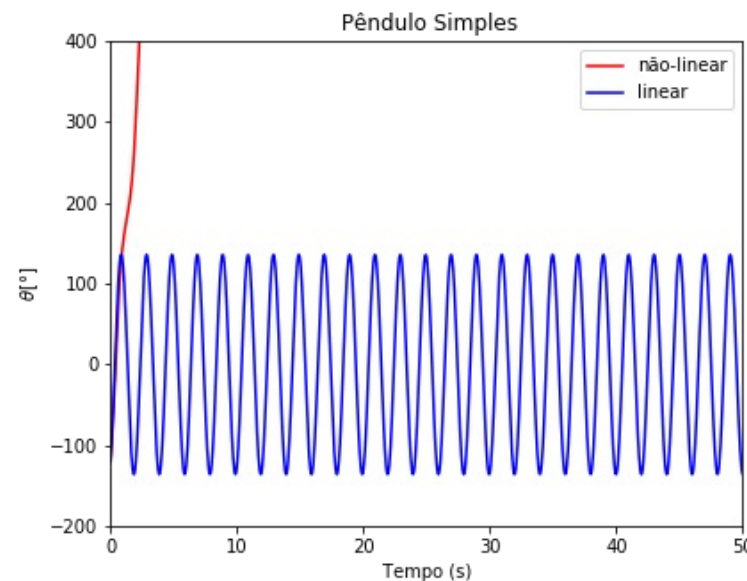


Não Linear

$$\ddot{\theta} + 2\zeta\omega_n\dot{\theta} + \omega_n^2 \sin(\theta) = f(t)$$

Linear

$$\ddot{\theta} + 2\zeta\omega_n\dot{\theta} + \omega_n^2 \theta = f(t)$$

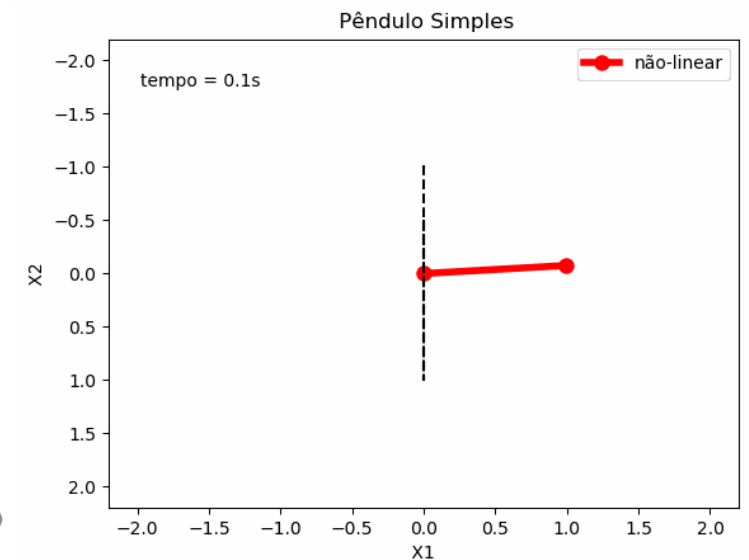
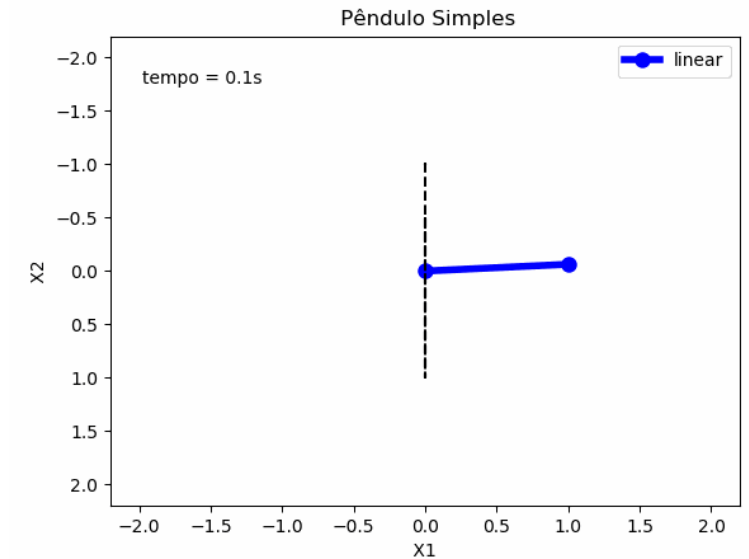
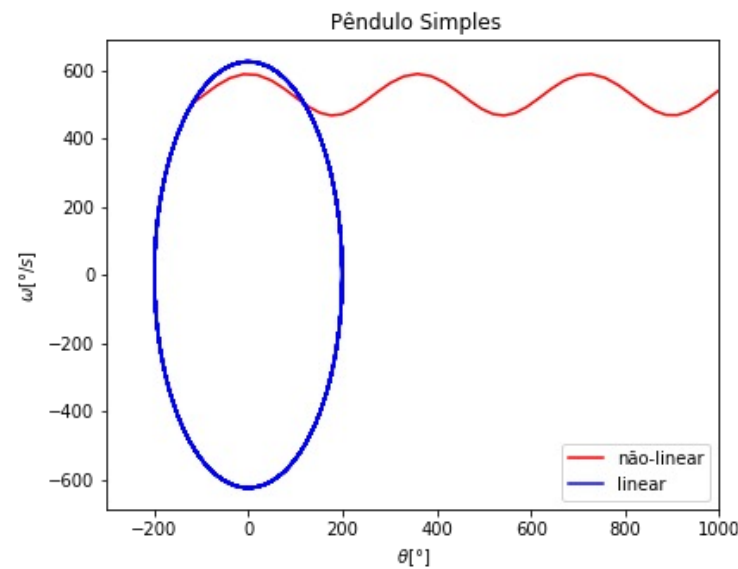
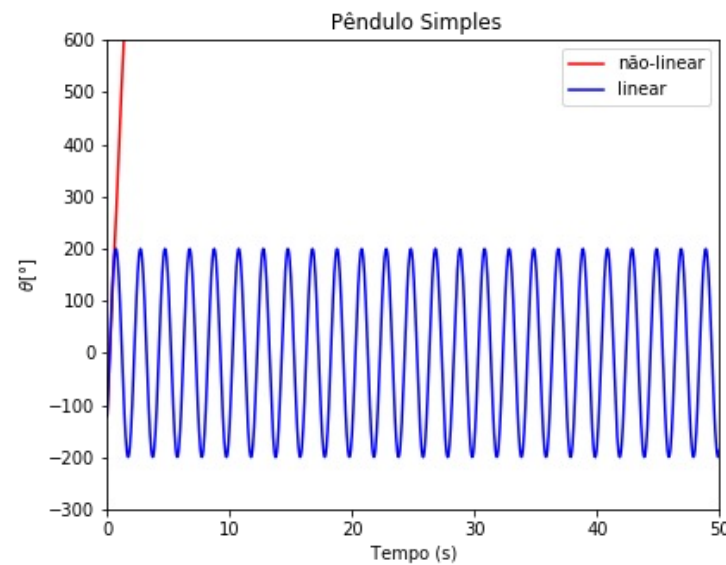
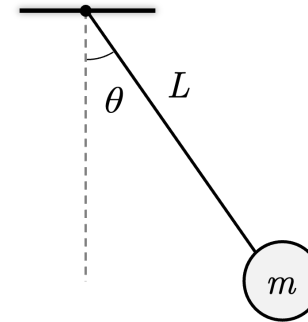


Sistemas Lineares vs Não Lineares (Exemplo)

VIBRAÇÕES LIVRES SEM AMORTECIMENTO

Ângulo Inicial: $\theta_0 = -120^\circ$

Velocidade Inicial: $\dot{\theta}_0 = 500^\circ/\text{s}$



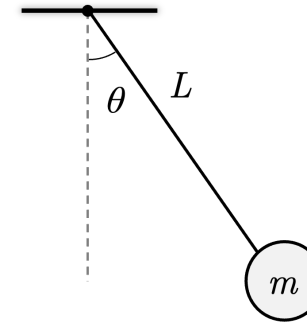
Sistemas Lineares vs Não Lineares (Exemplo)

VIBRAÇÕES LIVRES AMORTECIDAS

Ângulo Inicial: $\theta_0 = -10^\circ$

Velocidade Inicial: $\dot{\theta}_0 = 0^\circ/s$

Dissipação: $2\zeta\omega_n = 0.08$

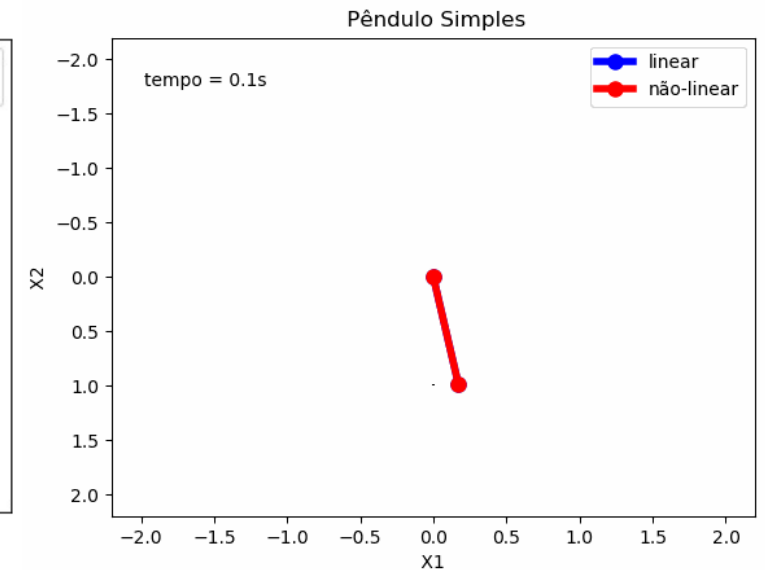
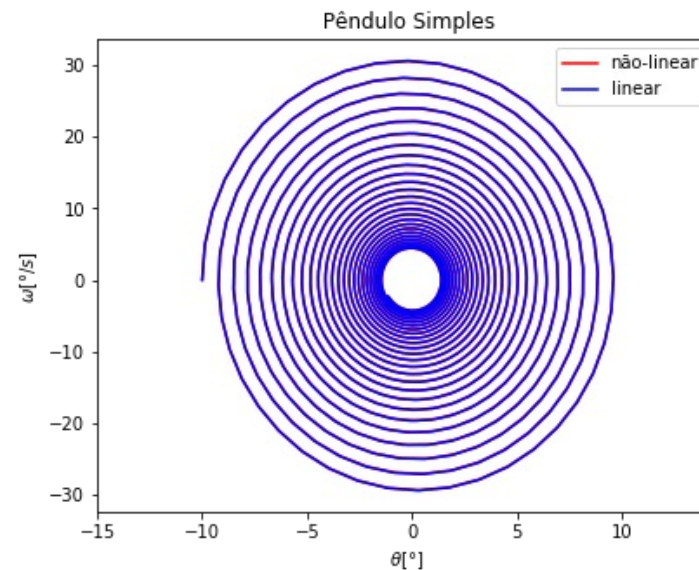
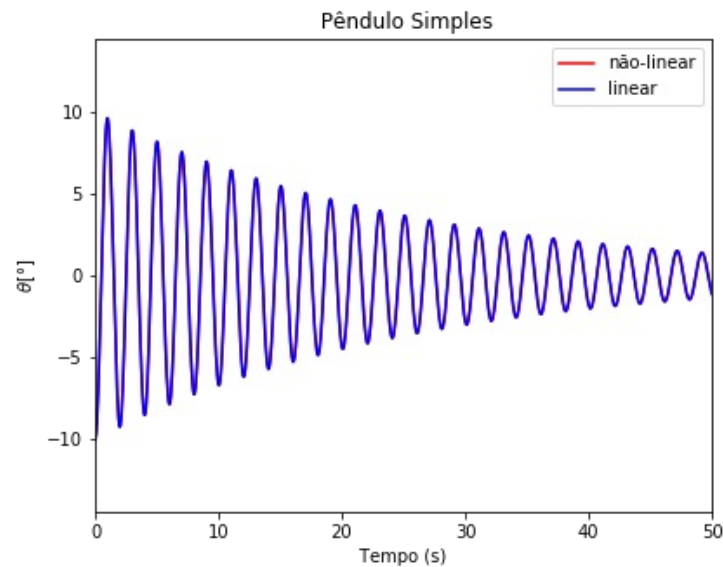


Não Linear

$$\ddot{\theta} + 2\zeta\omega_n\dot{\theta} + \omega_n^2 \sin(\theta) = f(t)$$

Linear

$$\ddot{\theta} + 2\zeta\omega_n\dot{\theta} + \omega_n^2 \theta = f(t)$$



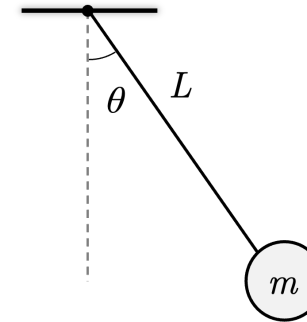
Sistemas Lineares vs Não Lineares (Exemplo)

VIBRAÇÕES LIVRES AMORTECIDAS

Ângulo Inicial: $\theta_0 = -120^\circ$

Velocidade Inicial: $\dot{\theta}_0 = 0^\circ/s$

Dissipação: $2\zeta\omega_n = 0.08$

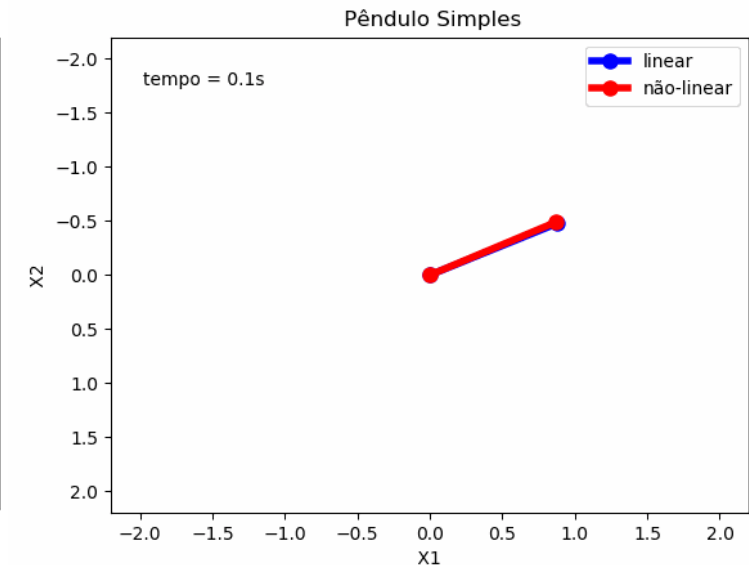
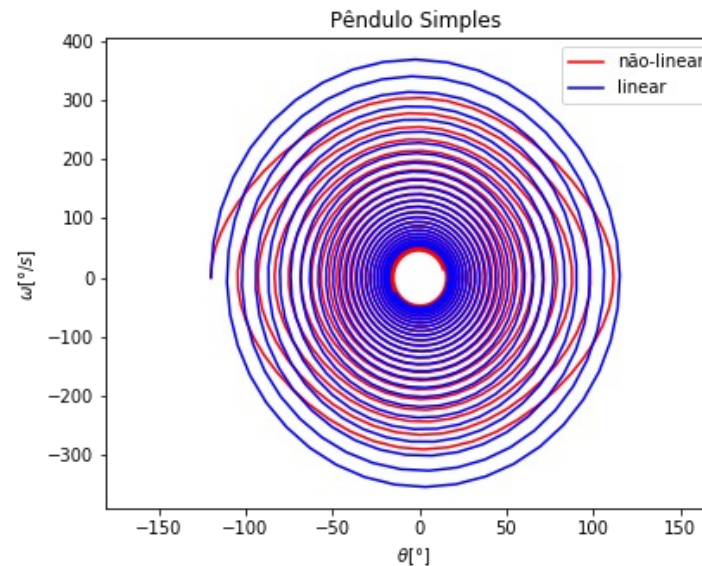
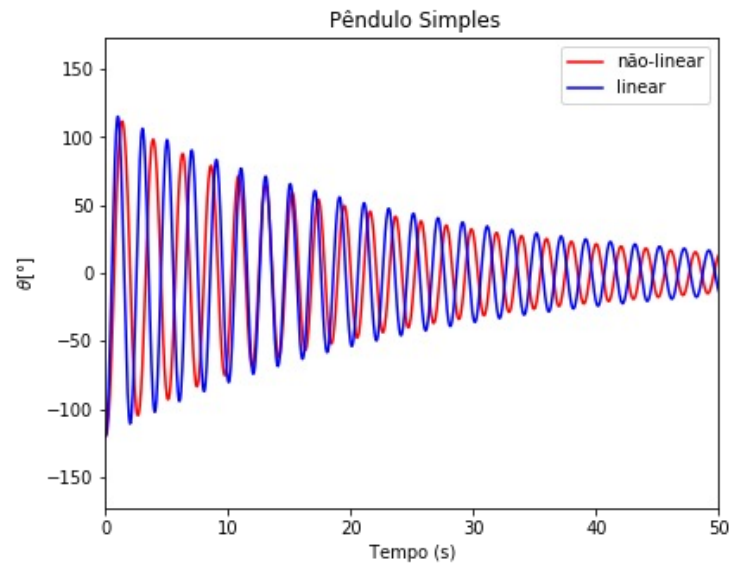


Não Linear

$$\ddot{\theta} + 2\zeta\omega_n\dot{\theta} + \omega_n^2 \sin(\theta) = f(t)$$

Linear

$$\ddot{\theta} + 2\zeta\omega_n\dot{\theta} + \omega_n^2 \theta = f(t)$$



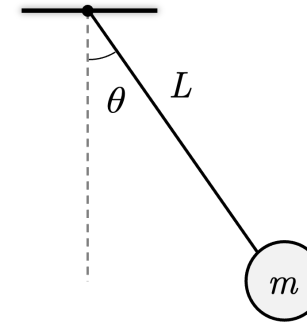
Sistemas Lineares vs Não Lineares (Exemplo)

VIBRAÇÕES LIVRES AMORTECIDAS

Ângulo Inicial: $\theta_0 = -120^\circ$

Velocidade Inicial: $\dot{\theta}_0 = 500^\circ/s$

Dissipação: $2\zeta\omega_n = 0.2$

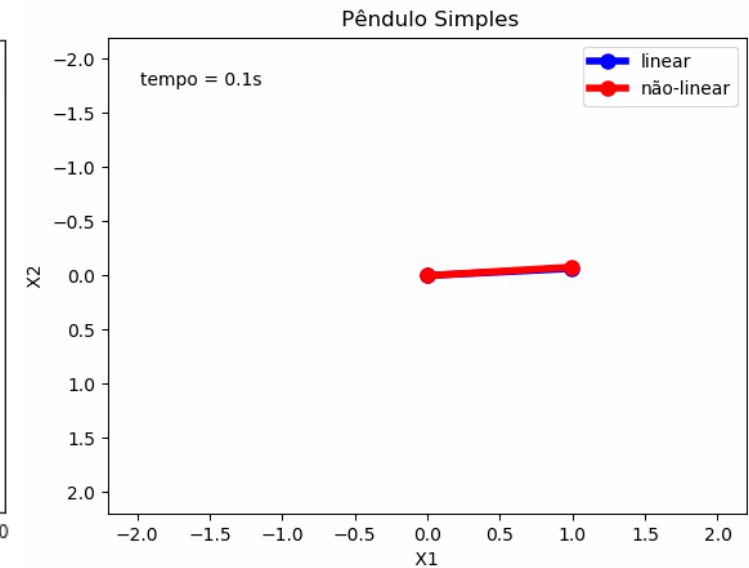
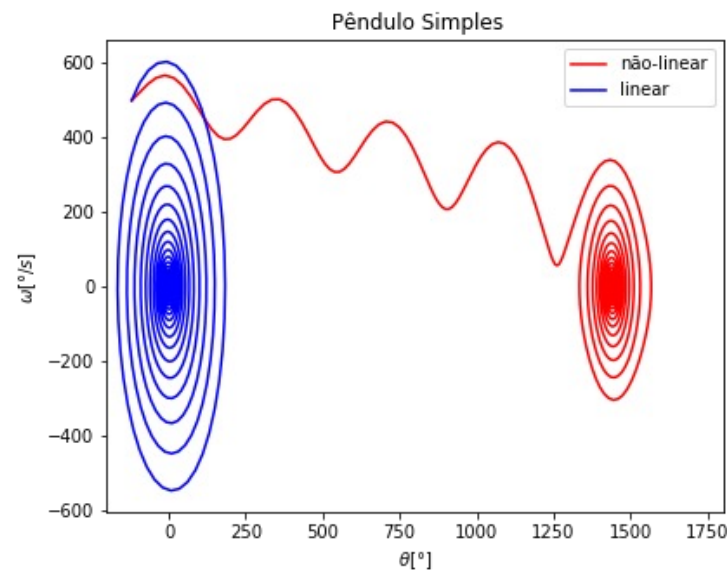
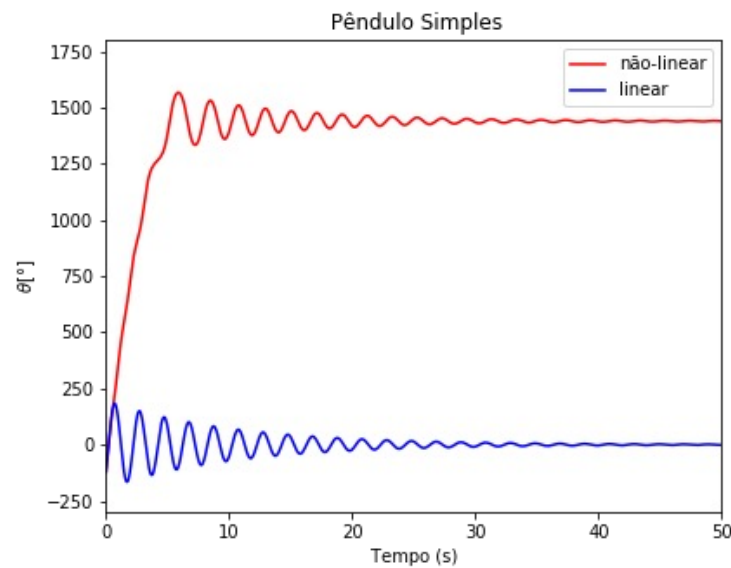


Não Linear

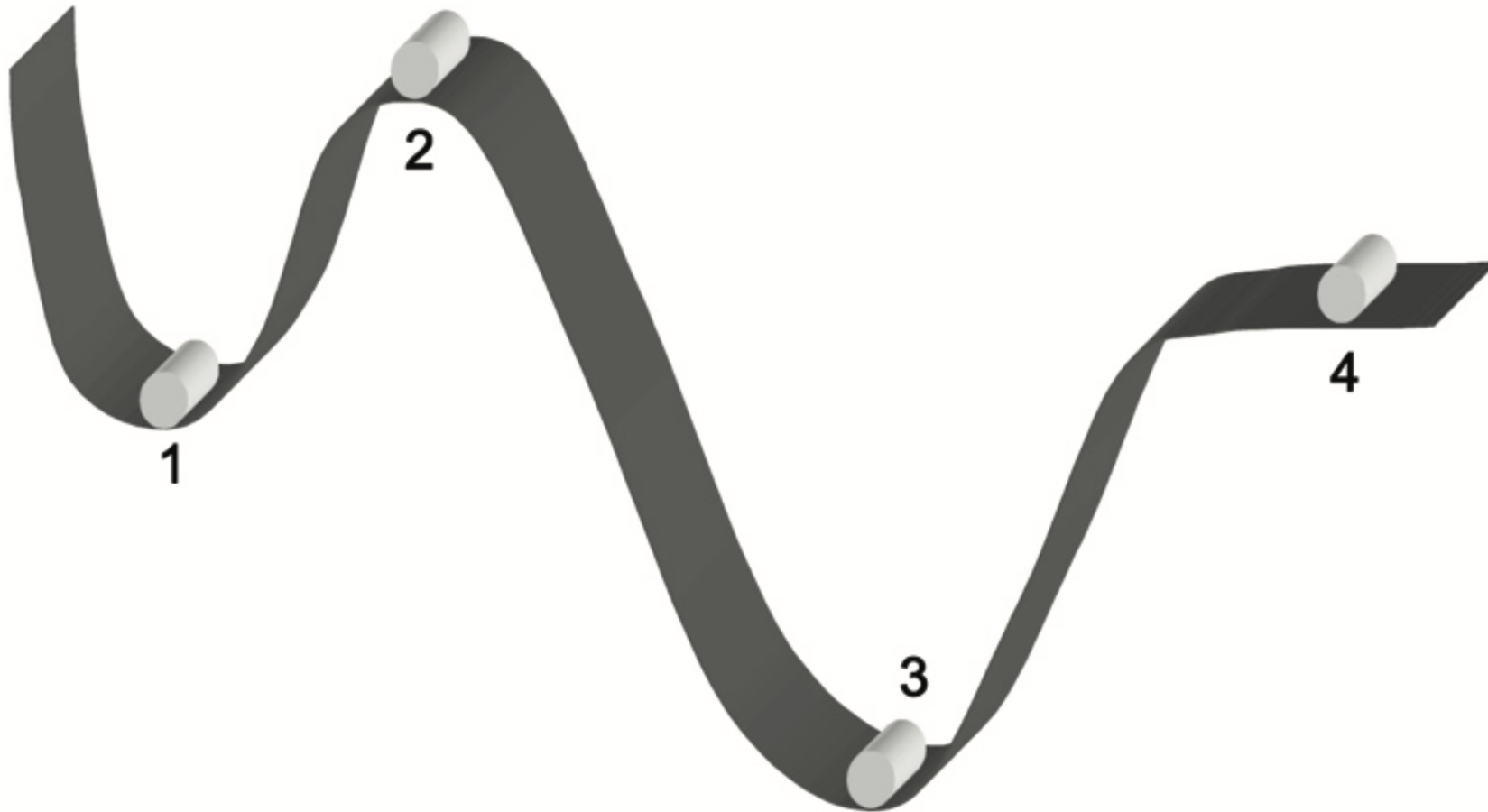
$$\ddot{\theta} + 2\zeta\omega_n\dot{\theta} + \omega_n^2 \sin(\theta) = f(t)$$

Linear

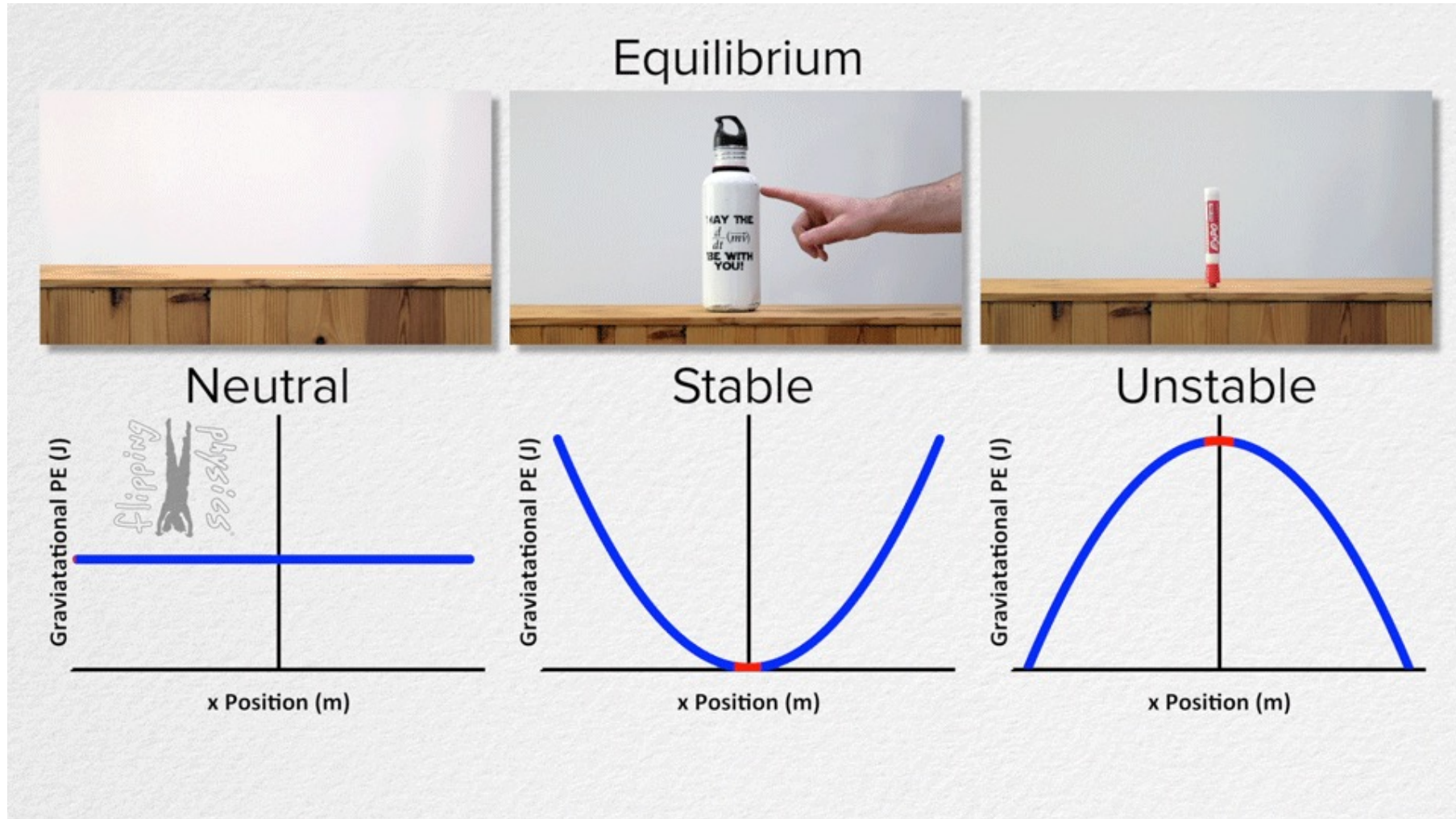
$$\ddot{\theta} + 2\zeta\omega_n\dot{\theta} + \omega_n^2 \theta = f(t)$$



Estabilidade

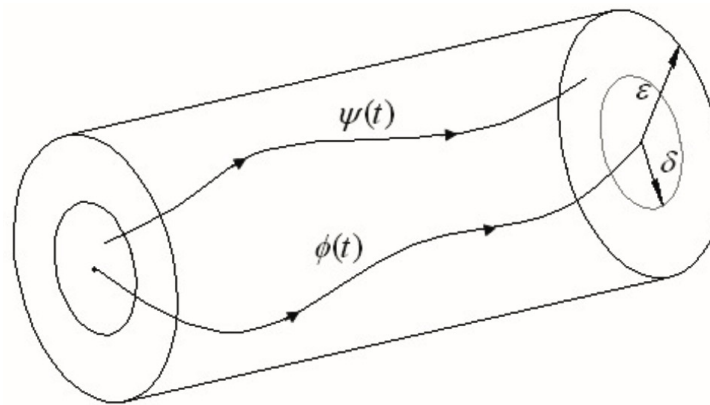


Estabilidade e Equilíbrio de um Sistema Dinâmico



Estabilidade de Lyapunov

Aleksandr Lyapunov
(1857 – 1918)

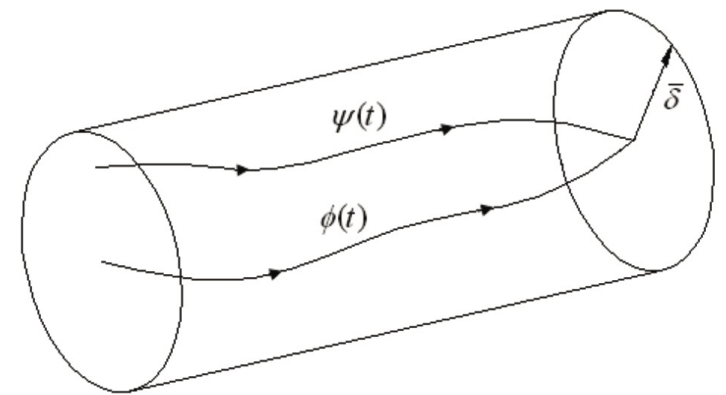


Solução Lyapunov estável

$\delta = \delta(\epsilon) > 0$, tal que

$$|\psi(t_0) - \phi(t_0)| < \delta$$

$$|\psi(t) - \phi(t)| < \epsilon$$



Solução assintoticamente estável

$\bar{\delta} > 0$, tal que

$$|\psi(t_0) - \phi(t_0)| < \bar{\delta}$$

$$\lim_{t \rightarrow \infty} |\psi(t) - \phi(t)| = 0$$

Linearização

→ Ferramenta importante para análise de um sistema localmente.

$$\mathbf{x}(t) = \boldsymbol{\phi}(t) + \boldsymbol{\eta}; \quad \mathbf{x}, \boldsymbol{\phi}, \boldsymbol{\eta} \in \mathbb{R}^n \quad (\text{Solução Perturbada})$$

→ Podemos expandir $f(\mathbf{x})$ em série de Taylor até o primeiro termo:

$$\mathbf{f}(\mathbf{x}(t)) = \mathbf{f}(\boldsymbol{\phi}(t) + \boldsymbol{\eta}) = \mathbf{f}(\boldsymbol{\phi}(t)) + \mathbf{J}(\mathbf{f}(\boldsymbol{\phi}(t))) \Big|_{\boldsymbol{\eta}=0} \cdot \boldsymbol{\eta} + \dots$$

$$\text{Matriz Jacobiana} \\ \mathbf{J}(\mathbf{f}(\boldsymbol{\phi}(t))) = \frac{\partial f_i(\boldsymbol{\phi}(t))}{\partial x_j} \hat{\mathbf{e}}_i \hat{\mathbf{e}}_j$$

→ Portanto, expandindo para equação de evolução:

$$\dot{\mathbf{x}}(t) = \dot{\boldsymbol{\phi}}(t) + \dot{\boldsymbol{\eta}} = \mathbf{f}(\mathbf{x}(t)) = \mathbf{f}(\boldsymbol{\phi}(t) + \boldsymbol{\eta}) = \mathbf{f}(\boldsymbol{\phi}(t)) + \mathbf{J}(\mathbf{f}(\boldsymbol{\phi}(t))) \Big|_{\boldsymbol{\eta}=0} \cdot \boldsymbol{\eta} + \dots$$

→ Como $\dot{\boldsymbol{\phi}}(t) = \mathbf{f}(\boldsymbol{\phi}(t))$, então:

$$\dot{\boldsymbol{\eta}} = \mathbf{J}(\mathbf{f}(\boldsymbol{\phi}(t))) \Big|_{\boldsymbol{\eta}=0} \cdot \boldsymbol{\eta} \quad \left(\begin{array}{c} \text{Sistema Linearizado em} \\ \text{torno da solução} \end{array} \right)$$

- A linearização é feita em torno de algo (uma perturbação), portanto é sempre relativa;
- A estabilidade do sistema linearizado corresponde ao sistema não linear

Equilíbrio de um Sistema Dinâmico

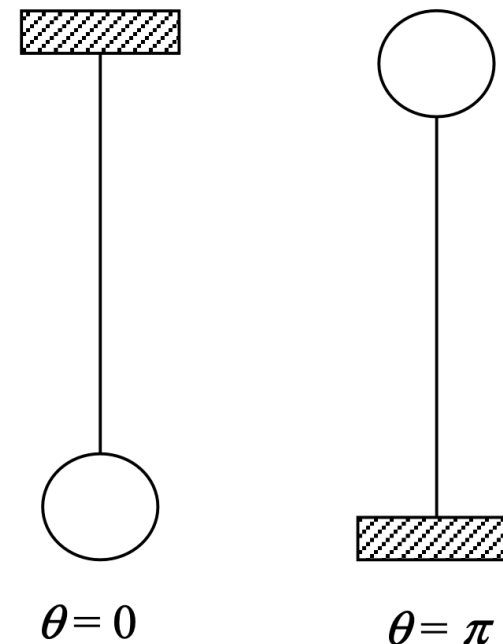
→ Um ponto de equilíbrio se refere a pontos nos quais o sistema se mantém estacionário à medida que o tempo evolui (não varia com o tempo).

$$\dot{\mathbf{x}}(t) = \mathbf{0}; \quad \mathbf{x} \in \mathbb{R}^n$$

→ Exemplo: Pêndulo simples

$$\dot{\mathbf{x}}(t) = \begin{Bmatrix} \dot{\theta}(t) \\ \ddot{\theta}(t) \end{Bmatrix} = \begin{Bmatrix} \dot{\theta}(t) \\ -2\zeta\omega_n\dot{\theta}(t) - \omega_n^2 \sin(\theta(t)) \end{Bmatrix} = \begin{Bmatrix} 0 \\ 0 \end{Bmatrix}$$

$$\{\bar{\theta}, \dot{\bar{\theta}}\} = \{0, n\pi\}$$



Natureza do Equilíbrio de um Sistema Dinâmico

→ Aplica-se uma perturbação no ponto de equilíbrio para avaliar se ele diverge ou converge (analisa-se localmente)

$$\dot{\eta} = J(f(\bar{x})) \Big|_{\eta=0} \cdot \eta$$

→ A solução desse sistema linear é dada pela exponencial da matrix:

$$\eta(t) = e^{tJ(f(\bar{x}))} \eta(0)$$

→ O termo exponencial depende dos autovalores da matrix Jacobiana:

$$(J - \lambda I) = 0$$

$$\lambda = \text{Re}(\lambda) + i \text{Im}(\lambda)$$



1. Estável se $\{\lambda_i \in \mathbb{C} \mid \text{Re}(\lambda_i) < 0, \forall i\}$
2. Instável se $\{\lambda_i \in \mathbb{C} \mid \text{Re}(\lambda_i) > 0, \exists i\}$
3. Centro se $\{\lambda_i \in \mathbb{C} \mid \text{Re}(\lambda_i) = 0, \exists i\}$

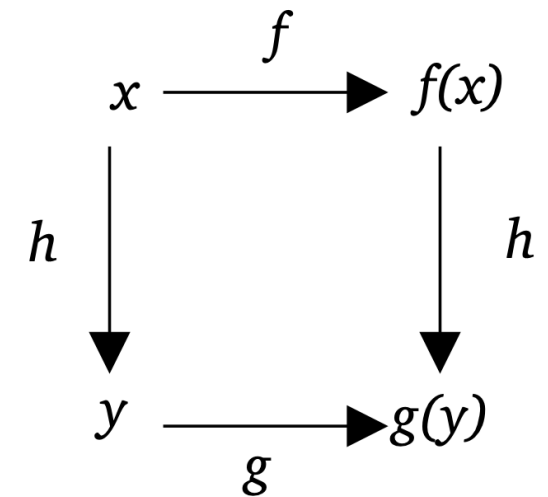
→ A estabilidade do sistema linearizado

Natureza do Equilíbrio de um Sistema Dinâmico

1. *Estável* se $\{\lambda_i \in \mathbb{C} \mid \text{Re}(\lambda_i) < 0, \forall i\}$
2. *Instável* se $\{\lambda_i \in \mathbb{C} \mid \text{Re}(\lambda_i) > 0, \exists i\}$
3. *Centro* se $\{\lambda_i \in \mathbb{C} \mid \text{Re}(\lambda_i) = 0, \exists i\}$

→ Teorema de Hartman-Grobman (Em linhas gerais): A estabilidade do sistema linearizado na vizinhança do ponto de equilíbrio corresponde ao sistema não linear desde que esse ponto seja hiperbólico.

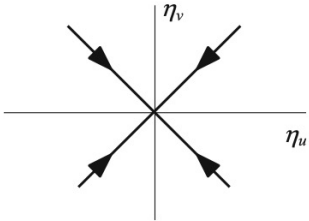
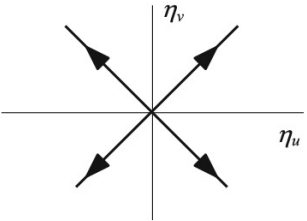
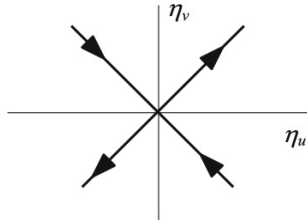
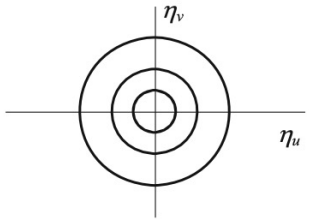
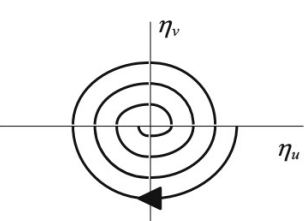
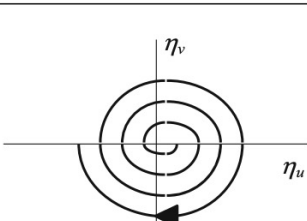
→ **Ponto Hiperbólico**: ponto no qual a parte real é diferente de zero ($\text{Re}(\lambda_i) \neq 0$)



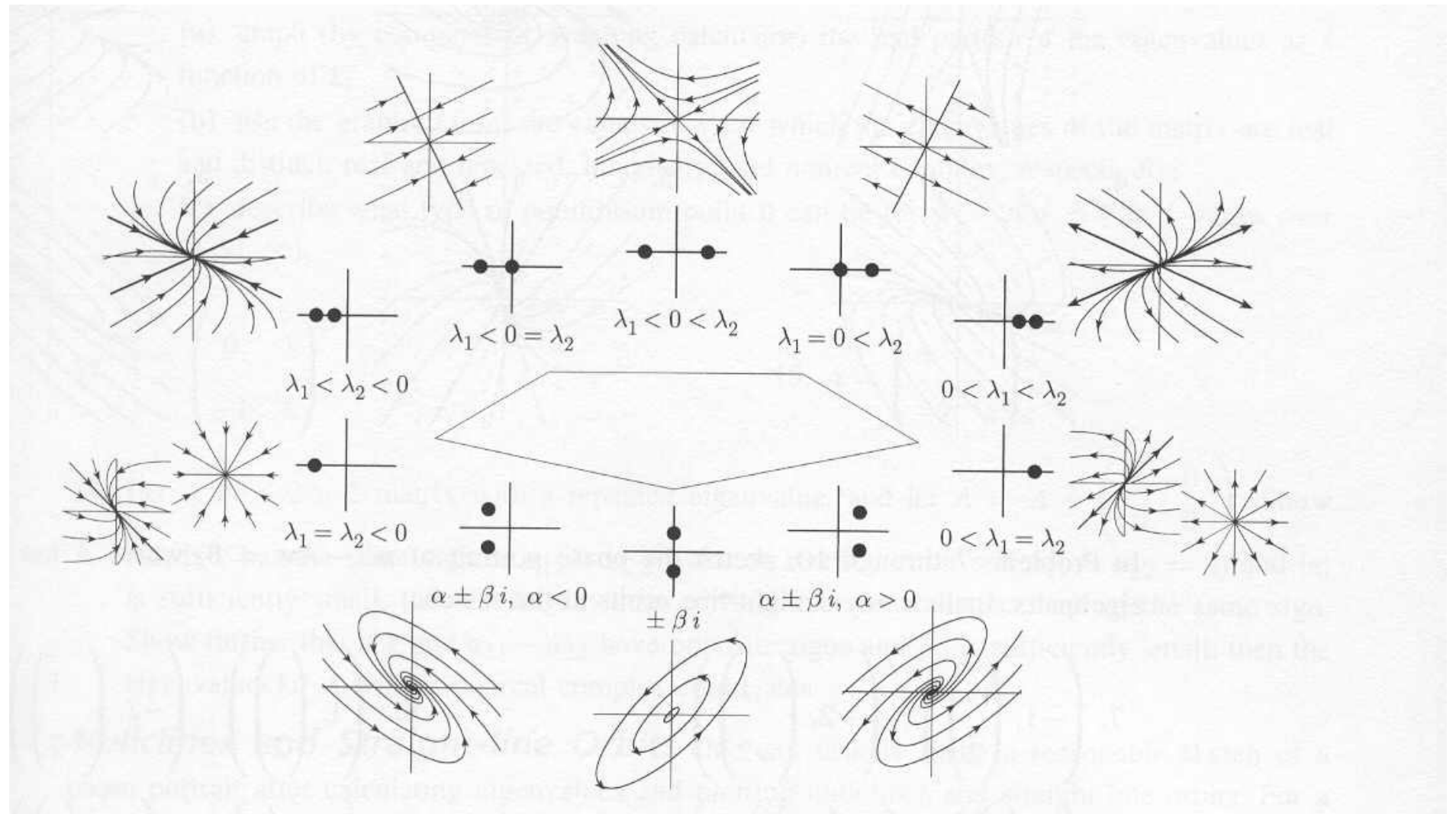
Homeorfismo
(Equivalência Topológica)

Natureza do Equilíbrio de um Sistema Dinâmico

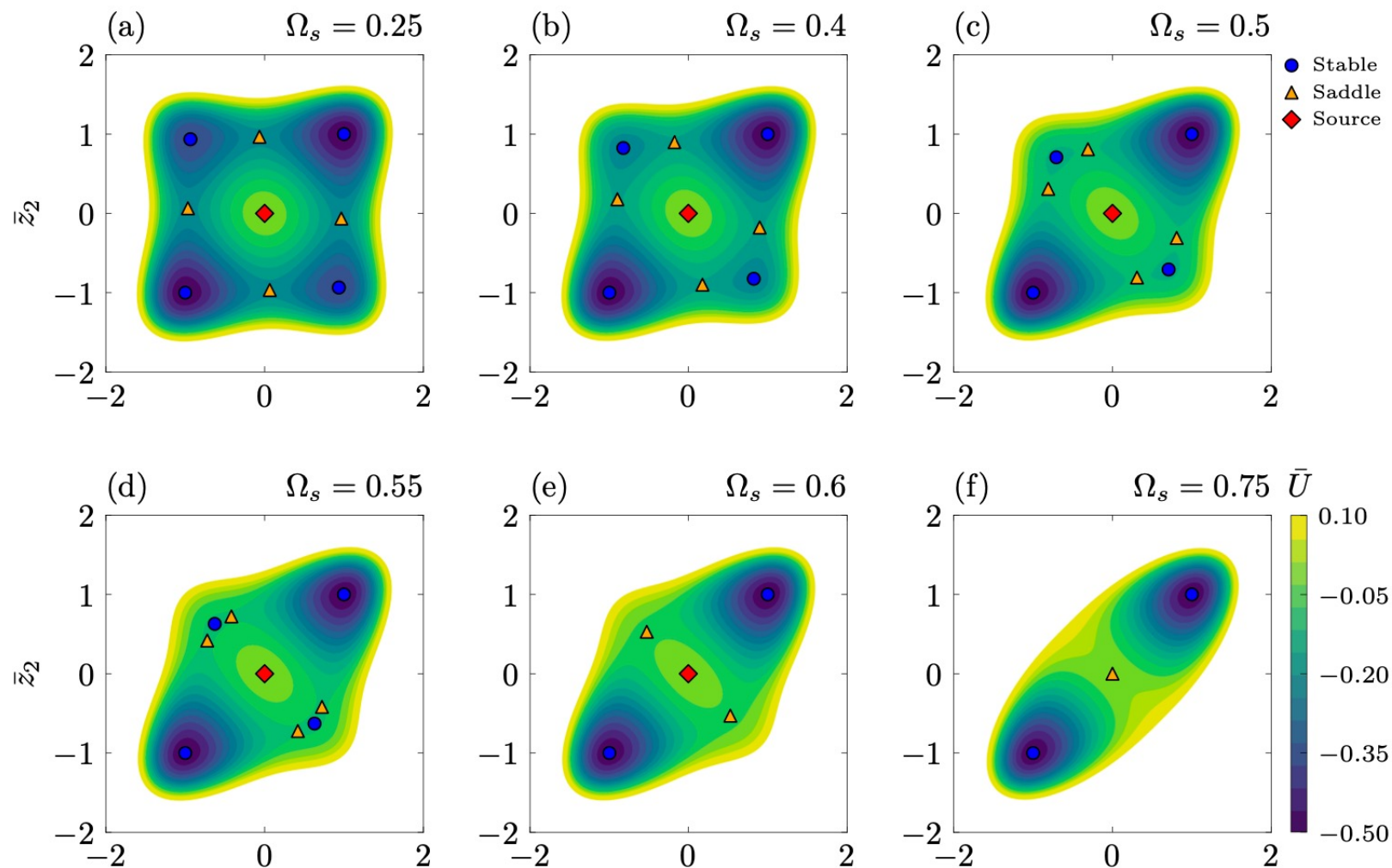
$$\dot{\mathbf{x}}(t) = \mathbf{f}(\mathbf{x}(t)); \quad \mathbf{x}(t) \in \mathbb{R}^2$$

Sink (Stable node) $\text{Re}(\lambda_1) = -b_1 < 0, \quad \text{Im}(\lambda_1) = 0$ $\text{Re}(\lambda_2) = -b_2 < 0, \quad \text{Im}(\lambda_2) = 0$ 	Source (Unstable node) $\text{Re}(\lambda_1) = +b_1 > 0, \quad \text{Im}(\lambda_1) = 0$ $\text{Re}(\lambda_2) = +b_2 > 0, \quad \text{Im}(\lambda_2) = 0$ 	Saddle $\text{Re}(\lambda_1) = +b_1 > 0, \quad \text{Im}(\lambda_1) = 0$ $\text{Re}(\lambda_2) = -b_2 < 0, \quad \text{Im}(\lambda_2) = 0$ 
Center $\text{Re}(\lambda_1) = 0, \quad \text{Im}(\lambda_1) = +b$ $\text{Re}(\lambda_2) = 0, \quad \text{Im}(\lambda_2) = -b$ 	Stable spiral (Stable focus) $\text{Re}(\lambda_1) = -b_1 < 0, \quad \text{Im}(\lambda_1) = +b_2$ $\text{Re}(\lambda_2) = -b_1 < 0, \quad \text{Im}(\lambda_2) = -b_2$ 	Unstable spiral (Unstable focus) $\text{Re}(\lambda_1) = +b_1 > 0, \quad \text{Im}(\lambda_1) = +b_2$ $\text{Re}(\lambda_2) = +b_1 > 0, \quad \text{Im}(\lambda_2) = -b_2$ 

Natureza do Equilíbrio de um Sistema Dinâmico

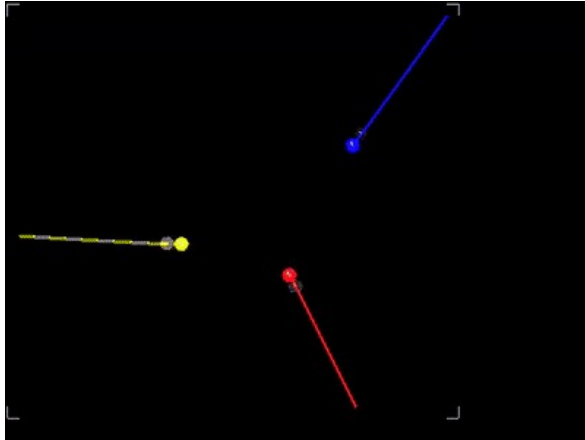


Natureza do Equilíbrio de um Sistema Dinâmico

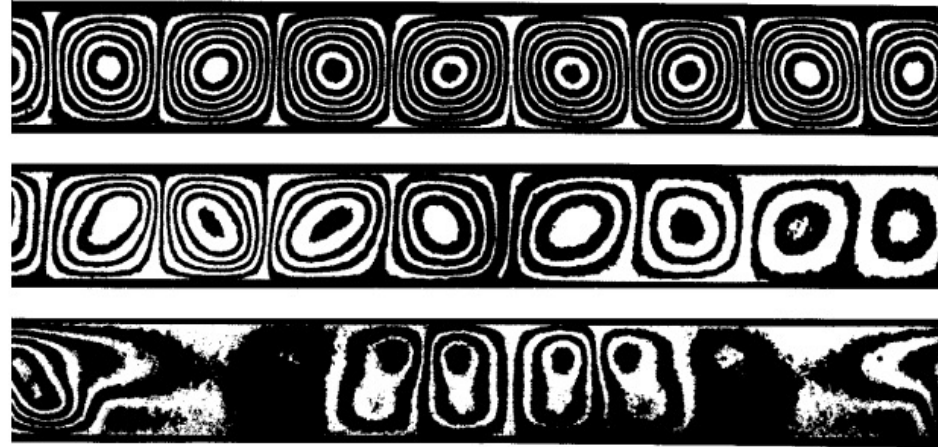


Caos

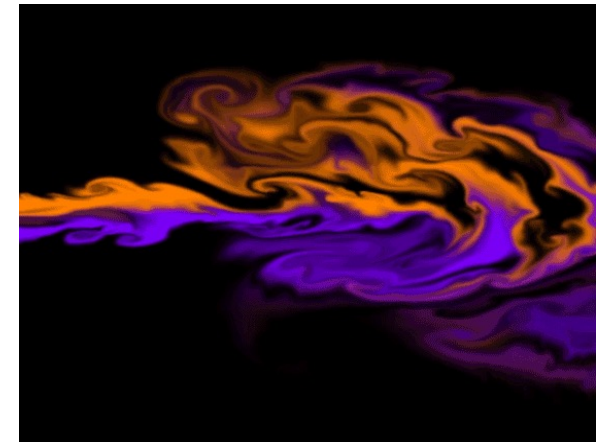
Mecânica Celeste



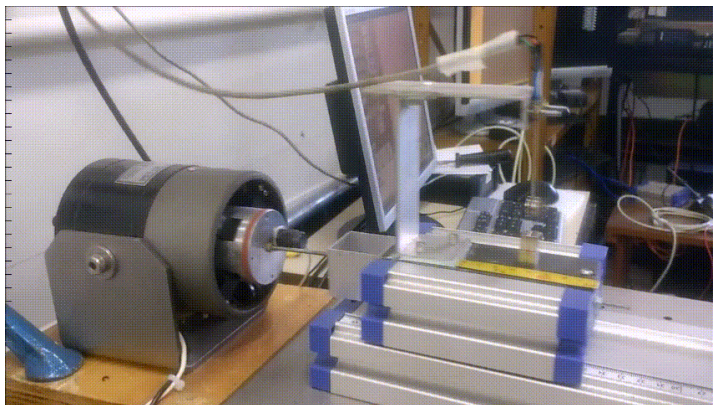
Convecção Natural



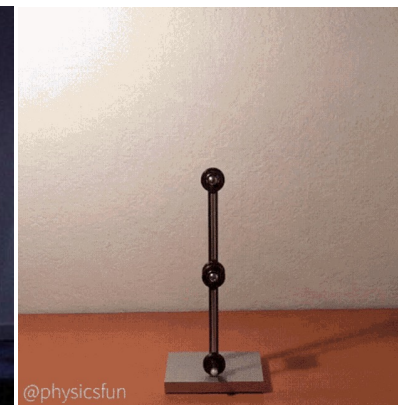
Turbulência



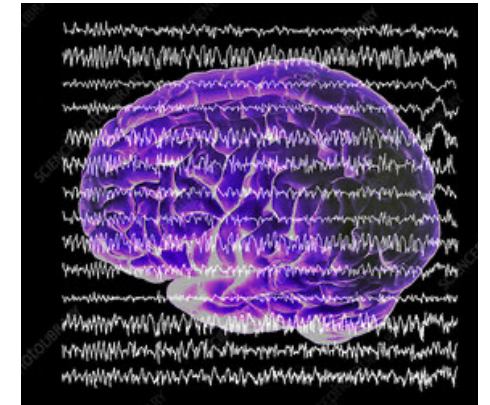
Coletor de Energia Biestável



Pêndulo Duplo



Ondas Cerebrais

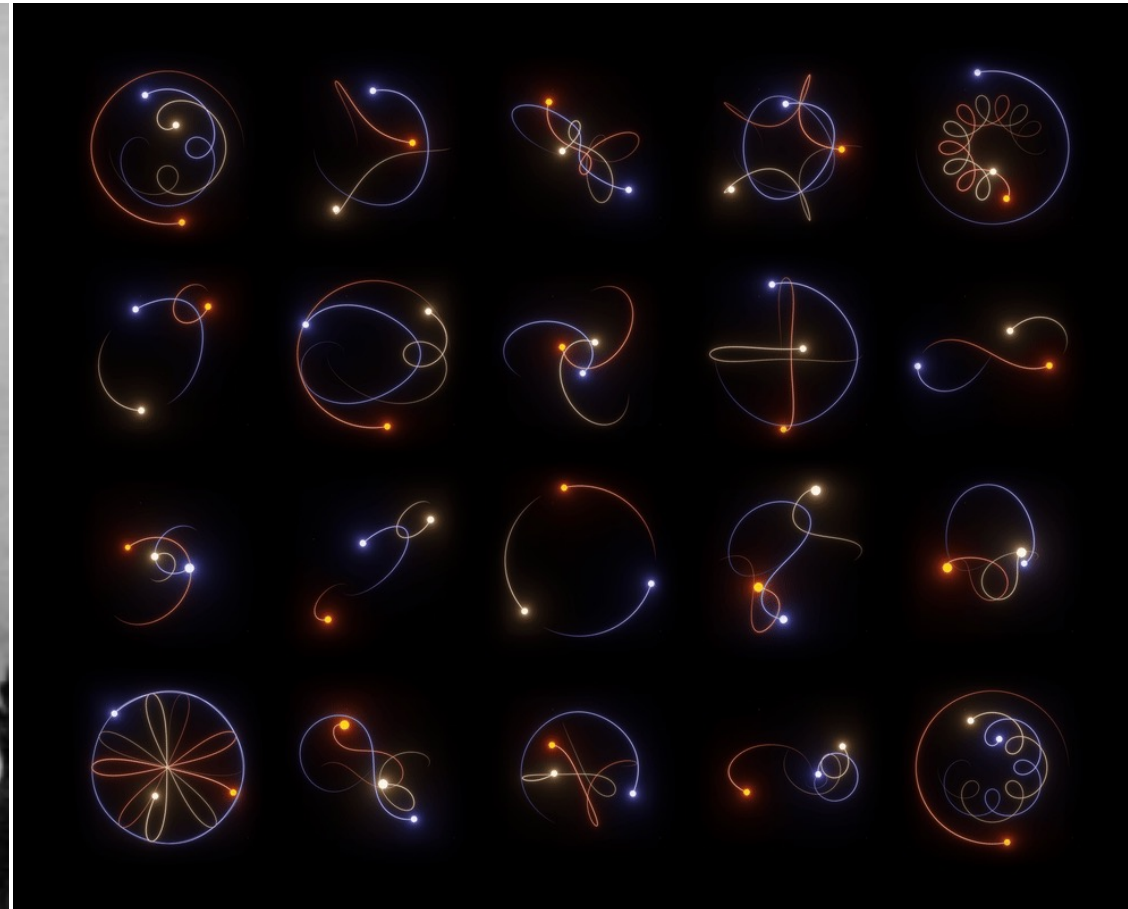


Caos

Henri Poincaré (1854 – 1912)



Problema dos 3 corpos (1885 – 1889)



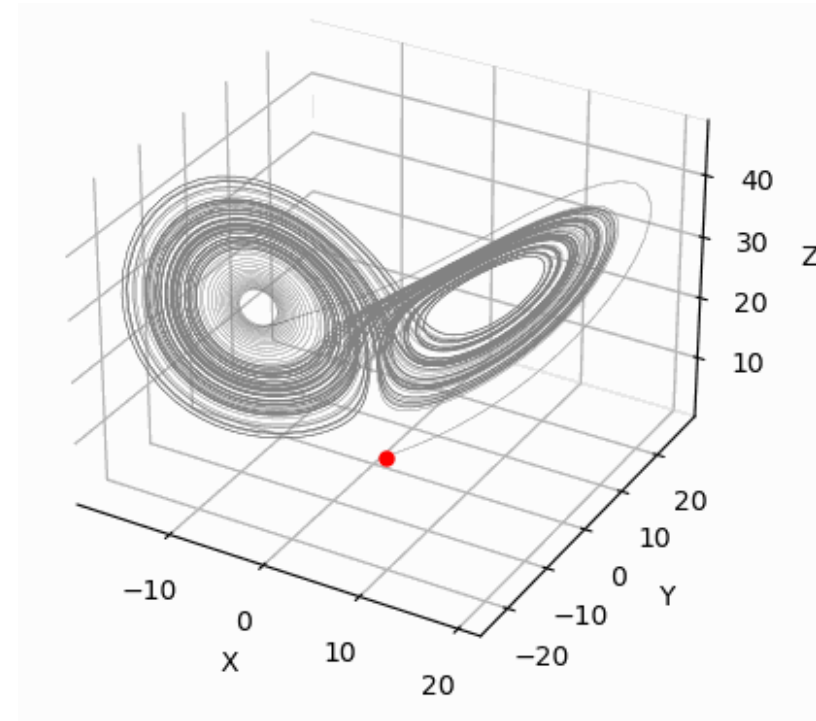
Caos

Edward Lorenz (1917 – 2008)



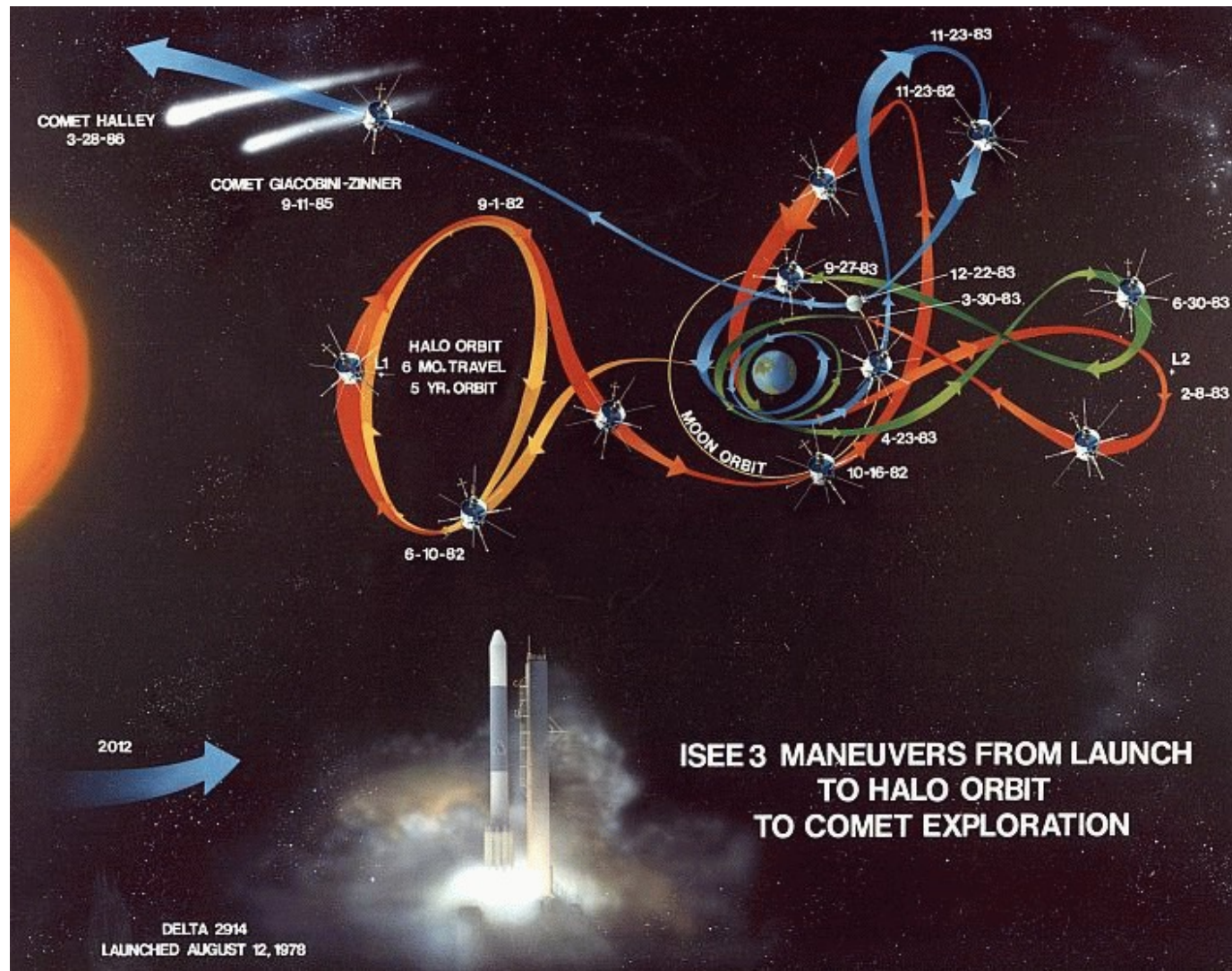
→ Abordou o problema computacionalmente

Convecção Atmosférica Simplificada (1963)

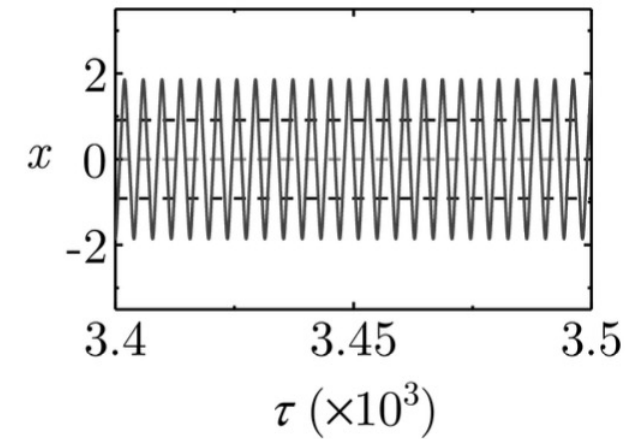


$$\dot{\mathbf{x}}(t) = \begin{Bmatrix} \sigma[y(t) - x(t)] \\ x(t)[\rho - z(t)] - y(t) \\ x(t)y(t) - \beta z(t) \end{Bmatrix}$$

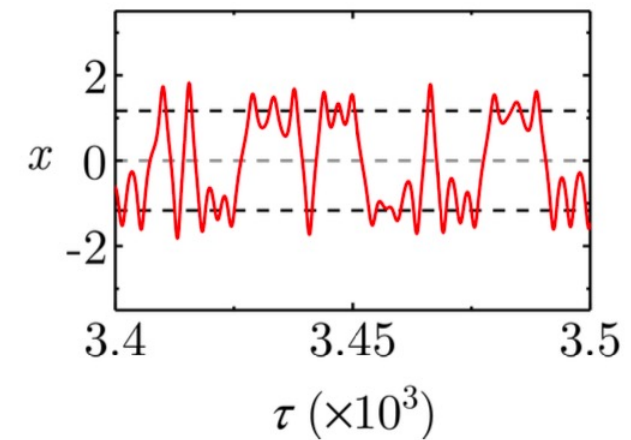
Caos



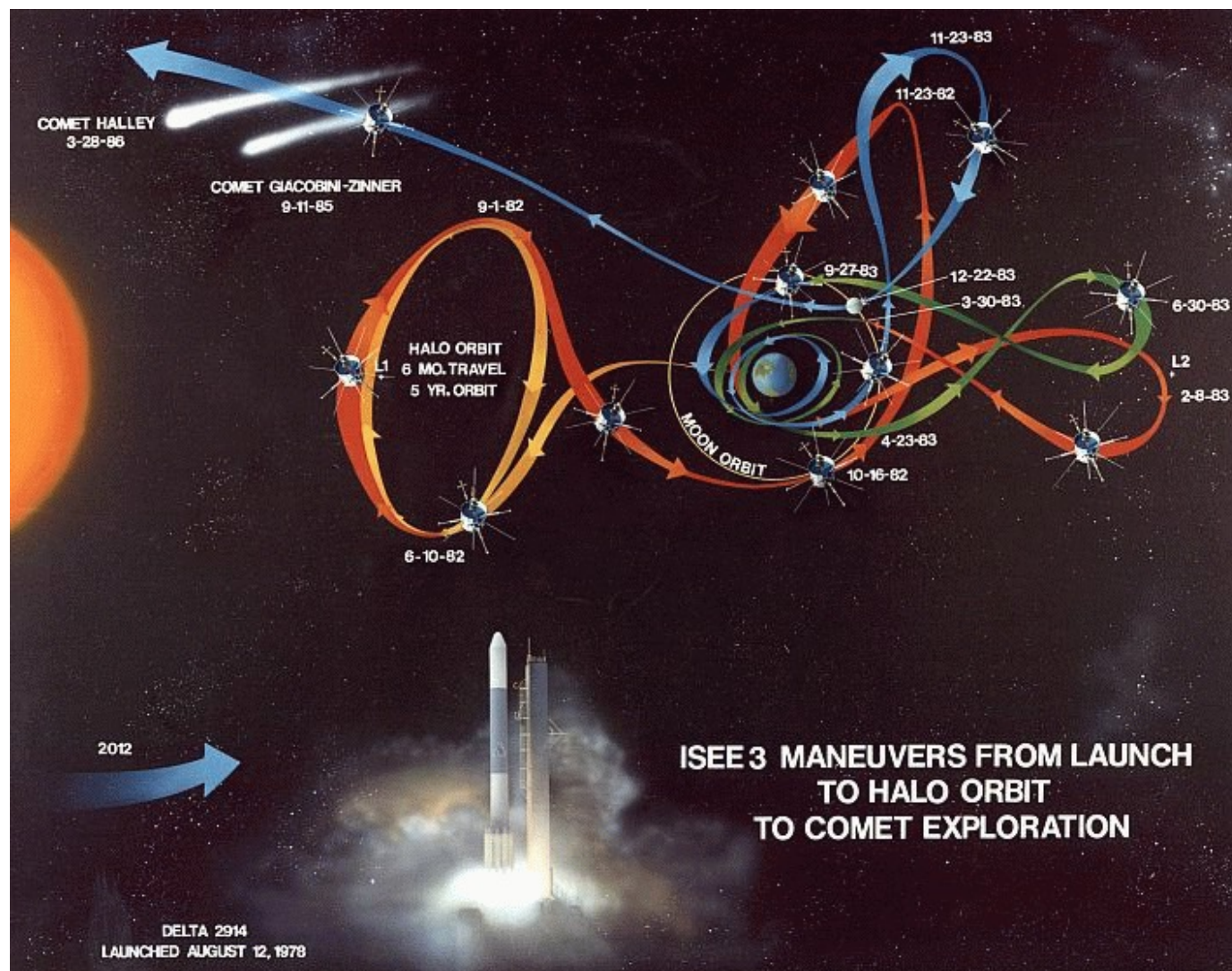
Dinâmica Periódica



Dinâmica Caótica

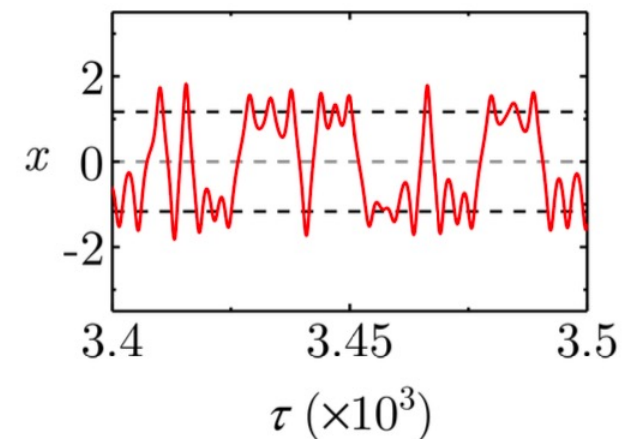


Caos

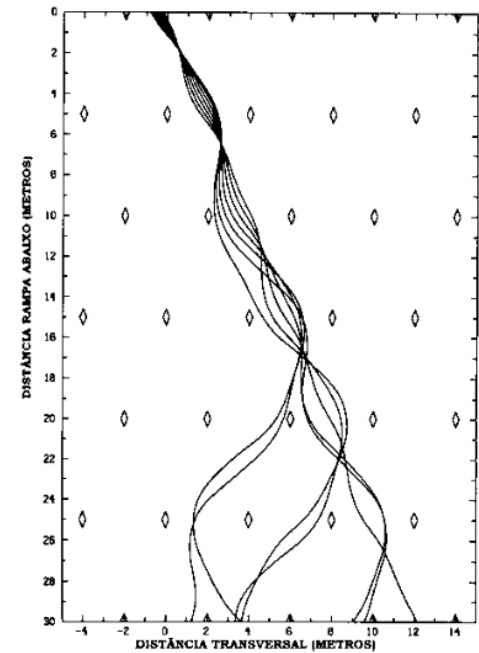
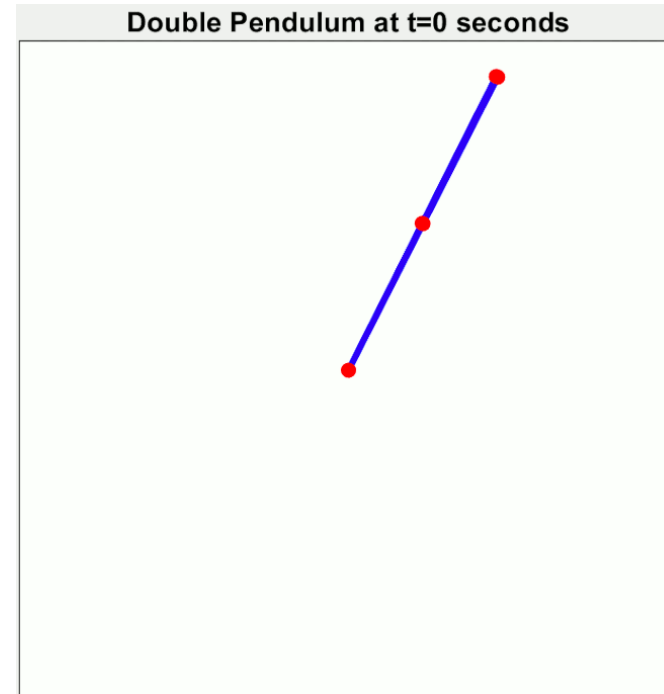
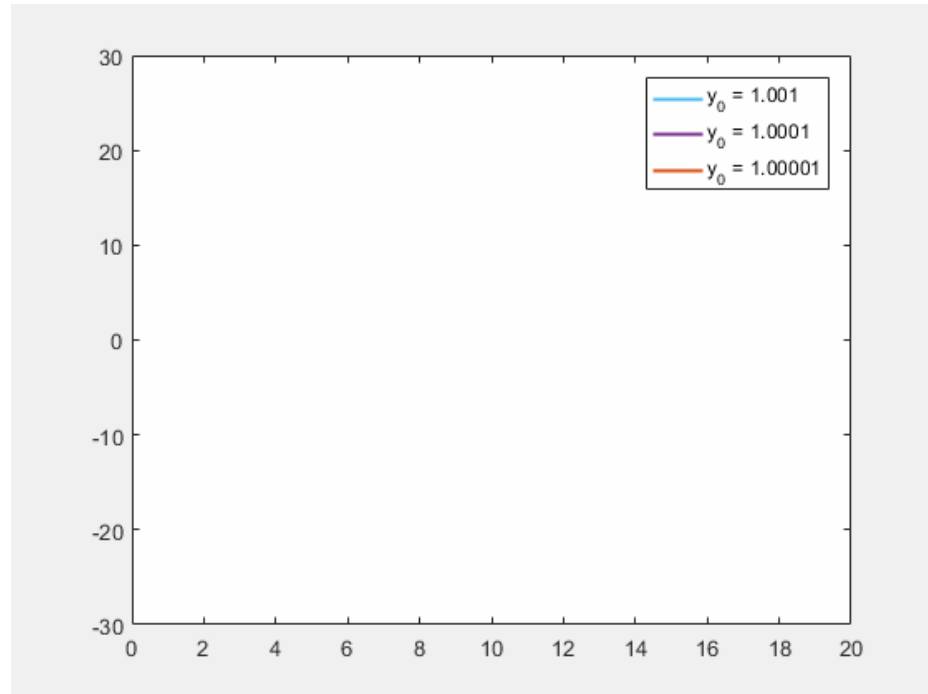


- Sensibilidade à condições iniciais;
- Instável localmente, estável globalmente;
- Determinístico;
- Praticamente imprevisível em períodos de tempo longos.

Dinâmica Caótica



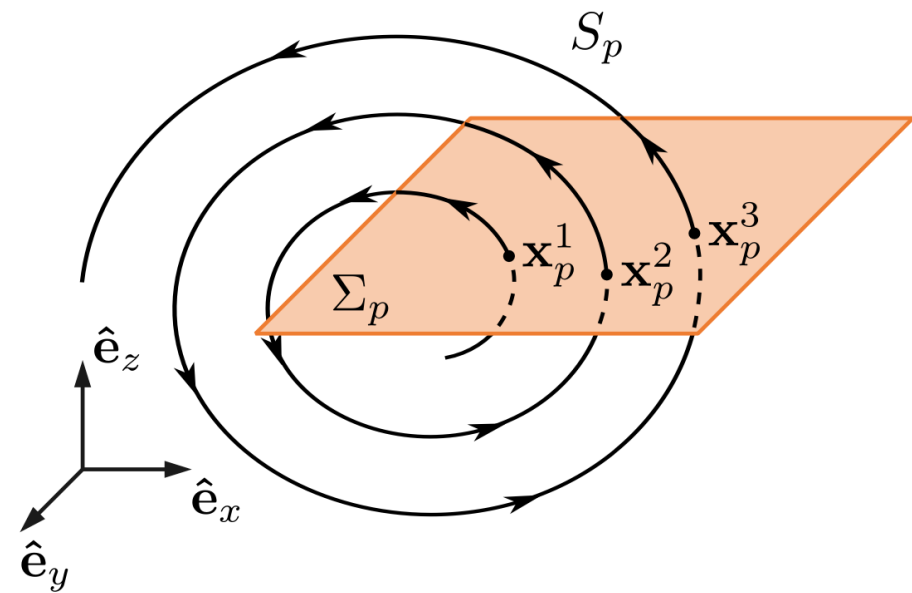
Caos



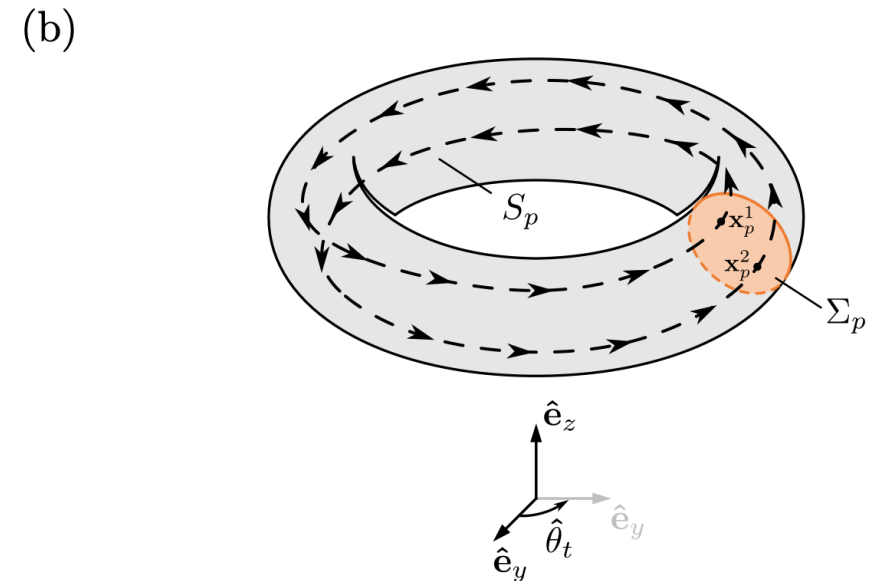
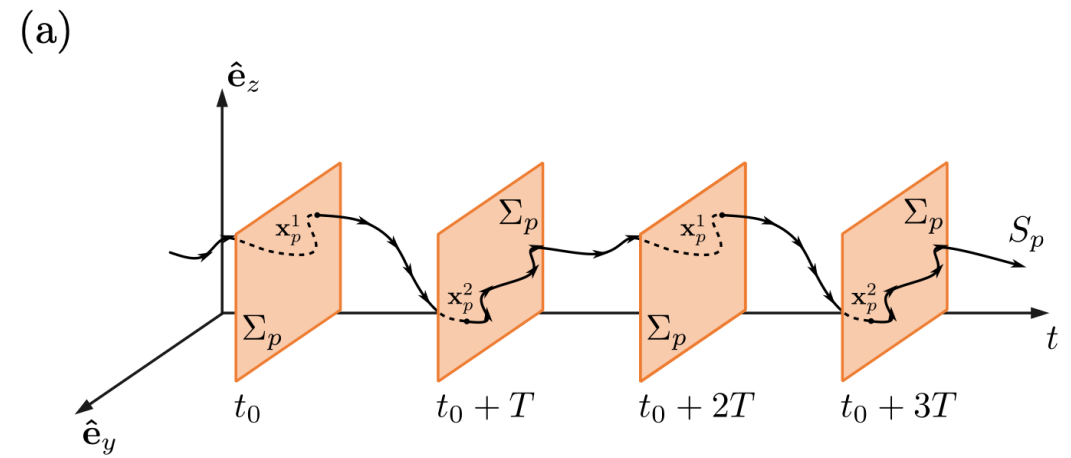
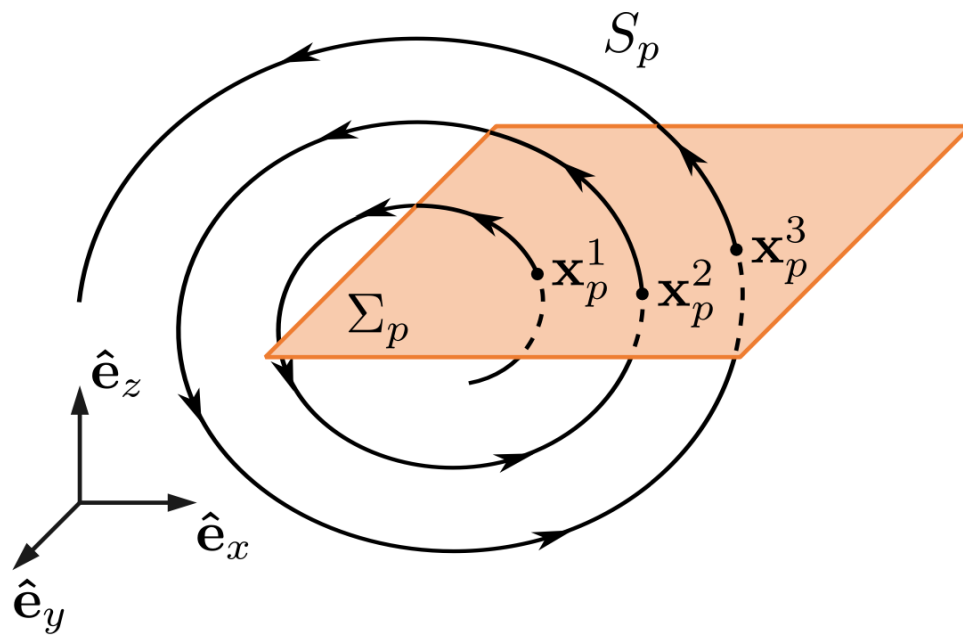
Mapas de Poincaré



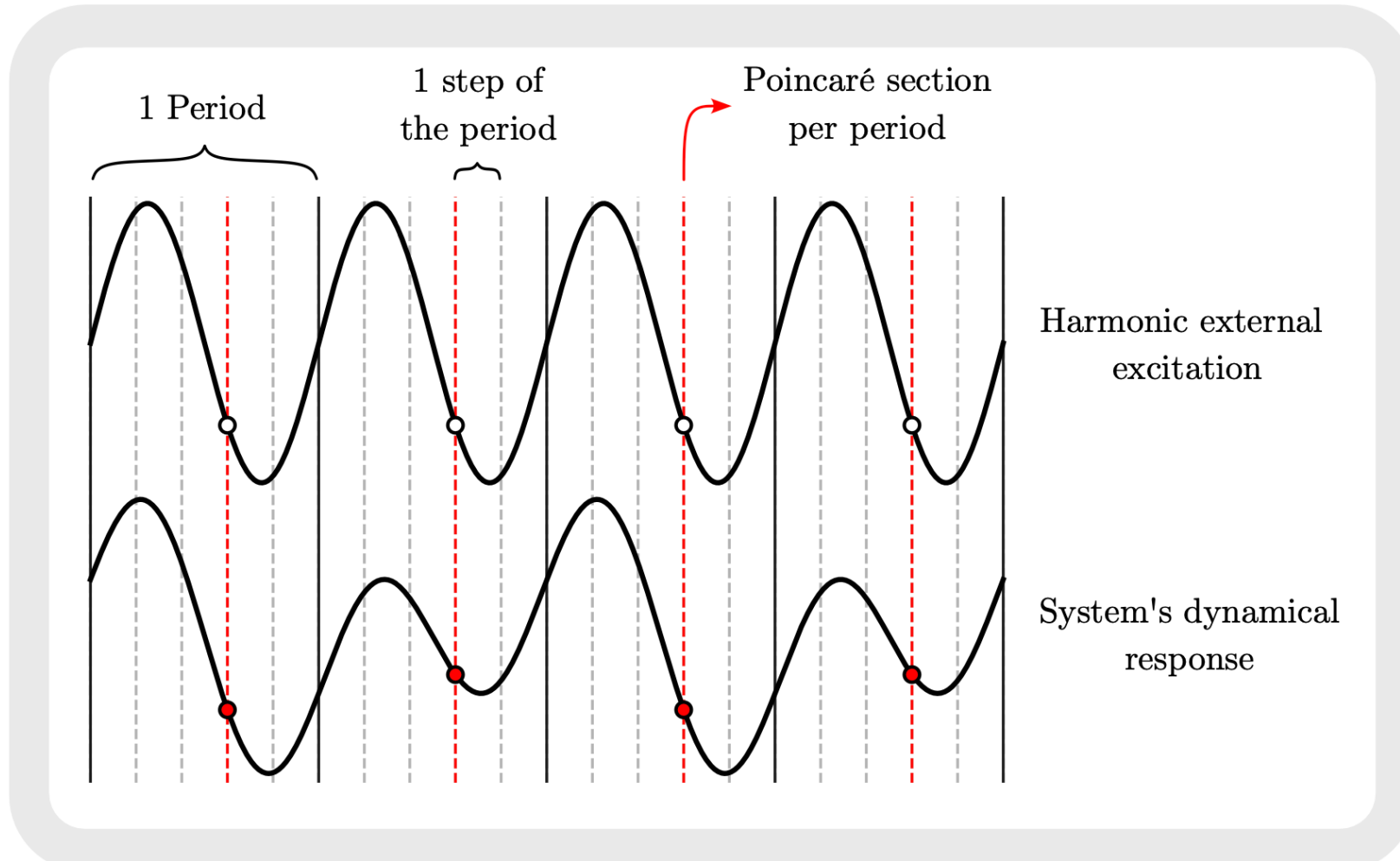
→ Movimento das hélices está sincronizado com a taxa de aquisição de imagens da câmera utilizada (Visão estroboscópica)



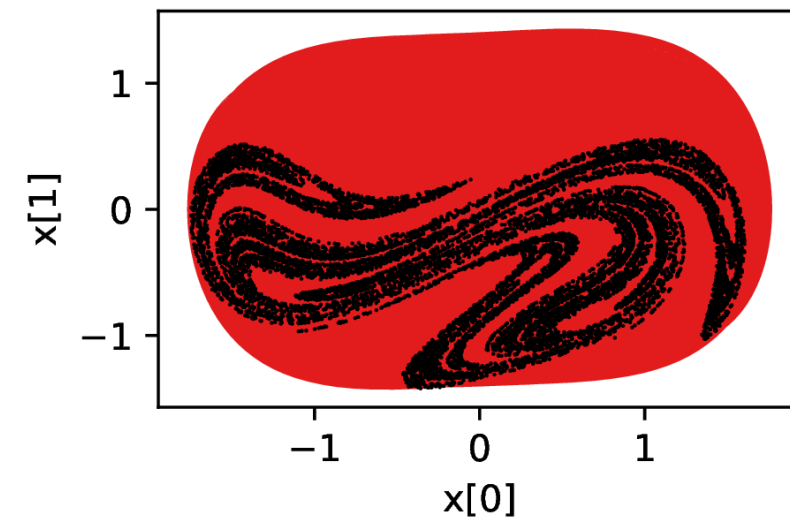
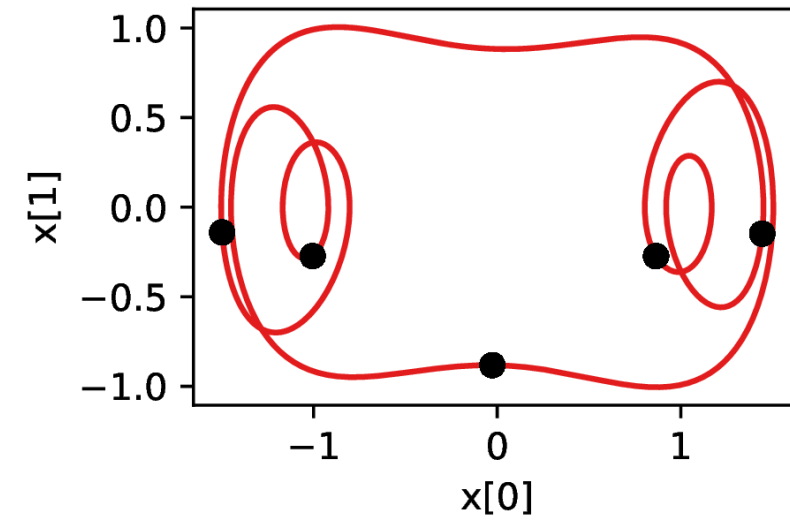
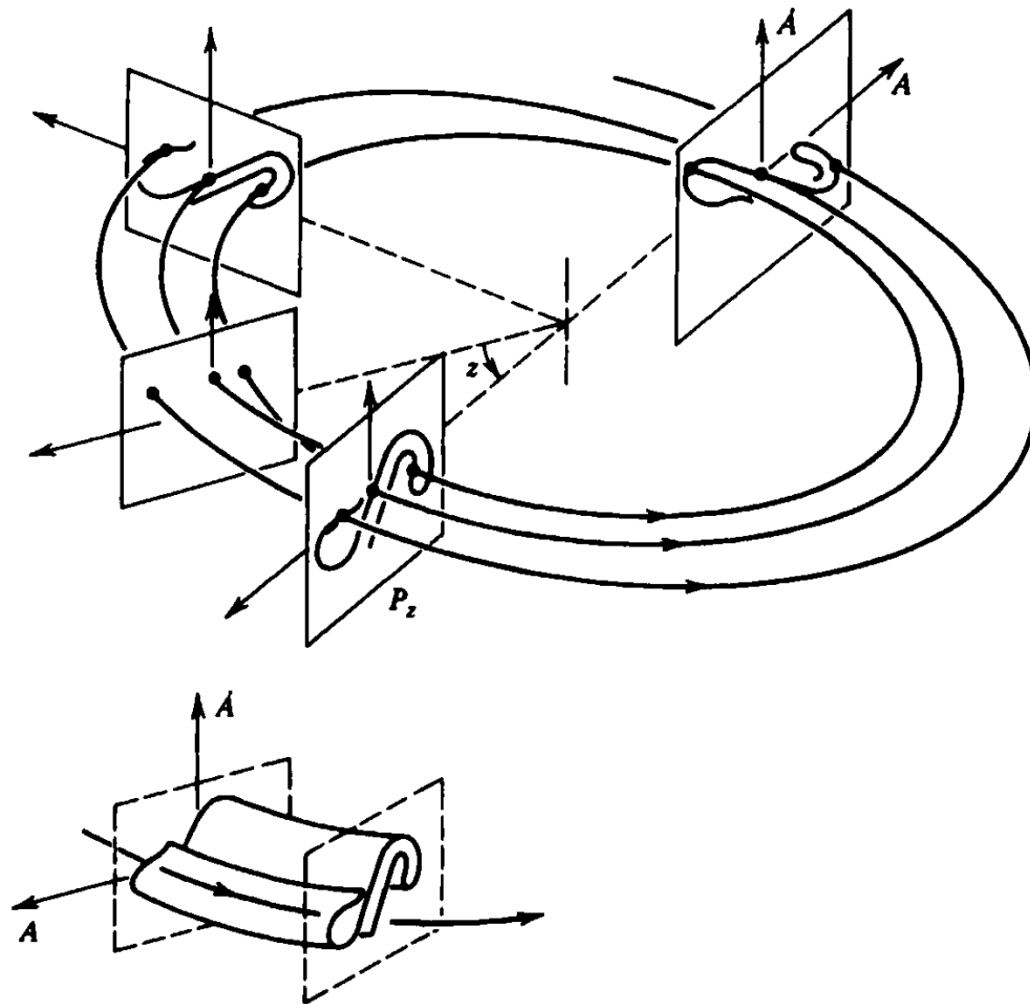
Mapas de Poincaré



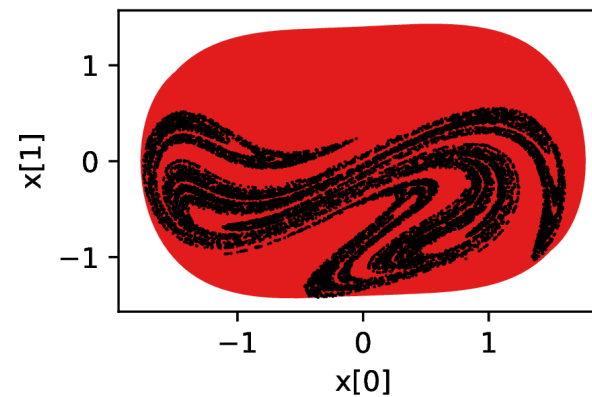
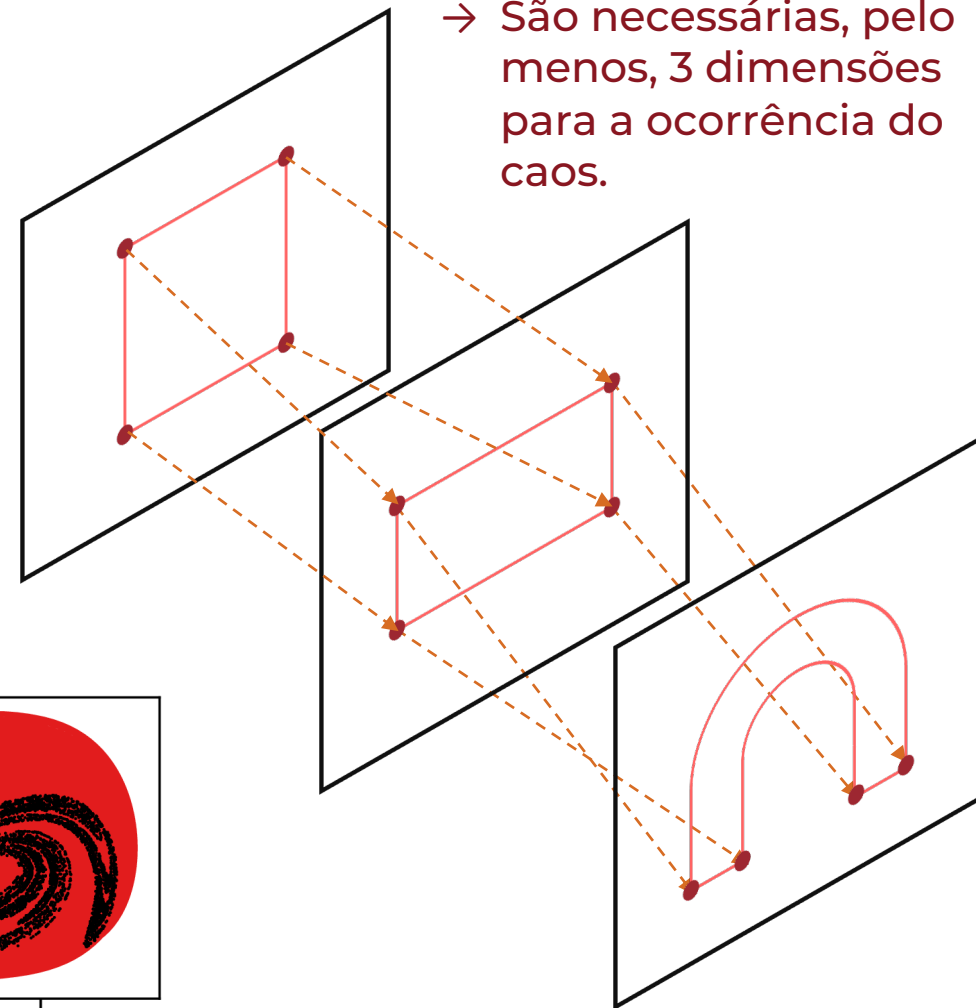
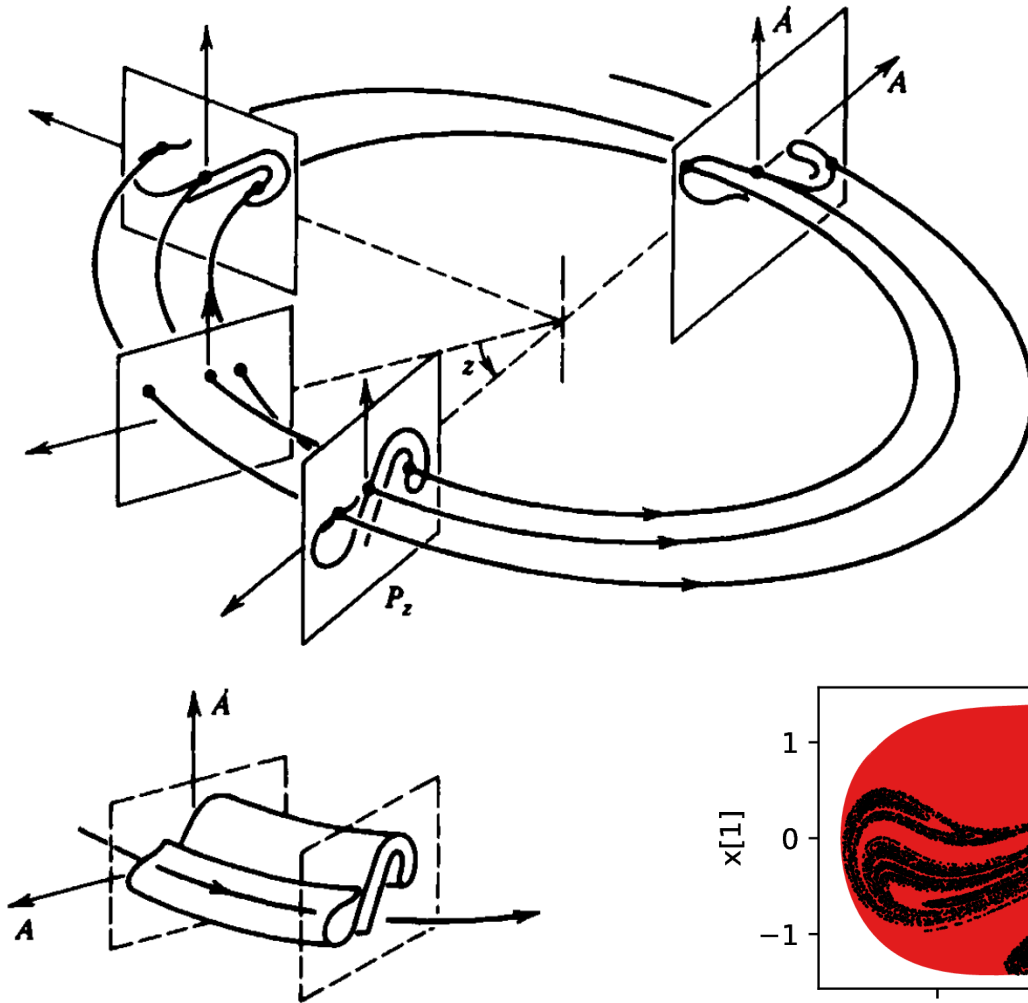
Mapas de Poincaré (Sistemas com Excitação Harmônica)



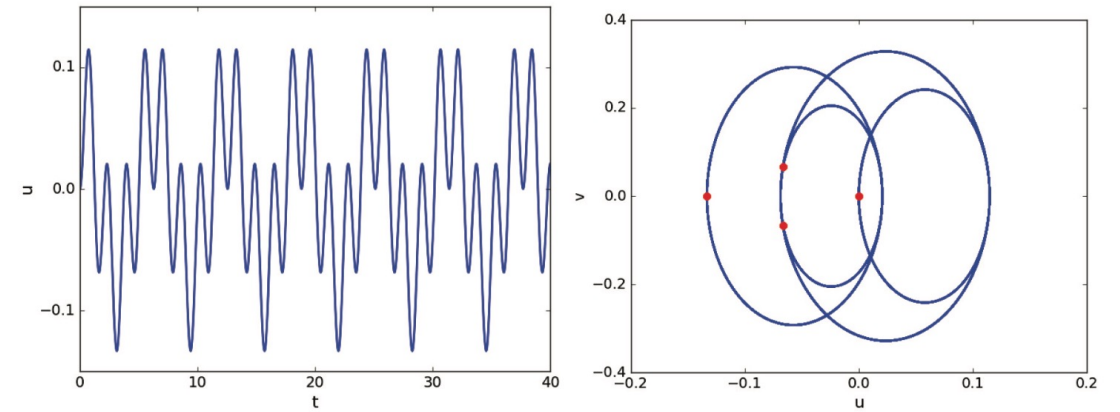
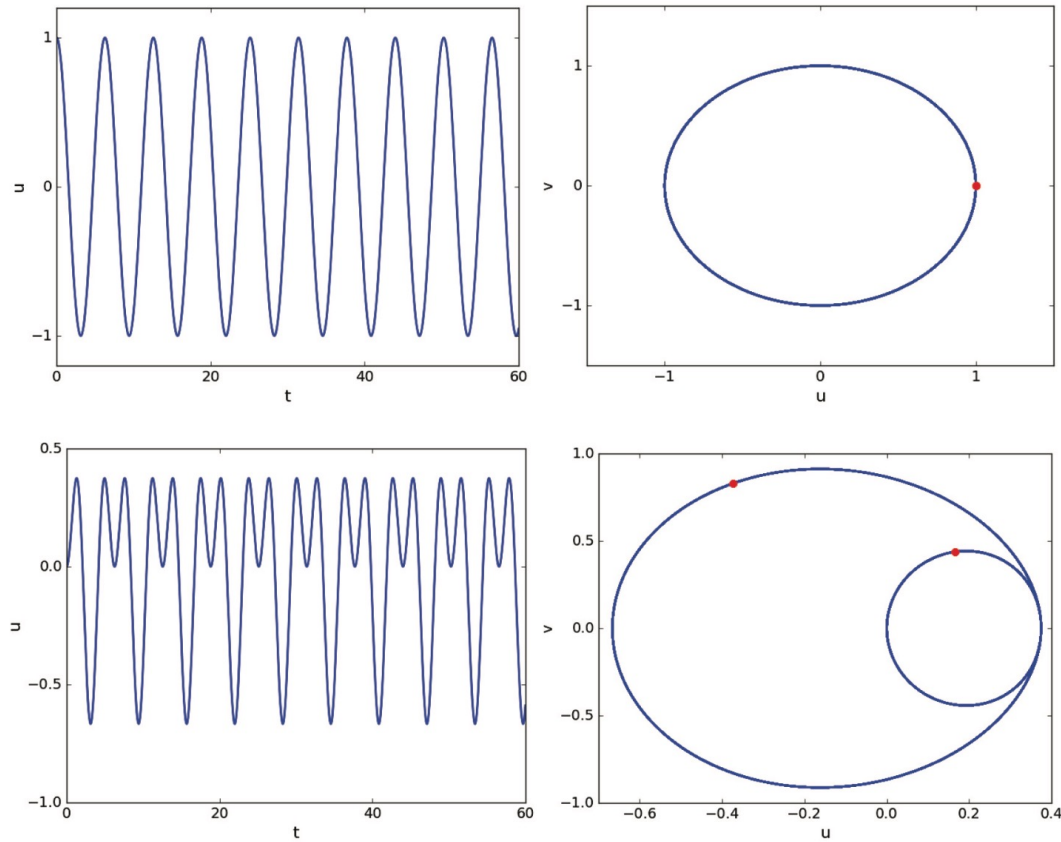
Mapas de Poincaré



Mapas de Poincaré

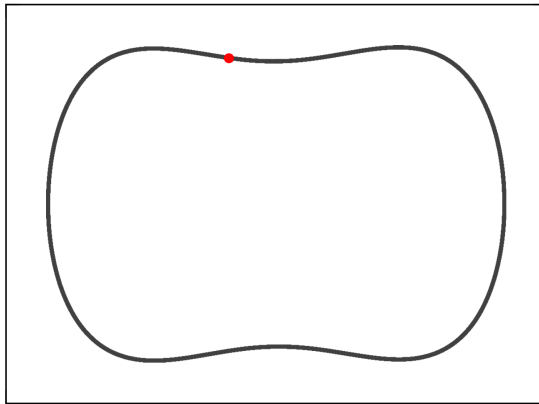


Mapas de Poincaré

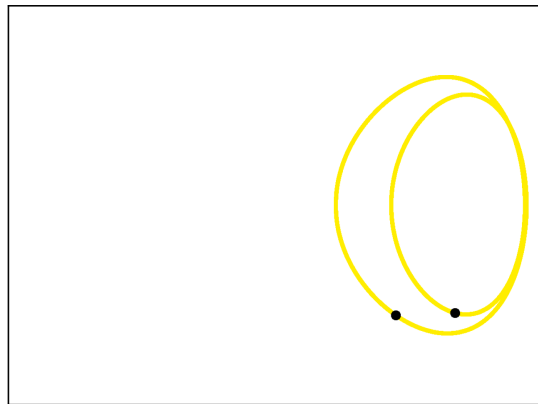


Mapas de Poincaré

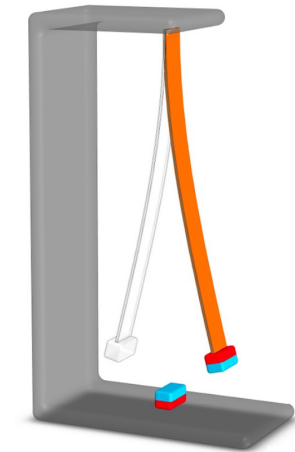
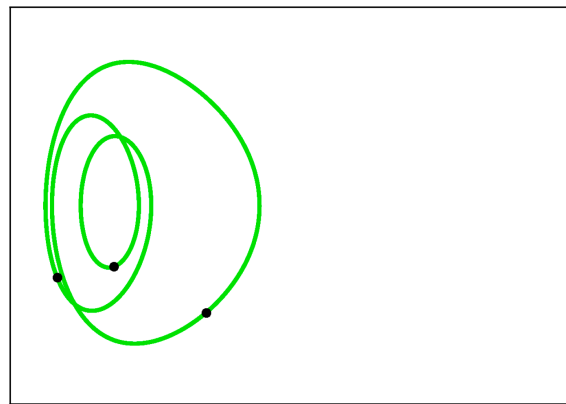
Período-1



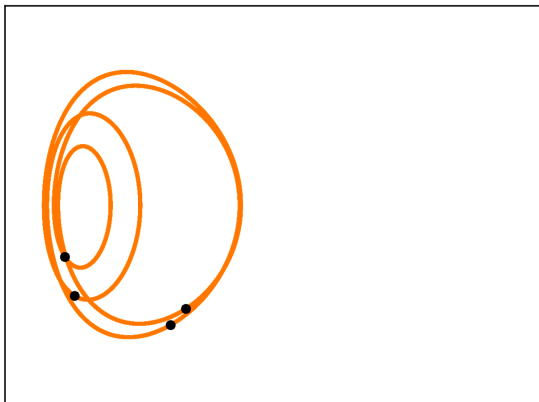
Período-2



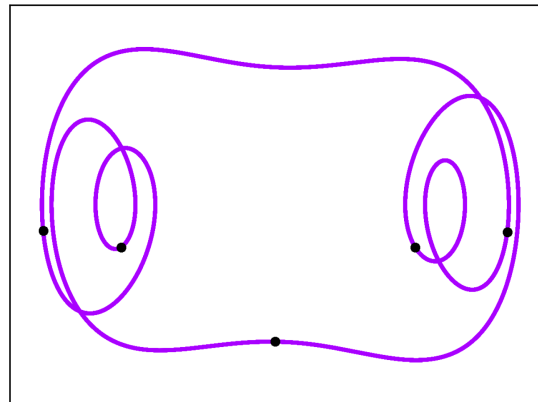
Período-3



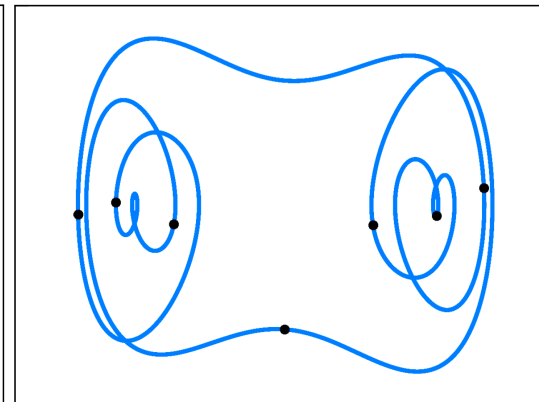
Período-4



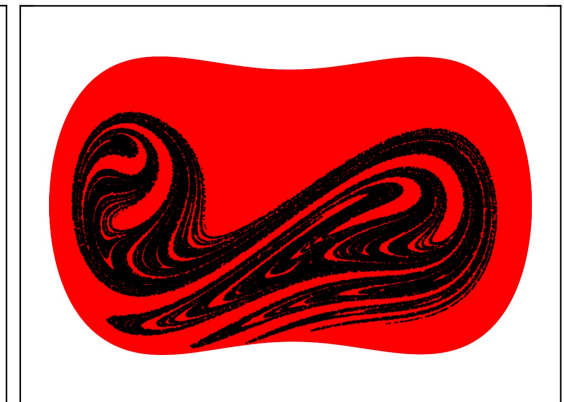
Período-5



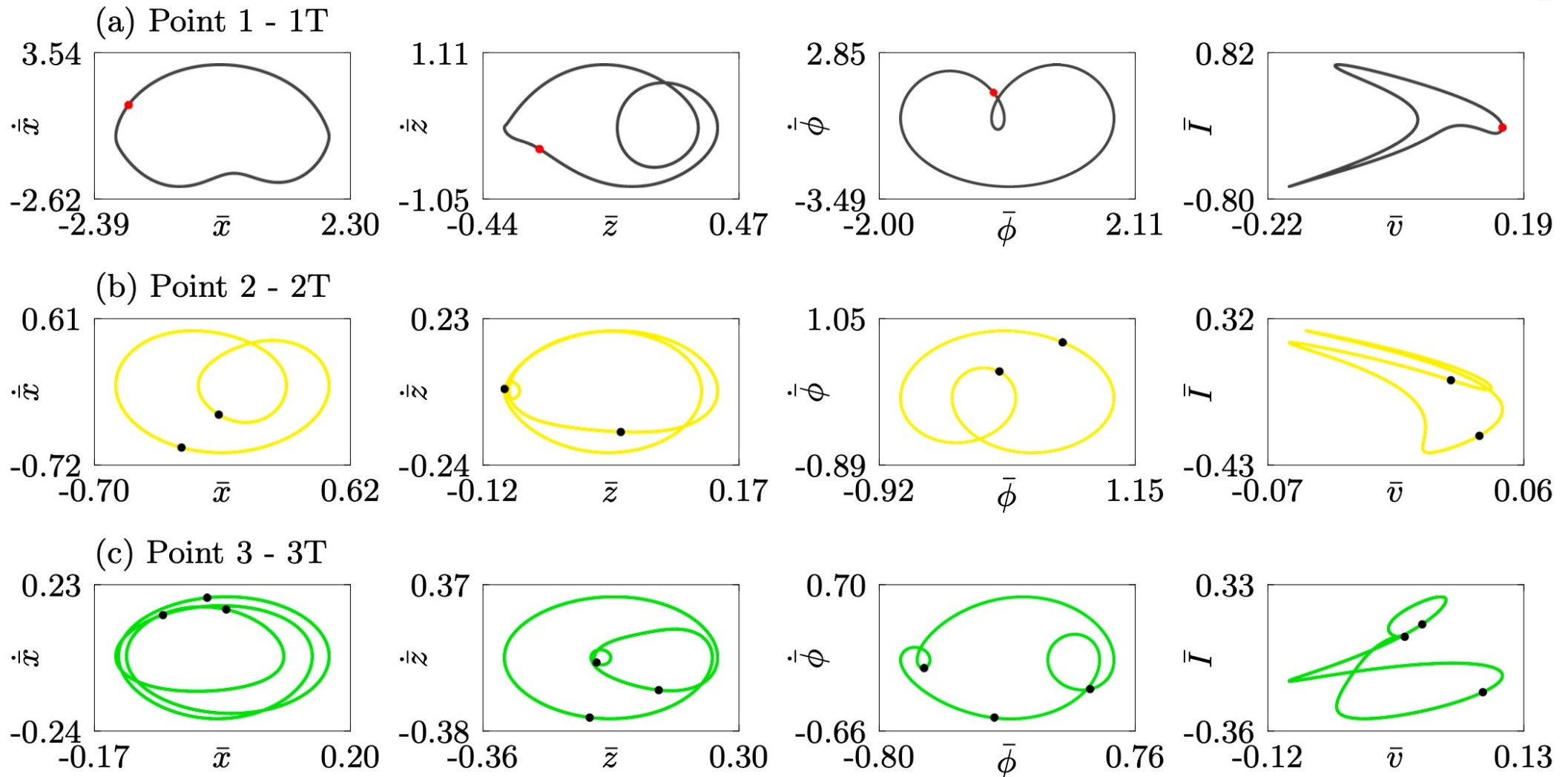
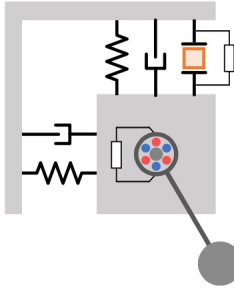
Período-7



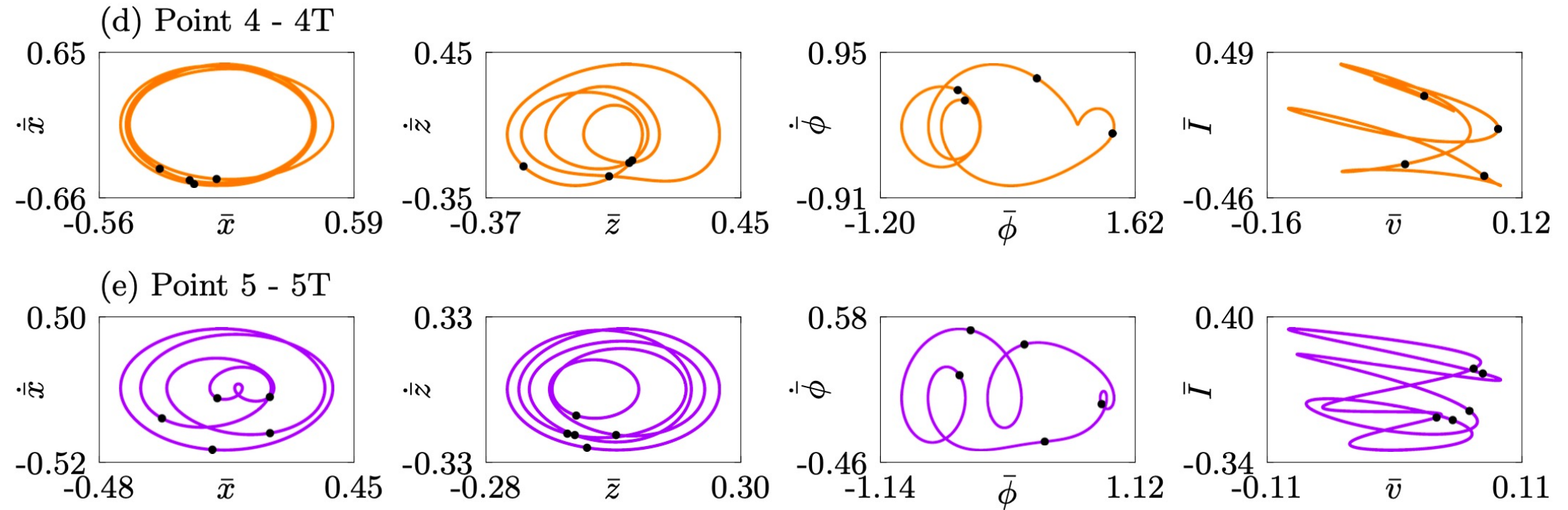
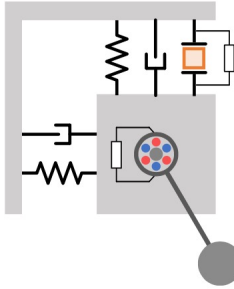
Caos



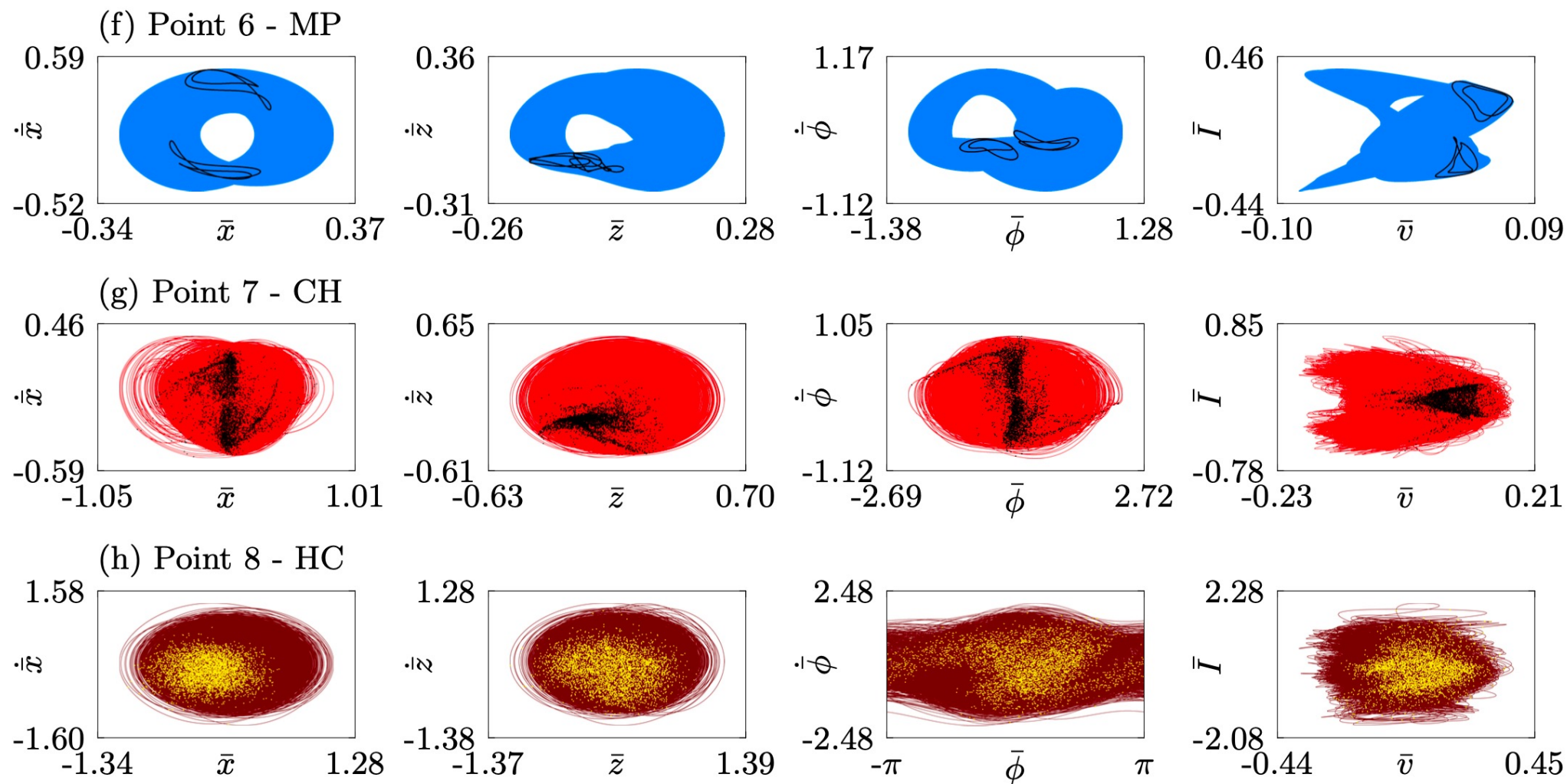
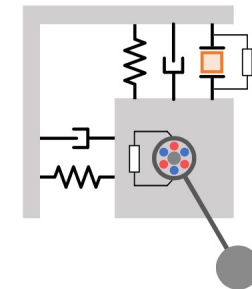
Mapas de Poincaré



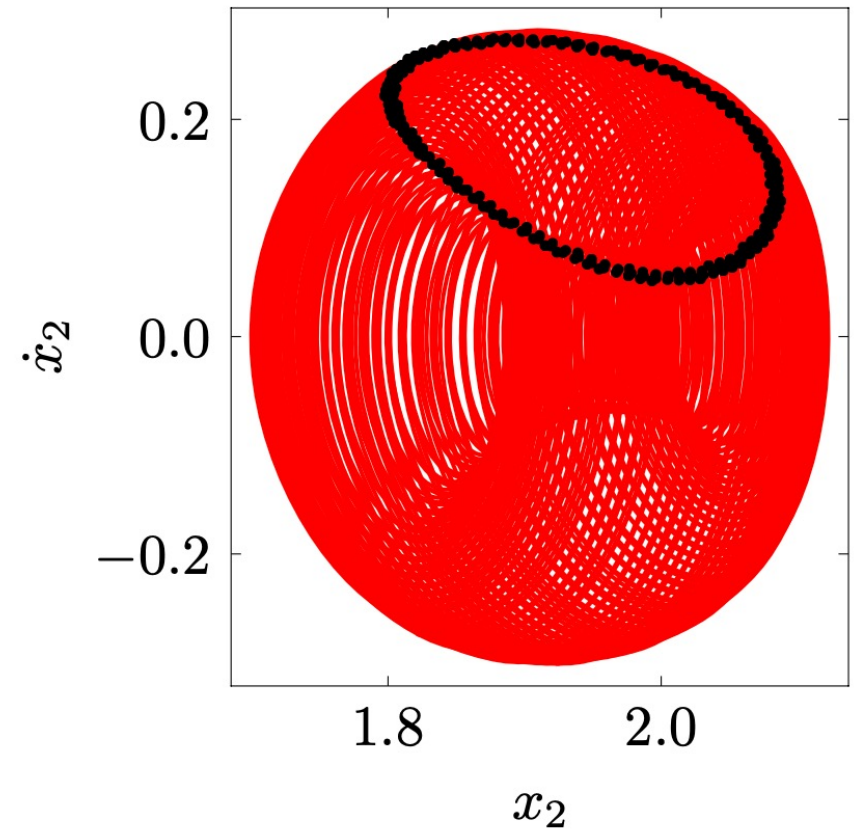
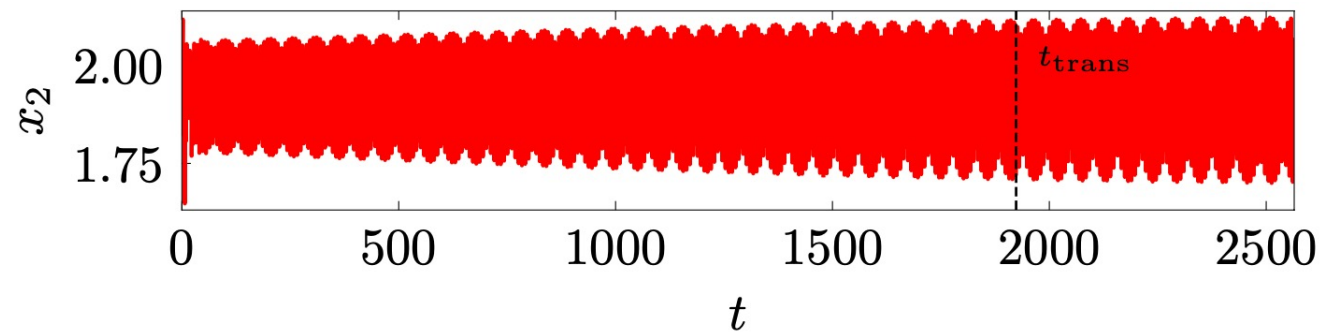
Mapas de Poincaré



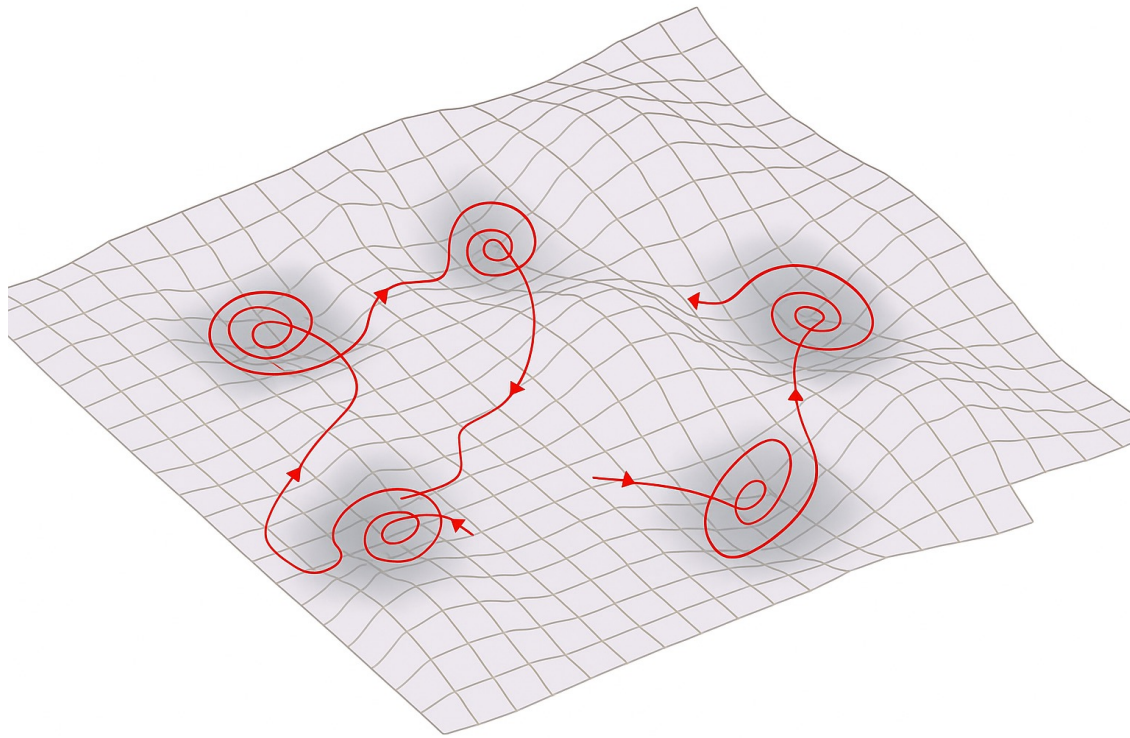
Mapas de Poincaré



Movimento Quasiperiódico

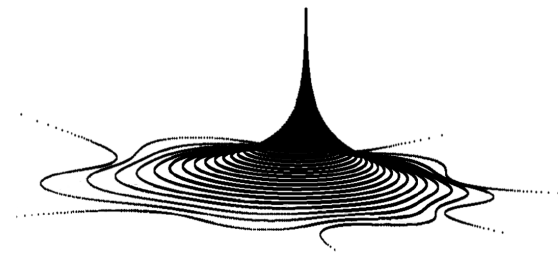


Atratores

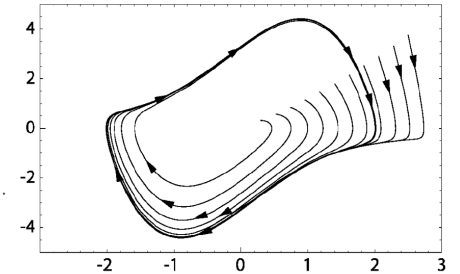


- Um atrator pode ser visto como uma região preferencial no espaço de fase que atrai os estados de um sistema dinâmico.
- Região na qual o sistema tende a evoluir para uma grande variedade de condições iniciais (Comportamento assintótico).

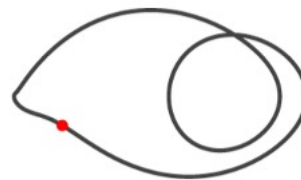
Fixed Point



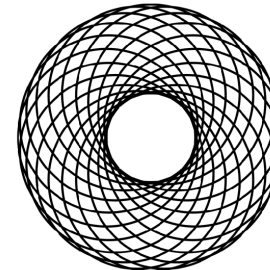
Limit Cycle



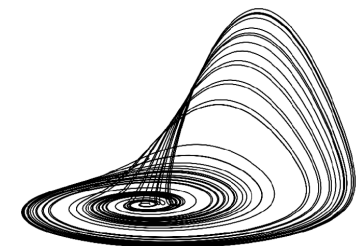
Stable Orbits



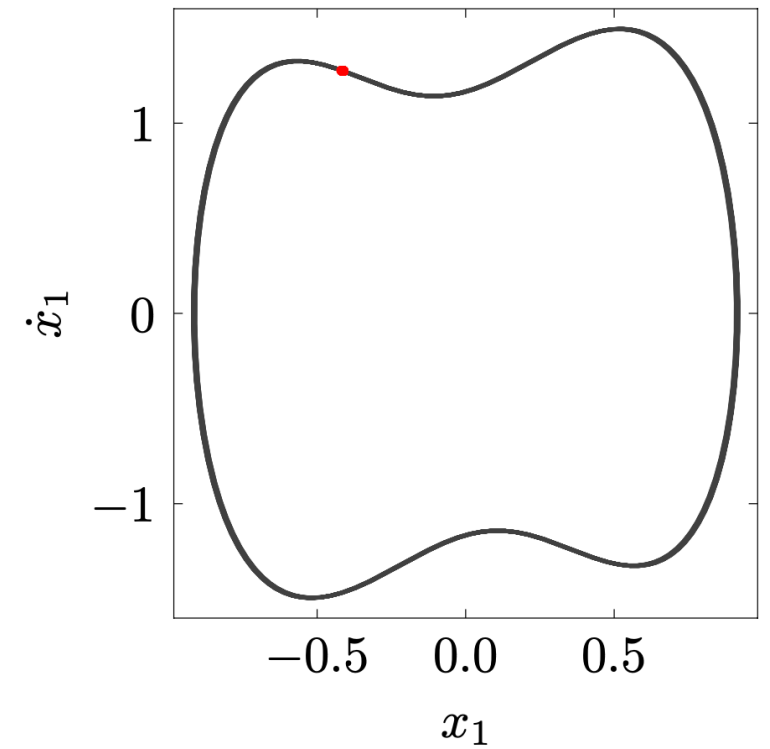
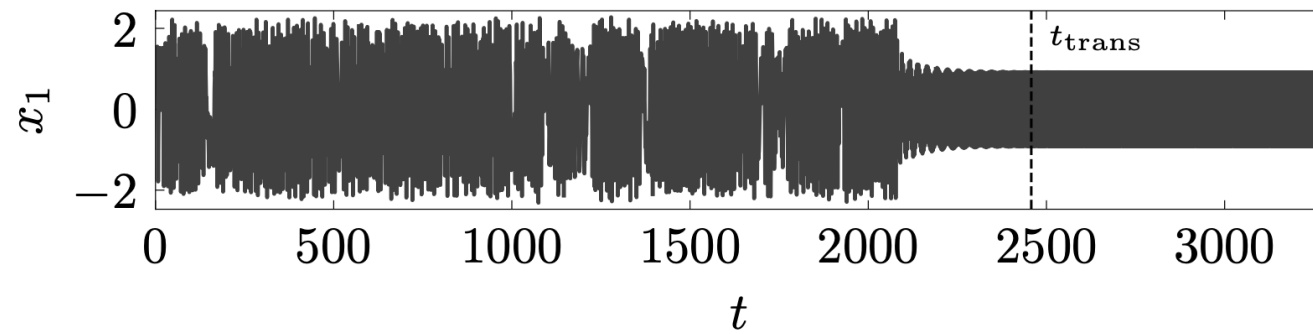
Torus



Strange Attractor

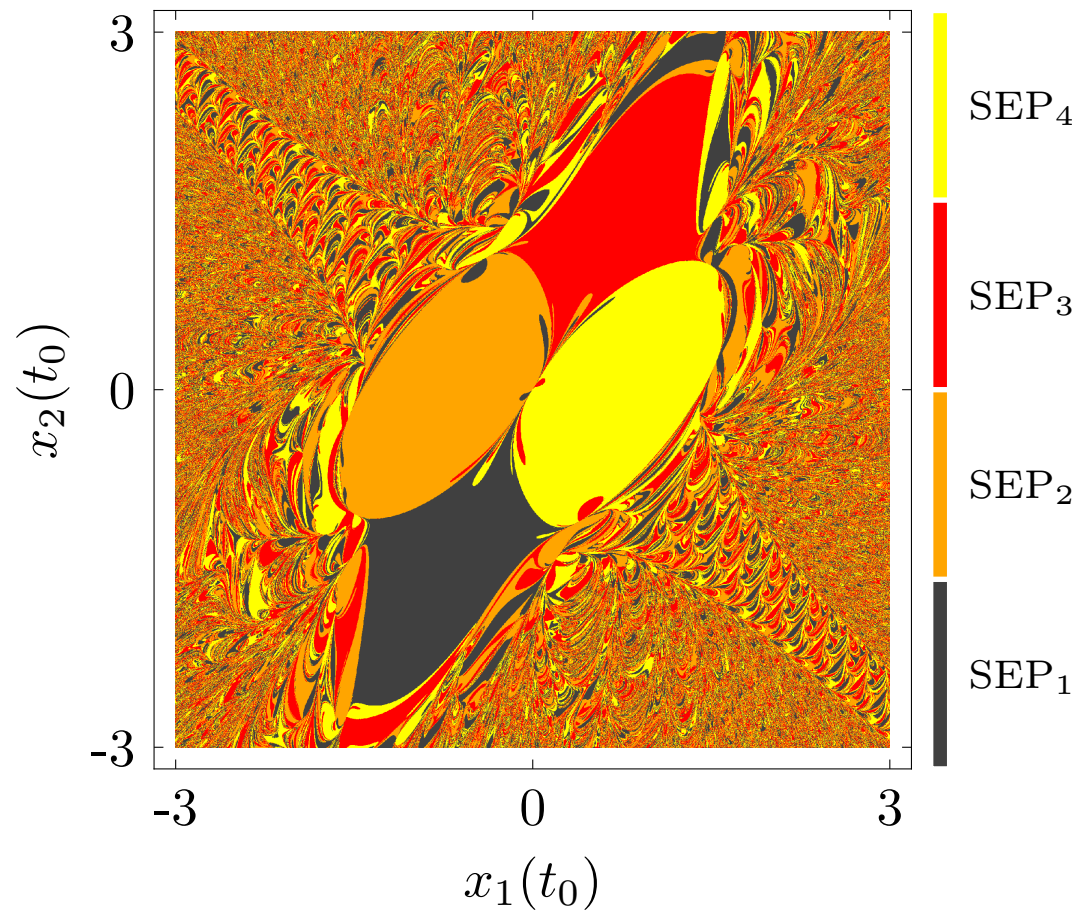


Caos Transiente

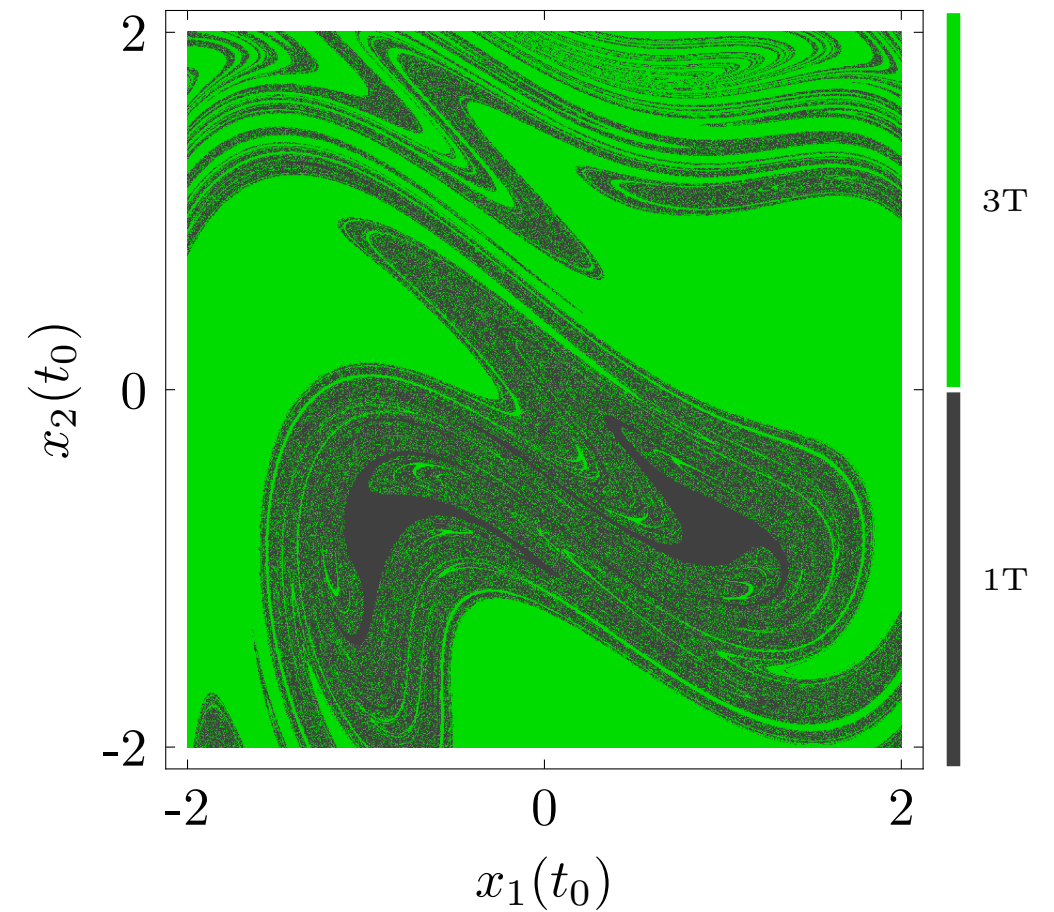


Bacia de Atração

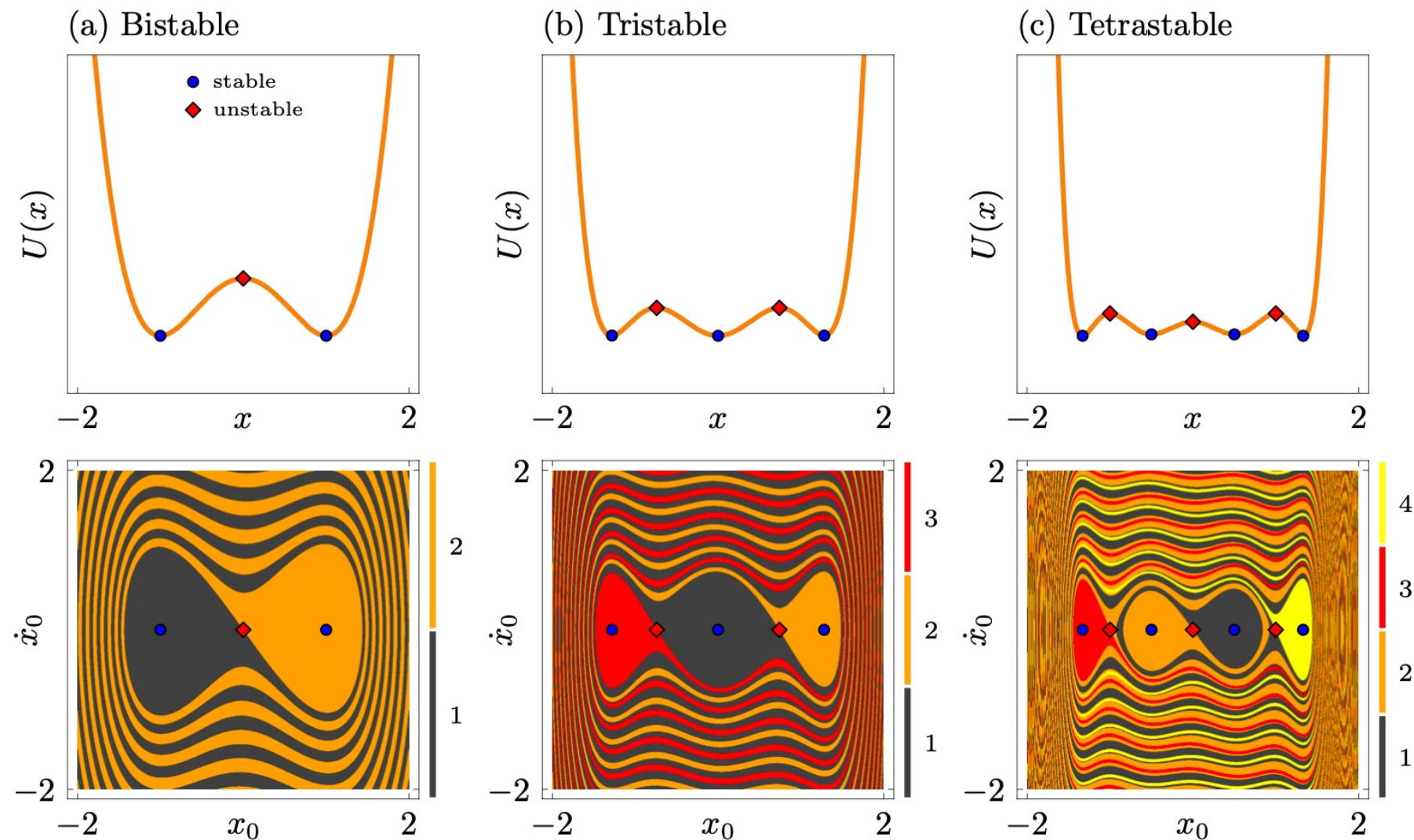
(a) Equilibrium Points



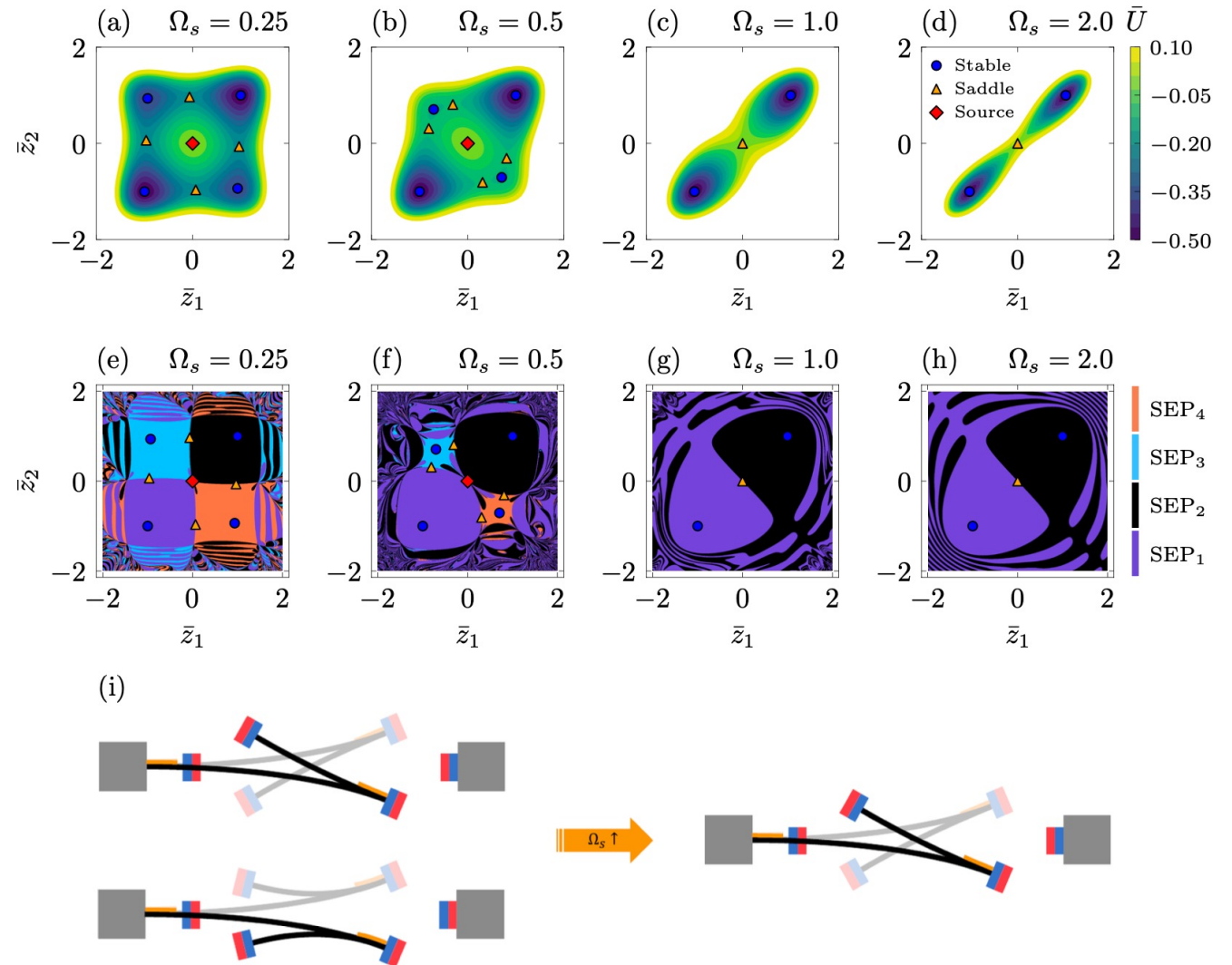
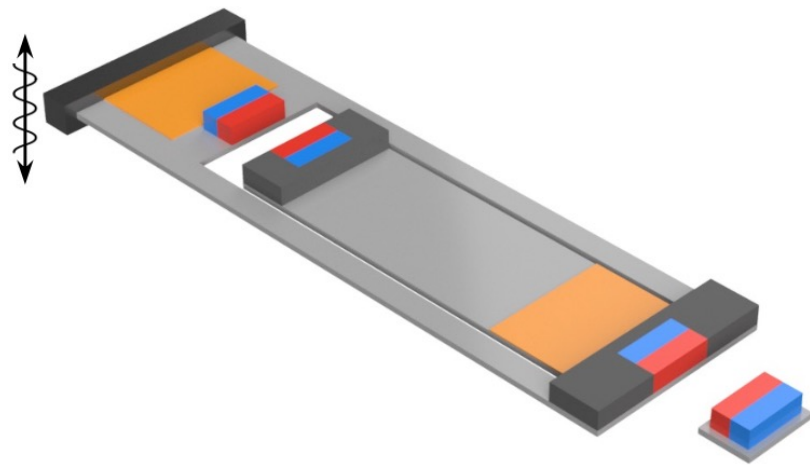
(b) Type of Motion



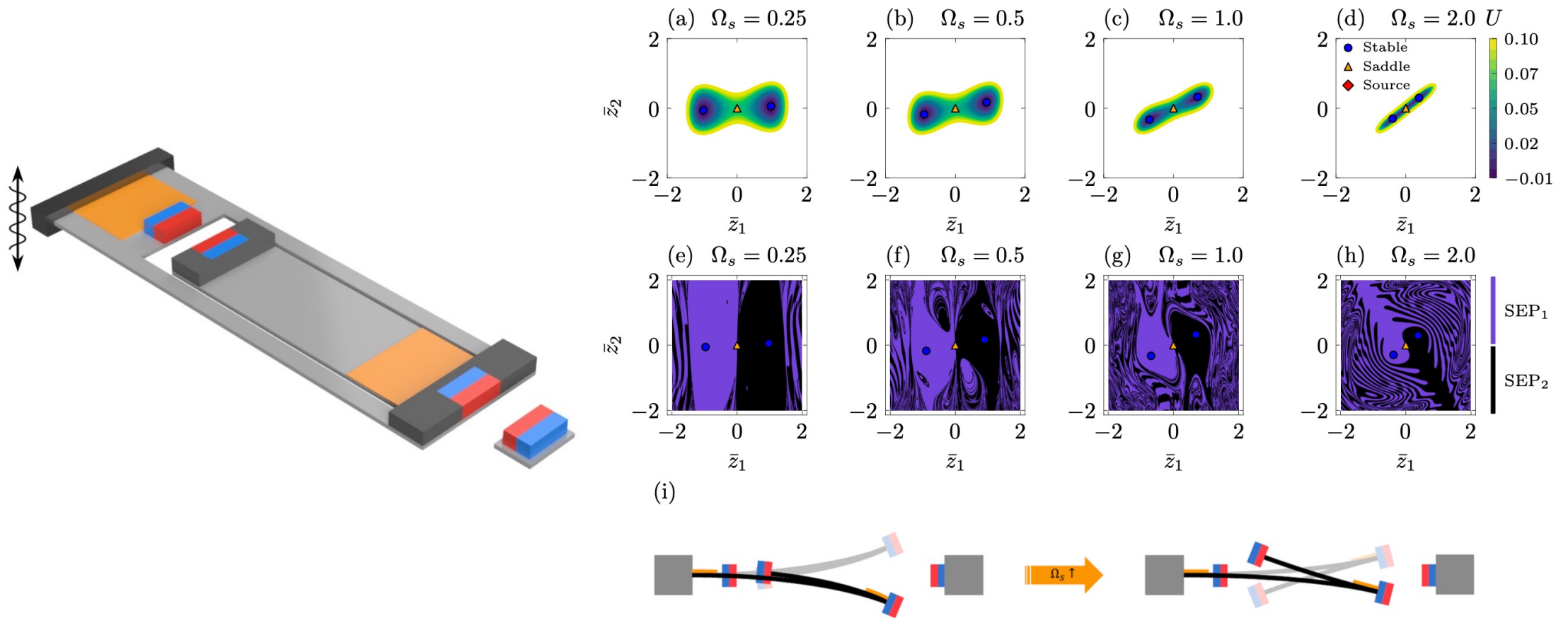
Bacia de Atração



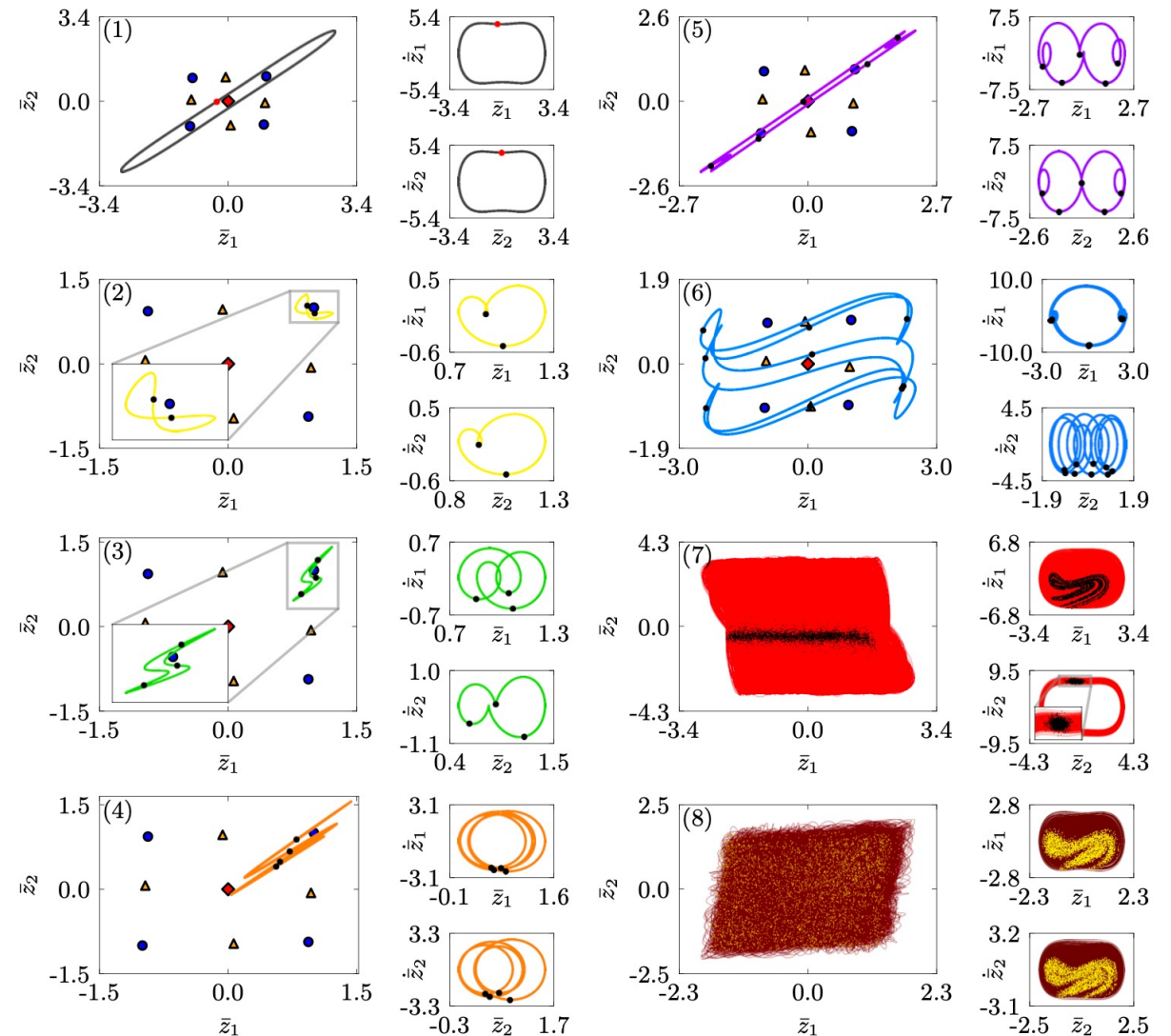
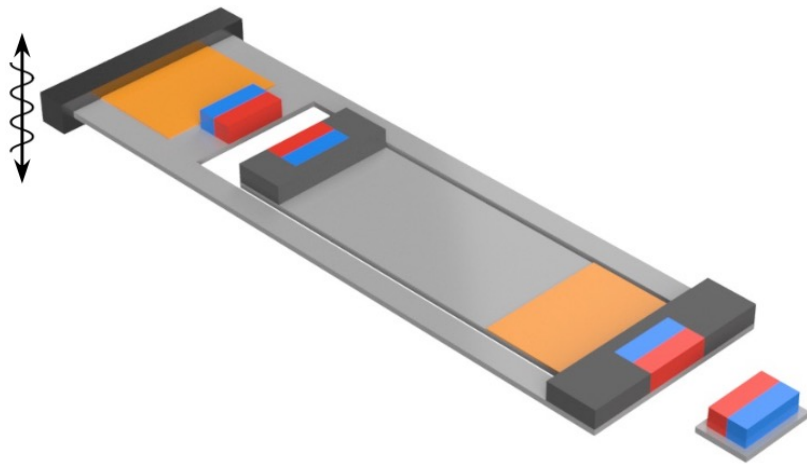
Análise Global de um Sistema



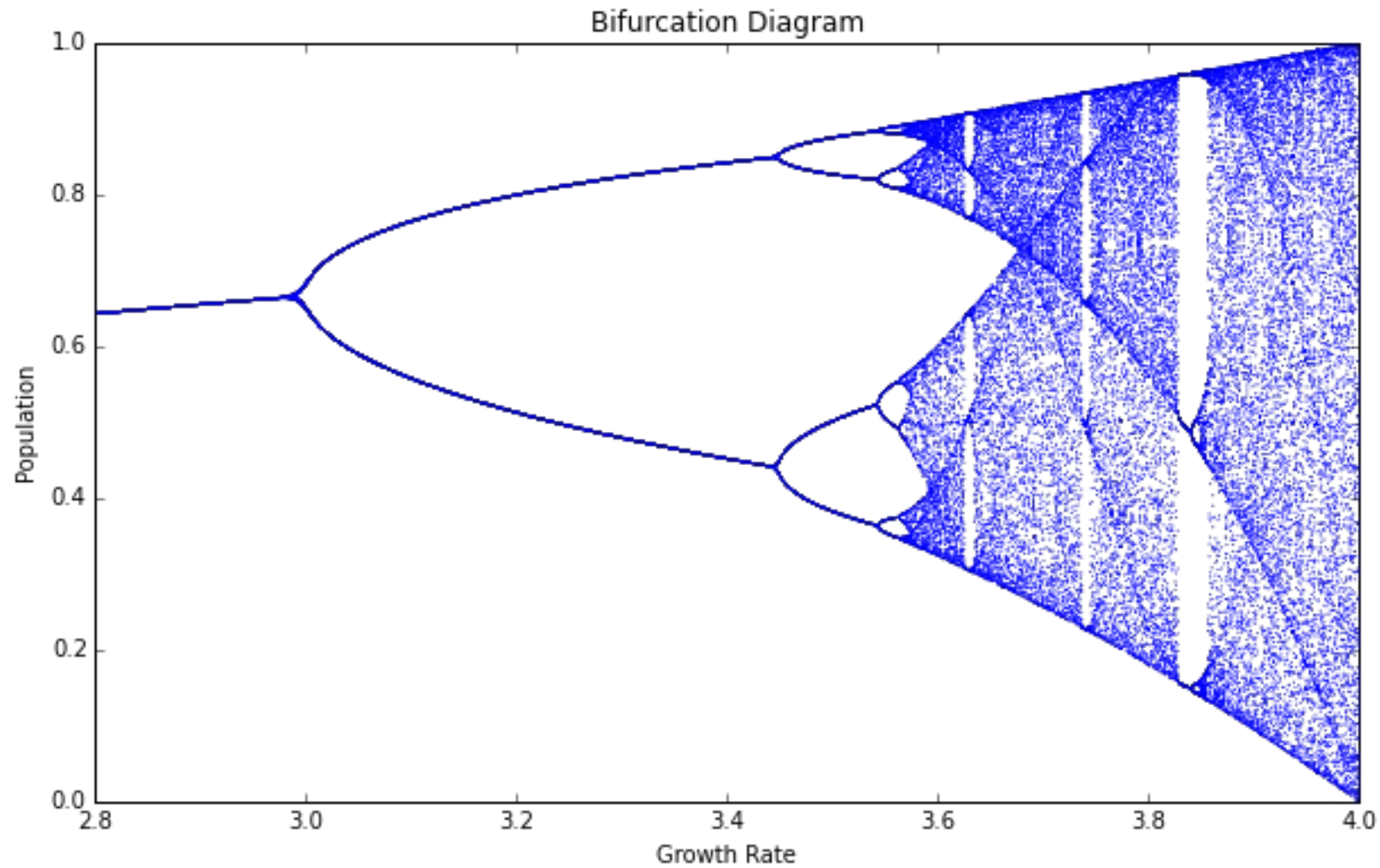
Análise Global de um Sistema



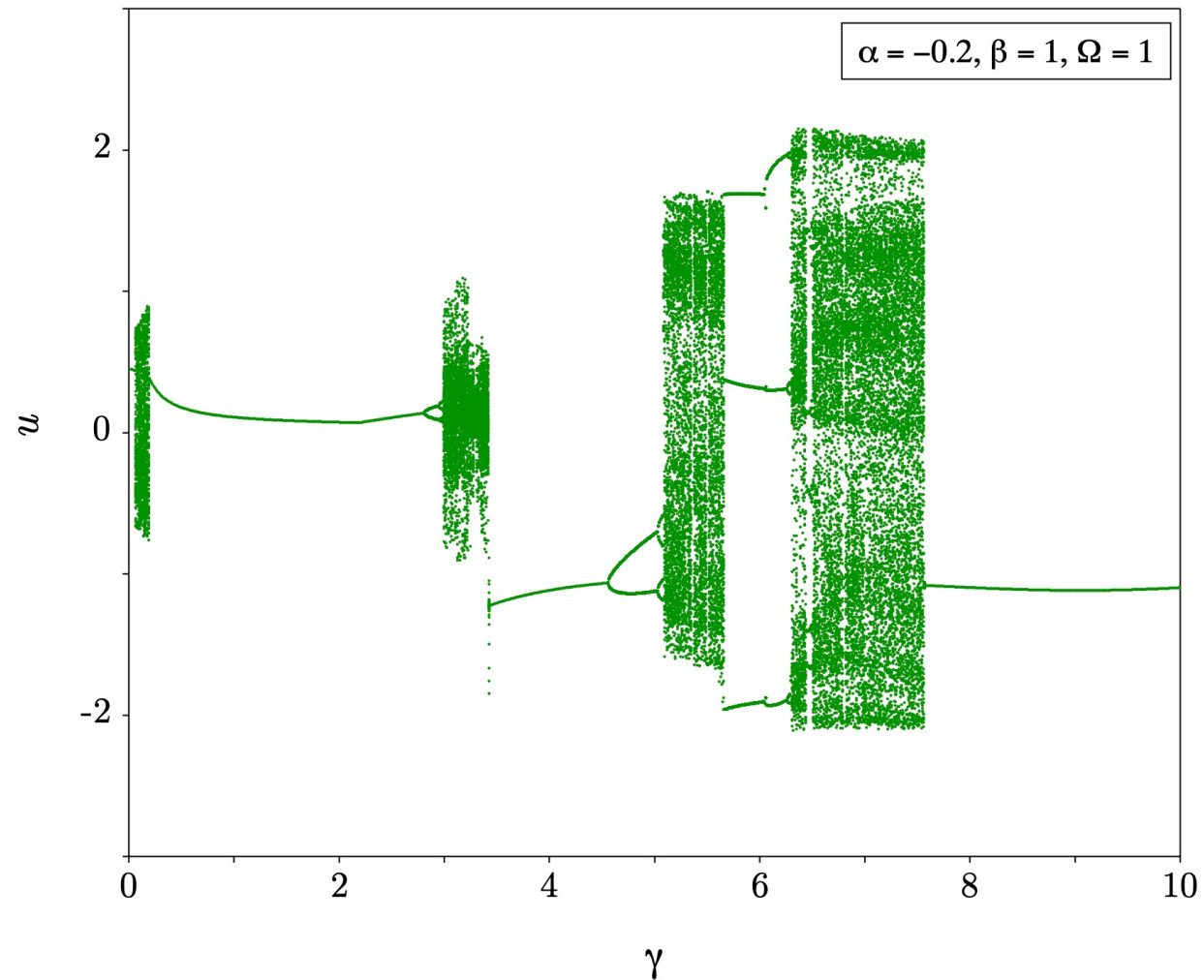
Análise Global de um Sistema



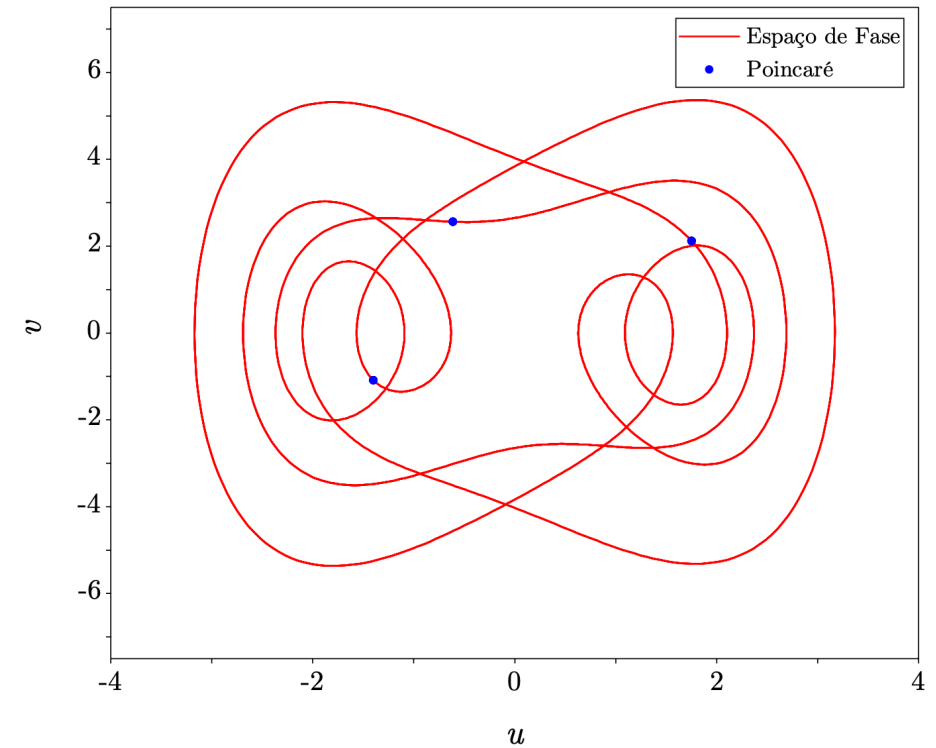
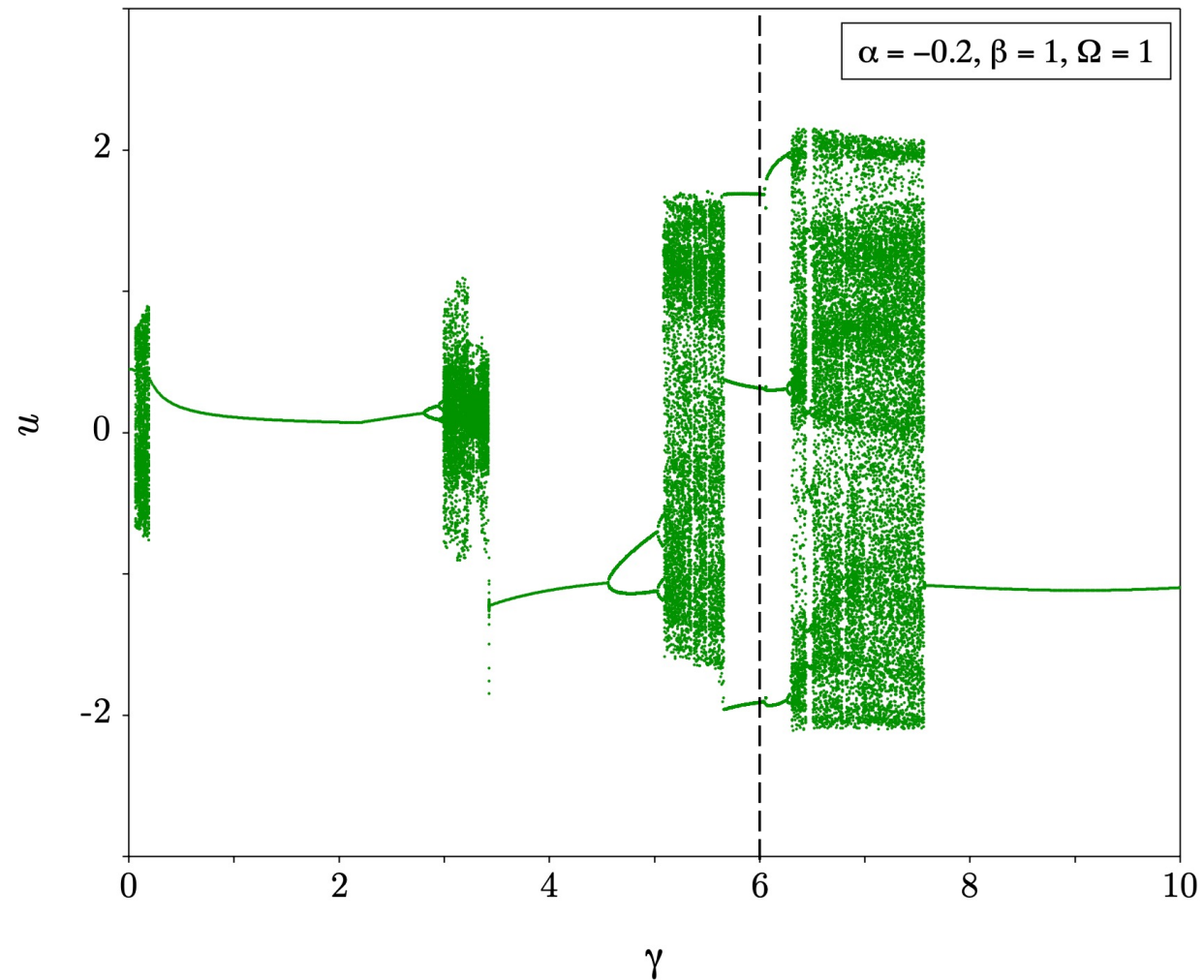
Diagramas de Bifurcação



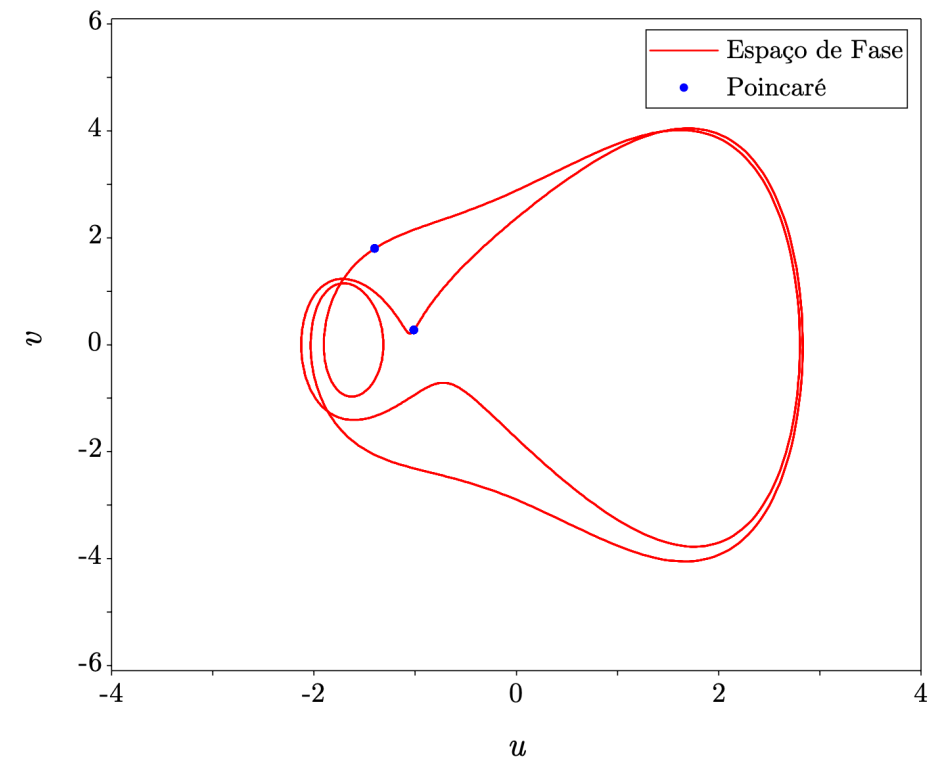
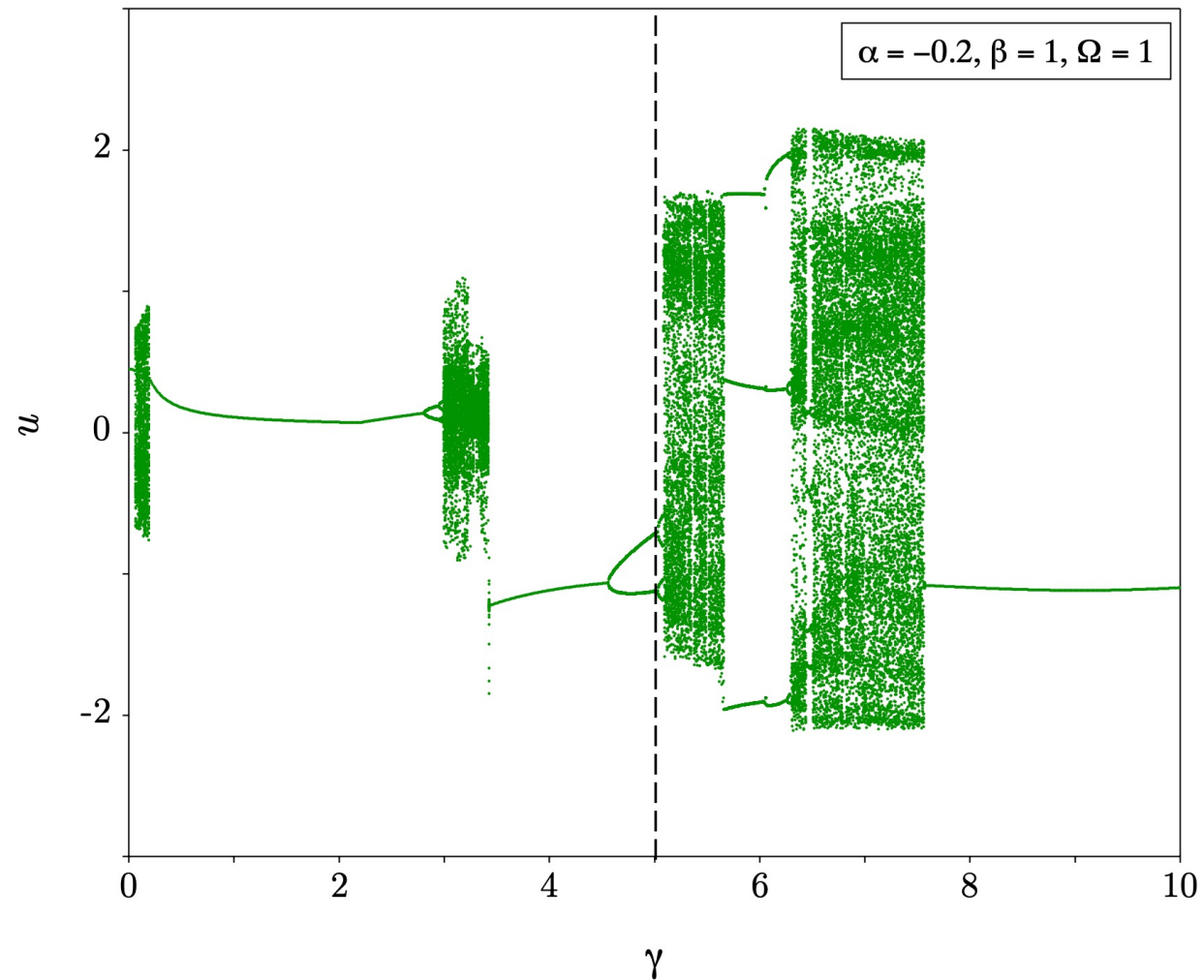
Diagramas de Bifurcação



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